

REGIMENT OF RENOWN

THE BLACKTALONS

From scions of the Dark Gods to marauding orruk warlords, threats to Sigmar's people lurk in every corner of the realms. It is Neave Blacktalon, the God-King's foremost assassin, who must put down these fell champions. Neave travels upon winds of magic during battle to unleash storms of never-ending axe blows. With her come the Blacktalons, tightly knit companions and warriors of deadly renown all.

The following warscrolls are part of the Stormcast Eternals faction: Neave Blacktalon; Neave's Companions; and Lorai, Child of the Abyss. If your army has an **ORDER** general but is not a Stormcast Eternals army, you can include these warscrolls in your army as a special type of ally called The Blacktalons regiment of renown. If you do so, no other allied units can be included in your army. You can include this regiment of renown in your army as an ally even if its points value exceeds the amount allowed for allied units. The units in The Blacktalons regiment of renown are considered to belong to their own core battalion that has the Unified battalion ability (core rules, 26.2.1).

Organisation:

- 1 Neave Blacktalon
- 1 Neave's Companions unit
- 1 Lorai, Child of the Abyss

If The Blacktalons regiment of renown is included in your army, the following ability applies:

ABILITY

Justice Will Be Served: *When a potential target is near, the Blacktalons are resolute in their determination to deliver Azyrite justice.*

Friendly **THE BLACKTALONS** units have a ward of 6+.

WARSCROLL

NEAVE BLACKTALON

MISSILE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Boltstorm Pistol	12"	3	3+	3+	-1	1
MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Whirlwind Axes	2"	7	2+	3+	-2	2

Neave Blacktalon is armed with a Boltstorm Pistol and the Whirlwind Axes.

Justice from Azyr: *When the chance to eliminate her mark presents itself, Neave is merciless in bringing them to justice.*

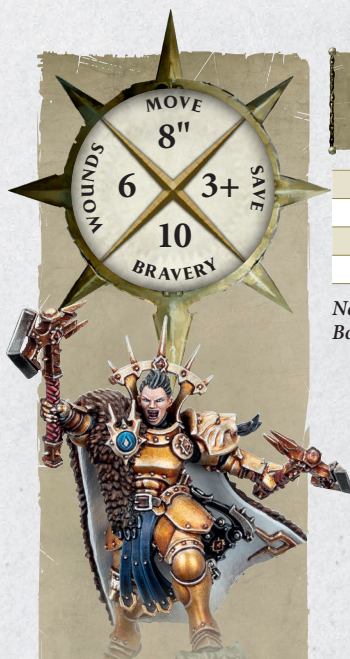
Add 1 to the Damage characteristic of this unit's Whirlwind Axes for attacks that target an enemy **HERO**.

Sigmar's Assassin: *The bigger the prize, the more determined Neave Blacktalon is to bring it down.*

This unit can run and still shoot and/or charge later in the turn.

Windrider: *Neave Blacktalon requires no aid from Gryph-chargers to ride the winds aetheric.*

In your combat phase, immediately after this unit has fought and slain models (if any) have been removed from play, you can roll a dice. On a 2+, remove this unit from the battlefield and set it up again more than 3" from all enemy units and wholly within 3" of a friendly **THE BLACKTALONS** unit that is more than 3" from all enemy units.



One of Sigmar's most storied heroes, Neave Blacktalon moves dizzily fast across the battlefield to strike with her Whirlwind Axes. Her Aqshian fury blazes when she targets Sigmar's most hated foes, lending her attacks a reckless but incredible strength.

KEYWORDS

ORDER, STORMCAST ETERNALS, HAMMERS OF SIGMAR, HERO, KNIGHT, KNIGHT-ZEPHYROS, THE BLACKTALONS, NEAVE BLACKTALON

WARSCROLL NEAVE'S COMPANIONS



Neave's companions move as smoothly as a well-oiled cogfort, striking and fading in coordinated waves. Hendrik and Rostus lead the charge with weapons of gleaming sigmarite that hit with the force of Sigmar's tempest. Shakana covers their advance with her bow, firing with devastating accuracy.

MISSILE WEAPONS		Range	Attacks	To Hit	To Wound	Rend	Damage
Typhoon Crossbow: Rapid Shot		18"	6	3+	3+	-1	1
Typhoon Crossbow: Headshot		18"	1	2+	3+	-3	3
MELEE WEAPONS		Range	Attacks	To Hit	To Wound	Rend	Damage
Cyclone Sword and Axe		1"	6	3+	3+	-1	1
Stormcharged Warhammer		2"	4	3+	2+	-2	2
Celestial Talons		1"	2	4+	3+	-	1

The models in Neave's Companions are Hendrick, the Silver Wolf; Rostus Oxenhammer; and Shakana Goldenblade. Hendrick, the Silver Wolf, is armed with a Cyclone Sword and Axe. Rostus Oxenhammer is armed with a Stormcharged Warhammer. Shakana Goldenblade is armed with a Typhoon Crossbow.

SHAKANA GOLDENBLADE: Shakana Goldenblade is accompanied by the Star-eagle Anda, who is armed with Celestial Talons.

ELITE: Models in this unit can issue commands to their own unit.

Shield of Azyr: These golden-armoured warriors will willingly put themselves in mortal danger in order to protect Neave and Lorai.

If a friendly **THE BLACKTALONS HERO** is within 3" of this unit, before you allocate a wound or mortal wound to that **HERO**, or instead of making a ward roll for a wound or mortal wound that would be allocated to that **HERO**, roll a dice. On a 2+, that wound or mortal wound is allocated to this unit instead of that **HERO** and cannot be negated.

Consummate Aim: With unerring accuracy, Shakana's crossbow bolts find their target.

Each time this unit shoots with its Typhoon Crossbow, if the target is an enemy **HERO**, you can choose the Headshot weapon characteristics. Otherwise, use the Rapid Shot weapon characteristics.

KEYWORDS ORDER, STORMCAST ETERNALS, HAMMERS OF SIGMAR, THE BLACKTALONS, NEAVE'S COMPANIONS

WARSCROLL LORAI CHILD OF THE ABYSS



Lorai has accompanied the Blacktalons over many years of battle. Though she hides her true intentions, she has proved trustworthy enough, aiding them with cloaking fogs and illusions. As a Soulscryer, she boasts mastery over the magic of the deep seas.

MELEE WEAPONS		Range	Attacks	To Hit	To Wound	Rend	Damage
Abyssal Touch		1"	4	3+	3+	-	1

Lorai, Child of the Abyss, is armed with an Abyssal Touch.

WIZARD: This unit can attempt to cast 1 spell in your hero phase and attempt to unbind 1 spell in the enemy hero phase.

Aquatic Illusions: Lorai conjures liquid figures out of the ethersea that mystify and confuse nearby enemies.

Subtract 1 from hit rolls for combat attacks that target this unit.

Gift of the Depths: Such is the connection between the Isharann and the ethersea that they can constantly manipulate its currents to protect themselves from harm.

This unit has a ward of 5+.

Nebulous Sea-fog: A hazy mist coalesces into a thick, obscuring fog around Lorai.

Nebulous Sea-fog is a spell that has a casting value of 6. If cast, until the start of your next hero phase, shooting attacks that target friendly **THE BLACKTALONS** units that are wholly within 6" of this unit only score a hit on an unmodified hit roll of 6.

KEYWORDS ORDER, IDONETH DEEPKIN, AELF, IONRACH, HERO, WIZARD, ISHARANN, SOULSCRYSER, THE BLACKTALONS, LORAI

STORMCAST ETERNALS (NOVEMBER 2023)

WARSCROLL	UNIT SIZE	POINTS	BATTLEFIELD ROLE	NOTES	BASE SIZE
Neave Blacktalon	1		Leader	Single, Unique. These units must be taken as a set referred to as The Blacktalons. Although taken as a set, each is a separate unit.	40mm
Neave's Companions	3	340			40mm
Lorai, Child of the Abyss	1				40mm