

GENERAL'S HANDBOOK: PITCHED BATTLES 2022-23 – SEASON 1

DESIGNERS' COMMENTARY, JUNE 2022

The following commentary is intended to complement the *General's Handbook: Pitched Battles 2022-23 – Season I.* It is presented as a series of questions and answers; the questions are based on ones that have been asked by players, and the answers are provided by the rules writing team and explain how the rules are intended to be used. The commentaries help provide a default setting for your games, but players should always feel free to discuss the rules before a game, and change things as they see fit if they both want to do so (changes like this are usually referred to as 'house rules').

Our commentaries are updated regularly; when changes are made, any changes from the previous version will be highlighted in magenta. Where the date has a note, e.g. 'Revision 2', this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

Q: If I add units to a Pitched Battle army after a battle has started, can I do so in excess of any limits that apply? For example, could I summon extra Behemoths if my army already included the maximum number it can take?

A: The limits on the number of Leaders, Artillery units and Behemoths only apply when you are picking your army, so you can ignore these limits when you add these kinds of units to your army. The limit on Unique units still applies, however (you can never have more than 1 of the same type of Unique unit in your army).

Q: If a Pitched Battle Profile for a unit appears in the most recent General's Handbook, can I use that unit in Pitched Battles even if that unit is not listed in the table of a specific faction? A: Yes.

Q: If I have multiple abilities and other effects to be applied at the start of my hero phase, can I apply them before I pick my battle tactic? A: Yes.

ERRATA, JUNE 2022

The following errata correct errors in the *General's Handbook: Pitched Battles 2022-23 – Season 1.* The errata are updated regularly; when changes are made, any changes from the previous version will be highlighted in magenta. Where the date has a note, e.g. 'Revision 2', this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

PITCHED BATTLE PROFILES 2022-23 – SEASON I

Page 19 – Hedonites of Slaanesh Change the points costs for the following units to:

| WARSCROLL | POINTS |
|-----------------------------|--------|
| Sigvald, Prince of Slaanesh | 205 |
| Blissbarb Archers | 140 |
| Symbaresh Twinsouls | 130 |
| Myrmidesh Painbringers | 120 |

Page 21 – Packmasters, Unit Size Change the Unit Size to '3'.

Pages 21-22 - Skaven

Change the points costs for the following units to:

| WARSCROLL | POINTS |
|--|--------|
| Master Moulder | 90 |
| Skritch Spiteclaw Spiteclaw's Swarm | 165 |
| Verminlord Corruptor | 360 |
| Plague Censer Bearers | 90 |
| Stormfiends | 320 |

Page 26 – Necropolis Stalkers, Notes Change the Notes to: 'Battleline if general is **MORTISAN**'

Page 26 – Immortis Guard, Notes Change the Notes to: 'Battleline if general is **MORTISAN**'

Page 31 - Gutrippaz, Notes

Change the Notes to:

'For each Gutrippaz unit included in your army, you can take 1 Hobgrot Slittaz unit as a Battleline unit.'