# **ULTRAMARINES HONOUR GUARD**



## WARHAMMER LEGENDS

Φ	RANGED WEAPONS	RANGE	A	BS	S	AP	D
	Bolt pistol [PISTOL]	12"	1	3+	4	0	1
	Boltgun	24"	2	3+	4	0	1
*	MELEE WEAPONS	RANGE	A	WS	S	AP	D
	Power weapon	Melee	3	3+	5	-2	2

### ABILITIES

FACTION: Oath of Moment

Honour Guard: While a CAPTAIN or CHAPTER MASTER model is leading this unit, each time an attack targets this unit, subtract 1 from the Wound roll.

Astartes Banner: While this unit contains an Ancient, add 1 to the Objective Control characteristic of models in this unit.

Honour or Death: While this unit contains a Chapter Champion, add 1 to Advance and Charge rolls made for this unit and you can target this unit with the Heroic Intervention Stratagem for OCP.

KEYWORDS: INFANTRY, IMPERIUM, GRENADES, HONOUR GUARD

FACTION KEYWORDS: Adeptus Astartes, Ultramarines

## **ULTRAMARINES HONOUR GUARD**

## WARHAMMER LEGENDS

#### WARGEAR OPTIONS

None

### UNIT COMPOSITION

- = 1 Chapter Champion
- = 1 Ancient
- = 2 Honour Guard

**Every model is equipped with:** bolt pistol; boltgun; power weapon.

### HONOUR GUARD OF MACRAGGE

MARNEUS CALGAR can be attached to this unit. If a CAPTAIN model from your army with the Leader ability can be attached to a COMMAND SQUAD, it can be attached to this unit instead.

KEYWORDS: INFANTRY, IMPERIUM, GRENADES, HONOUR GUARD

FACTION KEYWORDS: Adeptus Astartes, Ultramarines