

DA RED GOBBO

M	T	SV	W	LD	OC
6"	2	5+	3	7+	1

4+

INVULNERABLE SAVE



Scampering across the ruined rooftops with a cackle of glee, Da Red Gobbo brings explosive surprises aplenty. In the spirit of giving, he passes out the party favours to all the kunnin' little grots, and all he asks in return is that they share their short-fused goodies with every git they see. After all, 'tis the season for dakka!

RANGED WEAPONS	RANGE	A	BS	S	AP	D
Kustom grot blasta [PISTOL]	12"	D3	3+	5	-1	2

MELEE WEAPONS	RANGE	A	WS	S	AP	D
Close combat weapon	Melee	3	3+	3	0	1

Da Red Gobbo

1 model..... 40 pts

KEYWORDS: INFANTRY, CHARACTER, EPIC HERO, GRETCHIN, GRENADES, DA RED GOBBO

ABILITIES

CORE: Deep Strike, Lone Operative

FACTION: Waaagh!

Explosive Presents (Aura): While a friendly GRETCHIN unit is within 6" of this model, that unit has the GRENADES keyword and, each time such a unit uses the Grenade Stratagem, add 1 to the result of each dice rolled to see how many mortal wounds are inflicted.

Da Revolushun! Once per battle round, at the start of any phase, you can select one friendly GRETCHIN unit that is Battle-shocked and within 12" of this model. That unit is no longer Battle-shocked.

UNIT COMPOSITION

■ 1 Da Red Gobbo – EPIC HERO

This model is equipped with: kustom grot blasta; close combat weapon.

FACTION KEYWORDS: ORKS



