

PSYCHIC AWAKENING FACTION UPDATES

VERSION 1.5

The Psychic Awakening was a pivotal chapter in the narrative of the 41st Millennium, and it introduced new rules for every faction in Warhammer 40,000. Since that series was published, many factions have received updated Codexes that include or otherwise adapt this content. The chart below reflects which factions' Psychic Awakening rules have since been updated in this way. As always, you and your opponent can play using whichever rules you agree on, but we recommend using the most up-to-date rules for your faction as indicated below. Factions marked with a tick and coloured green indicate that the rules for them found in the Psychic Awakening books remain the most up-to-date and recommended content. Those marked with a cross and coloured red have since received a Codex in which more up-to-date rules can be found.

WHICH FACTIONS' PSYCHIC AWAKENING RULES ARE STILL UP TO DATE?

Up to date and recommended



Codex now recommended

* The Psychic Awakening rules for factions marked with an asterisk below have been consolidated in War Zone Charadon Act II – The Book of Fire (Heretic Astartes and Creations of Bile). These rules have not functionally changed, so either source will give you the most up-to-date rules for these factions.

PSYCHIC AWAKENING: PHOENIX RISING

| 4 | Craftworlds | X |
|------|---------------------------------------|----|
| | Drukhari | X |
| | Ynaari | X |
| | PSYCHIC AWAKENING: FAITH AND FURY | |
| | Adeptus Astartes | X |
| | Black Templars | X |
| | Heretic Astartes* | X |
| 100 | PSYCHIC AWAKENING: BLOOD OF BAAL | |
| | Blood Angels | X |
| | Tyranids | X |
| | PSYCHIC AWAKENING: RITUAL OF THE DAMN | ED |
| | Dark Angels | X |
| Sec. | Grey Knights | X |
| | | |

PSYCHIC AWAKENING: THE GREATER GOOD

Valid until January 2023 (unless superseded by a Codex)

Thousand Sons

Astra Militarum

T'au Empire

Genestealer Cults

PSYCHIC AWAKENING: SAGA OF THE BEAST

| PSICHIC AWARENING: SAGA OF THE BEAST | | | |
|--|----------|--|--|
| Orks | X | | |
| Space Wolves | X | | |
| PSYCHIC AWAKENING: ENGINE WAR Valid until January 2023 (unless superseded by a Codex) | | | |
| Adeptus Mechanicus | X | | |
| Chaos Daemons | X | | |
| Chaos Knights | X | | |
| Imperial Knights | X | | |
| PSYCHIC AWAKENING: WAR OF THE SF Valid until June 2023 (unless superseded by a Codex) | IDER | | |
| Agents of the Imperium | ✓ | | |
| Adeptus Custodes and Sisters of Silence | × | | |
| Creations of Bile* | X | | |
| Death Guard | X | | |
| PSYCHIC AWAKENING: PARIAH | | | |
| Adepta Sororitas | X | | |

Inquisition

Necrons



CAMPAIGN BOOKS AND FLASHPOINTS

WHICH FACTIONS' CAMPAIGN BOOK AND FLASHPOINT RULES ARE STILL UP TO DATE?

Up to date and recommended

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Codex now recommended



The Charadon, Octarius and Nachmund campaign books, along with supporting White Dwarf articles – typically part of a Flashpoint – are all exciting chapters in the grim narrative of the 41st Millennium. Each publication also released new rules for several factions in Warhammer 40,000. Similar to the Psychic Awakening content on the previous page, you and your

opponent can play using whichever rules you agree on, but we recommend using the most up-to-date rules for your faction as indicated below. Factions marked with a tick and coloured green indicate that the rules for them found in these campaign books and White Dwarf articles remain the most up-to-date and recommended content. Those marked with a cross and coloured red have since received a Codex in which more up-to-date rules can be found. Note that we have not listed any Crusade rules here – players are always free to continue using any or all Crusade rules that they have.

WAR ZONE CHARADON ACT I: THE BOOK OF RUST

| Army of Renown: Terminus Est | X |
|---|---|
| Codex Supplement: Cult of Strife | X |
| Army of Renown: Freeblade Lance | X |
| Army of Renown: Mechanicus Defence Cohort | X |
| Codex Supplement: House Raven | X |
| Codex Supplement: Metalica | X |

WAR ZONE CHARADON ACT II: THE BOOK OF FIRE

| Appendix: Chaos Space Marines | × |
|---|---|
| Army of Renown: Skitarii Veteran Cohort | × |
| Be'lakor and Disciples of Be'lakor | × |
| Codex Supplement: Our Martyred Lady | × |

WAR ZONE OCTABILIS 1: RISING TIDE

| WAR ZUNE UCIARIUS 1: RISING TIDE | | |
|--|---|--|
| Appendix: Inquisition | X | |
| Appendix: Tyranids | X | |
| Army of Renown: Kill Team Strike Force | X | |
| Codex Supplement: Cadia | X | |
| Codex Supplement: Leviathan | X | |
| Datasheets: Fortifications | X | |
| Tyranids Hive Mind Synaptic Link | × | |

WAR ZONE OCTARIUS 2: CRITICAL MASS

| Codex Supplement: Blood Axes | × |
|------------------------------|---|
| Index: Astra Cartographica | × |
| Speed Freeks Speed Mob | × |

WAR ZONE NACHMUND: VIGILUS ALONE

Valid until June 2023 (unless superseded by a Codex)

Army of Renown: Vanguard Spearhead

Codex Supplement: Order of the Bloody Rose

Datasheets: Gravis Captain and Primaris Ancient

WAR ZONE NACHMUND: RIFT WAR

Valid until June 2023 (unless superseded by a Codex)

Army of Renown: Coteries of the Haemonculus

Army of Renown: Warpmeld Pact

Codex Supplement: Castellans of the Rift



