

underhanded beast-hunters who eagerly employ every kunnin' trick in the book to capture their quarry and defeat those who would

stand in their way.

KRULEBOYZ MONSTA-KILLAZ

MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Monsta-killaz Weapons	2"	3	4+	3+	-1	1
Spiky Shell	1"	1	4+	4+	-	1

Each model in this unit is armed with Monsta-killaz Weapons.

BEASTNOB: 1 in every 8 models in this unit must be a Beastnob. Add 1 to the Attacks characteristic of that model's Monsta-killaz Weapons. That model can issue commands to their own unit.

MUSICIAN: 1 in every 8 models in this unit must be a Bawla Boy. While this unit includes any Bawla Boyz, enemy MONSTERS within 3" of this unit cannot retreat.

KLUTCHA-GROT: 1 in every 8 models in this unit must be a Klutcha-grot. That model is armed with a Spiky Shell instead of Monsta-killaz Weapons.

A Tough Grot to Swallow: The small, spiky-armoured Klutcha-grot is usually gobbled up by the Monsta-killaz' prey, causing the monster to choke, retch and vomit up the little git – to the chortles and guffaws of the Kruleboyz. Of course, sometimes the grot just gets eaten, which the orruks find equally hilarious.

Once per phase, when an enemy **MONSTER** within 6" of this unit is picked to carry out a monstrous rampage, if this unit has any Klutcha-grots, you can say that the **MONSTER** will try to gobble up a Klutcha-grot. If you do so, roll a dice. On a 2+, that **MONSTER** cannot carry out a monstrous rampage that phase. On a 1, a Klutcha-grot in this unit is slain.

Bait and Trap: The Monsta-killaz have perfected the art of baiting even the greatest of monsters into deadly and debilitating traps.

At the start of the combat phase, you can pick 1 enemy **MONSTER** within 6" of this unit and roll a dice. Add 1 to the roll if that **MONSTER** has any wounds allocated to it. On a 3+, the strike-last effect applies to that **MONSTER** until the end of that phase.

KEYWORDS

DESTRUCTION, ORRUK WARCLANS, ORRUK, KRULEBOYZ, KRULEBOYZ MONSTA-KILLAZ

KRULEBOYZ MONSTA-KILLAZ (JULY 2023)								
WARSCROLL	UNIT SIZE	POINTS	BATTLEFIELD ROLE	NOTES	BASE SIZE			
Kruleboyz Monsta-killaz	8	135			40mm [1], 32mm [6], 28.5mm [1]			