GIANT CHAOS SPAWN

M	T	SV	W	LD	OC
10"	8	4+	10	7+	3

5+ INVULNERABLE SAVE

MELEE WEAPONS	RANGE	A	WS	S	AP	D
Churning fangs and claws	Melee	D6+6	3+	10	-1	2

DAEMONIC ALLEGIANCE

Creature of Khorne: If this model has the **Khorne** keyword, add 2 to the Strength characteristic of this model's melee weapons.

Creature of Tzeentch: If this model has the **Tzeentch** keyword, this model has a 4+ invulnerable save.

Creature of Nurgle: If this model has the **Nurgle** keyword, add 1 to this model's Toughness characteristic.

Creature of Slaanesh: If this model has the **Slaanesh** keyword, add 2" to this model's Move characteristic.

ABILITIES

CORE: **Deep Strike, Feel No Pain 5+**

FACTION: **The Shadow of Chaos**

Regenerating Monstrosity: At the start of each player's Command phase, this model regains up to D3 lost wounds.

KEYWORDS: **Monster, Chaos, Giant Chaos Spawn**

FACTION KEYWORDS:
Legiones Daemonica

WARGEAR OPTIONS

- None

UNIT COMPOSITION

- **1 Giant Chaos Spawn**

This model is equipped with: churning fangs and claws.

DAEMONIC ALLEGIANCE

When you select this model to include in your army, you must select one of the following keywords for it to gain:

- **Khorne**
- **Tzeentch**
- **Nurgle**
- **Slaanesh**

The keyword you select will also affect some of this model's characteristics (see the Daemonic Allegiance section).

KEYWORDS: **Monster, Chaos, Giant Chaos Spawn**

FACTION KEYWORDS:
Legiones Daemonica

SPINED CHAOS BEAST

M	T	SV	W	LD	OC
10"	10	4+	12	7+	4

5+ INVULNERABLE SAVE

MELEE WEAPONS

MELEE WEAPONS	RANGE	A	WS	S	AP	D
Jagged claws and tusked maw	Melee	6	3+	12	-2	3

DAEMONIC ALLEGIANCE

Creature of Khorne: If this model has the **Khorne** keyword, add 2 to the Strength characteristic of this model's melee weapons.

Creature of Tzeentch: If this model has the **Tzeentch** keyword, this model has a 4+ invulnerable save.

Creature of Nurgle: If this model has the **Nurgle** keyword, add 1 to this model's Toughness characteristic.

Creature of Slaanesh: If this model has the **Slaanesh** keyword, add 2" to this model's Move characteristic.

ABILITIES

CORE: **Deep Strike**

FACTION: **The Shadow of Chaos**

Warp Spines: Each time this model ends a Charge move, select one enemy unit within Engagement Range of it and roll one D6: on a 2-3, that enemy unit suffers D3 mortal wounds; on a 4-5, that enemy unit suffers 3 mortal wounds; on a 6, that enemy unit suffers D3+3 mortal wounds.

DAMAGED: 1-4 WOUNDS REMAINING

While this model has 1-4 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

KEYWORDS: **Monster, Chaos, Spined Chaos Beast**

FACTION KEYWORDS:
Legiones Daemonica

WARGEAR OPTIONS

- None

UNIT COMPOSITION

- 1 Spined Chaos Beast

This model is equipped with: jagged claws and tusked maw.

DAEMONIC ALLEGIANCE

When you select this model to include in your army, you must select one of the following keywords for it to gain:

- **Khorne**
- **Tzeentch**
- **Nurgle**
- **Slaanesh**

The keyword you select will also affect some of this model's characteristics (see the Daemonic Allegiance section).

KEYWORDS: **Monster, Chaos, Spined Chaos Beast**

FACTION KEYWORDS:
Legiones Daemonica

POX RIDERS

M	T	SV	W	LD	OC
7"	8	6+	5	7+	2

5+ INVULNERABLE SAVE

◈ RANGED WEAPONS	RANGE	A	BS	S	AP	D
Grasping tongue [LETHAL HITS]	9"	D3	4+	5	0	1

⚔ MELEE WEAPONS	RANGE	A	WS	S	AP	D
Pox Rider plaguesword [EXTRA ATTACKS, LETHAL HITS]	Melee	2	3+	4	-1	1
Yawning maw [LETHAL HITS]	Melee	3	3+	6	-1	2

ABILITIES

CORE: **Deep Strike**

FACTION: **The Shadow of Chaos**

Bounding Assault: Each time this unit ends a Charge move, until the end of the turn, Pox Rider plagueswords equipped by models in this unit have the [LANCE] ability.

WARGEAR ABILITIES

Daemonic Icon: Models in the bearer's unit have a Leadership characteristic of 6+.

Instrument of Chaos: Add 1 to Charge rolls made for the bearer's unit.

KEYWORDS: **Mounted, Chaos, Daemon, Nurgle, Pox Riders**

FACTION KEYWORDS:
Legiones Daemonica

WARGEAR OPTIONS

- 1 Pox Rider that is not equipped with a daemonic icon can be equipped with 1 instrument of Chaos.
- 1 Pox Rider that is not equipped with an instrument of Chaos can be equipped with 1 daemonic icon.

UNIT COMPOSITION

- **3 Pox Riders**

Every model is equipped with: grasping tongue; Pox Rider plaguesword; yawning maw.

GRANDFATHER'S BLESSING

If a model from your army with the Leader ability can be attached to a **Beasts of Nurgle** unit, it can be attached to this unit instead.

KEYWORDS: **Mounted, Chaos, Daemon, Nurgle, Pox Riders**

FACTION KEYWORDS:
Legiones Daemonica

PLAGUE TOADS

M	T	SV	W	LD	OC
7"	8	6+	4	7+	2

5+	INVULNERABLE SAVE

RANGED WEAPONS	RANGE	A	BS	S	AP	D
Grasping tongue [LETHAL HITS]	9"	D3	4+	5	0	1

MELEE WEAPONS	RANGE	A	WS	S	AP	D
Yawning maw [LETHAL HITS]	Melee	3	3+	6	-1	2

ABILITIES

CORE: **Deep Strike**

FACTION: **The Shadow of Chaos**

Pouncing Leap: You can target this unit with the Heroic Intervention Stratagem for 0CP, and can do so even if you have already used that Stratagem on a different unit this phase.

KEYWORDS: **Beast, Chaos, Daemon, Nurgle, Plague Toads**

FACTION KEYWORDS:
Legiones Daemonica

WARGEAR OPTIONS

- None

UNIT COMPOSITION

- **3 Plague Toads**

Every model is equipped with: grasping tongue; yawning maw.

GRANDFATHER'S BLESSING

If a model from your army with the Leader ability can be attached to a **Beasts of Nurgle** unit, it can be attached to this unit instead.

KEYWORDS: **Beast, Chaos, Daemon, Nurgle, Plague Toads**

FACTION KEYWORDS:
Legiones Daemonica

AN'GGRATH THE UNBOUND

M	T	SV	W	LD	OC
12"	11	4+	24	6+	6

4+ INVULNERABLE SAVE

RANGED WEAPONS	RANGE	A	BS	S	AP	D
Bloodlash	12"	9	2+	8	0	2

MELEE WEAPONS	RANGE	A	WS	S	AP	D
➤ Axe of Khorne – strike	Melee	8	2+	16	-4	D6+2
➤ Axe of Khorne – sweep	Melee	16	2+	10	-2	2

➤ Before selecting targets for this weapon, select one of its profiles to make attacks with.

ABILITIES

CORE: **Deadly Demise D6+2, Deep Strike**

FACTION: **The Shadow of Chaos**

Emissary of the Blood God (Aura): While a friendly KHORNE LEGIONES DAEMONICA unit is within 6" of this model, you can re-roll Battle-shock tests taken for that unit.

Relentless Carnage: At the end of the Fight phase, you can select one enemy unit within Engagement Range of this model and roll eight D6: for each 4+, that enemy unit suffers 1 mortal wound.

💀 DAMAGED: 1-8 WOUNDS REMAINING

While this model has 1-8 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

KEYWORDS: **Monster, Character, Epic Hero, Titanic, Towering, Chaos, Daemon, Khorne, An'ggrath the Unbound**

FACTION KEYWORDS:
Legiones Daemonica

WARGEAR OPTIONS

- None

UNIT COMPOSITION

- **1 An'ggrath the Unbound – Epic Hero**

This model is equipped with: bloodlash; axe of Khorne.

KEYWORDS: **Monster, Character, Epic Hero, Titanic, Towering, Chaos, Daemon, Khorne, An'ggrath the Unbound**

FACTION KEYWORDS:
Legiones Daemonica

AETAOS'RAU'KERES

M	T	SV	W	LD	OC
12"	10	6+	24	6+	6

4+ INVULNERABLE SAVE

RANGED WEAPONS	RANGE	A	BS	S	AP	D
➤ Bolt of Tzeentch – focused witchfire [HAZARDOUS, PSYCHIC]	24"	9	2+	10	-2	D3
➤ Bolt of Tzeentch – witchfire [PSYCHIC]	24"	9	2+	10	-1	1

MELEE WEAPONS	RANGE	A	WS	S	AP	D
Staff of cataclysm [PSYCHIC]	Melee	6	3+	8	-2	3
Warpfire talons [PSYCHIC]	Melee	12	3+	4	-1	1

➤ *Before selecting targets for this weapon, select one of its profiles to make attacks with.*

ABILITIES

CORE: **Deadly Demise D6, Deep Strike**

FACTION: **The Shadow of Chaos**

Emissary of the Great Mutator (Aura): While a friendly **Tzeentch Legiones Daemonica** unit is within 6" of this model, you can re-roll Battle-shock tests taken for that unit.

Master of Magicks (Psychic): In your Shooting phase, select one of the following abilities: [IGNORES COVER]; [LETHAL HITS]; [SUSTAINED HITS D3]. Until the end of the phase, this model's ranged weapon has that ability.

☠ DAMAGED: 1-8 WOUNDS REMAINING

While this model has 1-8 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

KEYWORDS: **Monster, Character, Epic Hero, Titanic, Towering, Fly, Psyker, Chaos, Daemon, Tzeentch, Aetaos'rau'keres**

FACTION KEYWORDS: **Legiones Daemonica**

WARGEAR OPTIONS

- None

UNIT COMPOSITION

- 1 Aetaos'rau'keres – EPIC HERO

This model is equipped with: Bolt of Tzeentch; staff of cataclysm; warpfire talons.

KEYWORDS: MONSTER, CHARACTER, EPIC HERO, TITANIC, TOWERING, FLY, PSYKER, CHAOS, DAEMON, TZEENTCH, AETAOS'RAU'KERES

FACTION KEYWORDS:
LEGIONES DAEMONICA

SCABEIATHRAX THE BLOATED

M	T	SV	W	LD	OC
7"	12	5+	22	6+	5

4+ INVULNERABLE SAVE

RANGED WEAPONS	RANGE	A	BS	S	AP	D
Putrid vomit [IGNORES COVER, TORRENT]	6"	D6+3	N/A	5	-2	1

MELEE WEAPONS	RANGE	A	WS	S	AP	D
➤ Blade of decay – Strike [LETHAL HITS]	Melee	7	2+	9	-2	D6
➤ Blade of decay – Sweep [LETHAL HITS]	Melee	14	2+	7	-1	1

ABILITIES

CORE: **Deadly Demise D6, Deep Strike, Feel No Pain 6+**

FACTION: **The Shadow of Chaos**

Emissary of the Plague God (Aura): While a friendly **NURGLE LEGIONES DAEMONICA** unit is within 6" of this model, you can re-roll Battle-shock tests taken for that unit.

Nurgle's Rot (Psychic): At the end of your Movement phase, you can select one enemy unit within 12" of this model. Until the start of your next Movement phase, subtract 1 from the Toughness characteristic of models in that unit.

☠ DAMAGED: 1-7 WOUNDS REMAINING

While this model has 1-7 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

➤ *Before selecting targets for this weapon, select one of its profiles to make attacks with.*

KEYWORDS: **Monster, Character, Epic Hero, Psyker, Chaos, Daemon, Nurgle, Scabeiathrax the Bloated**

FACTION KEYWORDS:
Legiones Daemonica

WARGEAR OPTIONS

- None

UNIT COMPOSITION

- 1 Scabeiathrax the Bloated – **Epic Hero**

This model is equipped with: putrid vomit; blade of decay.

KEYWORDS: **Monster, Character, Epic Hero, Psyker, Chaos, Daemon, Nurgle, Scabeiathrax the Bloated**

FACTION KEYWORDS:
Legiones Daemonica

ZARAKYNEL

M	T	SV	W	LD	OC
14"	10	5+	20	6+	5

4+ INVULNERABLE SAVE

RANGED WEAPONS	RANGE	A	BS	S	AP	D
➤ Phantasmagoria – focused witchfire [DEVASTATING WOUNDS, HAZARDOUS, PSYCHIC]	18"	9	2+	6	-2	1
➤ Phantasmagoria – witchfire [DEVASTATING WOUNDS, PSYCHIC]	18"	6	2+	6	-2	1

MELEE WEAPONS	RANGE	A	WS	S	AP	D
Snapping claws [DEVASTATING WOUNDS, EXTRA ATTACKS]	Melee	4	2+	6	-2	3
Souleater blade	Melee	6	2+	9	-2	3

➤ *Before selecting targets for this weapon, select one of its profiles to make attacks with.*

ABILITIES

CORE: **Deadly Demise D6, Deep Strike**

FACTION: **The Shadow of Chaos**

Emissary of the Prince of Excess (Aura): While a friendly SLAANESH LEGIONES DAEMONICA unit is within 6" of this model, you can re-roll Battle-shock tests taken for that unit.

Mesmerising Form: Each time an attack targets this model, subtract 1 from the Hit roll.

💀 DAMAGED: 1-7 WOUNDS REMAINING

While this model has 1-7 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

KEYWORDS: **Monster, Character, Epic Hero, Psyker, Chaos, Daemon, Slaanesh, Zarakynel**

FACTION KEYWORDS: **Legiones Daemonica**

ZARAKYNEL

WARGEAR OPTIONS

- None

UNIT COMPOSITION

- 1 Zarakynel – **Epic Hero**

This model is equipped with: Phantasmagoria; snapping claws; souleater blade.

KEYWORDS: **Monster, Character, Epic Hero, Psyker, Chaos, Daemon, Slaanesh, Zarakynel**

FACTION KEYWORDS:
Legiones Daemonica

HERALD OF SLAANESH *ON STEED OF SLAANESH*

M	T	SV	W	LD	OC
14"	4	7+	4	7+	2

5+ INVULNERABLE SAVE

MELEE WEAPONS	RANGE	A	WS	S	AP	D
Lashing tongue [EXTRA ATTACKS, LETHAL HITS]	Melee	2	4+	4	0	1
Ravaging claws [DEVASTATING WOUNDS]	Melee	6	2+	4	-1	1

ABILITIES

CORE: **Deep Strike, Leader, Scouts 9"**

FACTION: **The Shadow of Chaos**

Lethal Caress: While this model is leading a unit, improve the Armour Penetration characteristic of melee weapons equipped by models in that unit by 1.

Symphony of Pain (Psychic): At the end of your Movement phase, you can select one enemy unit that is Battle-shocked and within 12" of this model. Until the end of the turn, each time a **Slaanesh Legiones Daemonica** model from your army makes an attack that targets that enemy unit, you can re-roll the Hit roll and you can re-roll the Wound roll.

KEYWORDS: **Mounted, Character, Psyker, Chaos, Daemon, Slaanesh, Herald of Slaanesh**

FACTION KEYWORDS: **Legiones Daemonica**

WARGEAR OPTIONS

- None

UNIT COMPOSITION

- **1 Herald of Slaanesh on Steed of Slaanesh**

This model is equipped with: lashing tongue; ravaging claws.

LEADER

This model can be attached to the following unit:

- **Seekers**

KEYWORDS: **Mounted, Character, Psyker, Chaos, Daemon, Slaanesh, Herald of Slaanesh**

FACTION KEYWORDS:
Legiones Daemonica

FURIES

M	T	SV	W	LD	OC
12"	3	7+	1	8+	1

5+ INVULNERABLE SAVE

MELEE WEAPONS	RANGE	A	WS	S	AP	D
Daemonic claws	Melee	2	4+	4	0	1

ABILITIES

CORE: **Deep Strike**

FACTION: **The Shadow of Chaos**

Prey on the Weak: Each time this model makes an attack that targets an enemy unit that is Battle-shocked, add 1 to the Wound roll.

KEYWORDS: **Infantry, Chaos, Daemon, Fly, Furies**

FACTION KEYWORDS:
Legiones Daemonica

WARGEAR OPTIONS

- None

UNIT COMPOSITION

- **5-10 Furies**

Every model is equipped with: daemonic claws.

DAEMONIC ALLEGIANCE

When you select this model to include in your army, you must select one of the following keywords for it to gain:

- **KHORNE**
- **TZEENTCH**
- **NURGLE**
- **SLAANESH**

KEYWORDS: **INFANTRY, CHAOS, DAEMON, FLY, FURIES**

FACTION KEYWORDS:
LEGIONES DAEMONICA