Welcome to the Mk II edition of the Munitorum Field Manual 2022. This document contains the most up-to-date points values that should be used in your matched play games, covering all the factions in Warhammer 40,000.

To work alongside the War Zone Nephilim: Grand Tournament mission pack, we have reviewed all our points values and, where necessary, updated certain unit and wargear costs.

You can use this document to determine the points (pts) value of each unit in your army. Each entry lists the unit's size (i.e. how many models the unit can contain) and how many points the unit costs. If an entry has a unit cost of 'x pts/model', then the unit costs x points for every model in that unit. You must then add the points for each weapon and other item of wargear included in that unit if it is listed in that unit's entry (weapons and other wargear not listed in a unit's entry cost no additional points to include in that unit).

The points values listed in this document replace any published previously, and should be used in your matched play games (or any of your games that are using points values). As with the previous edition of the Munitorum Field Manual, this document contains the points values for every single unit that, at the time of production, is supported for matched play games, eliminating the need to flip back and forth between two or more books.

We wish you luck on the battlefield.

- Robin Cruddace and the Warhammer 40,000 Rules Team

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PRODUCED BY THE WARHAMMER STUDIO

With thanks to the Mournival and the operatives of the Officio Assassinorum for their additional playtesting services.
**SPACE MARINES**

**HQ**

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* It is the same points cost to take a single lightning claw or a pair of lightning claws on this model.

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**Primaris Captain**
Unit size: 1 model
Unit cost: 90 pts
- Master-crafted power sword: +5 pts
- Power fist: +10 pts
- Relic shield: +10 pts

**Primaris Chaplain**
Unit size: 1 model
Unit cost: 85 pts

**Primaris Chaplain on Bike**
Unit size: 1 model
Unit cost: 125 pts

**Primaris Librarian**
Unit size: 1 model
Unit cost: 95 pts

**Primaris Lieutenant**
Unit size: 1 model
Unit cost: 75 pts
- Master-crafted power axe: +5 pts
- Neo-volkite pistol: +15 pts
- Plasma pistol: +5 pts

**Primaris Techmarine**
Unit size: 1 model
Unit cost: 80 pts

**Techmarine**
Unit size: 1 model
Unit cost: 70 pts
- Combi-flamer: +10 pts
- Combi-grav: +10 pts
- Combi-melta: +10 pts
- Combi-plasma: +10 pts
- Grav-cannon: +10 pts
- Hand flamer: +5 pts
- Plasma cannon: +15 pts
- Plasma gun: +10 pts
- Plasma pistol: +5 pts
- Power axe: +5 pts
- Power fist: +10 pts
- Power maul: +5 pts
- Power sword: +5 pts
- Storm bolter: +5 pts
- Tempest hammer: +20 pts
- Thunder hammer: +15 pts

**TROOPS**

**Assault Intercessor Squad**
Unit size: 5-10 models
Unit cost: 19 pts/model
- Astartes grenade launcher: +5 pts
- Hand flamer: +5 pts
- Plasma pistol: +5 pts
- Power fist: +10 pts
- Power sword: +5 pts
- Thunder hammer: +20 pts

**Heavy Intercessor Squad**
Unit size: 5-10 models
Unit cost: 28 pts/model
- Executor heavy bolter: +10 pts
- Heavy bolter: +10 pts
- Hellstorm heavy bolter: +10 pts

**Incursion Squad**
Unit size: 5-10 models
Unit cost: 21 pts/model
- Haywire mine: +10 pts

**Infiltrator Squad**
Unit size: 5-10 models
Unit cost: 24 pts/model
- Helix gauntlet: +10 pts
- Infiltrator comm array: +5 pts

**Intercessor Squad**
Unit size: 5-10 models
Unit cost: 20 pts/model
- Astartes grenade launcher: +5 pts
- Hand flamer: +5 pts
- Plasma pistol: +5 pts
- Power fist: +10 pts
- Power sword: +5 pts
- Thunder hammer: +20 pts

**Tactical Squad**
Unit size: 5-10 models
Unit cost: 18 pts/model
- Combi-flamer: +10 pts
- Combi-grav: +10 pts
- Combi-melta: +10 pts
- Combi-plasma: +10 pts
- Grav-cannon: +10 pts
- Hand flamer: +5 pts
- Heavy bolter: +10 pts
- Heavy flamer: +10 pts
- Inferno pistol: +10 pts
- Lascannon: +15 pts
- Lightning claw: +5 pts
- Meltdown: +10 pts
- Missile launcher: +15 pts
- Multi-melta: +20 pts
- Plasma cannon: +15 pts
- Plasma gun: +10 pts
- Plasma pistol: +5 pts
- Power axe: +5 pts
- Power fist: +10 pts
- Power maul: +5 pts
- Power sword: +5 pts
- Storm bolter: +5 pts
- Thunder hammer: +15 pts

**ELITES**

**Aggressor Squad**
Unit size: 3-6 models
Unit cost: 40 pts/model
- Fragstorm grenade launcher: +5 pts

**Ancient in Terminator Armour**
Unit size: 1 model
Unit cost: 100 pts
- Storm shield: +10 pts
- Thunder hammer: +10 pts

**Apotheaxy**
Unit size: 1 model
Unit cost: 75 pts

**Bladeguard Ancient**
Unit size: 1 model
Unit cost: 85 pts

**Bladeguard Veteran Squad**
Unit size: 3-6 models
Unit cost: 55 pts/model
- Neo-volkite pistol: +5 pts
- Plasma pistol: +5 pts

**Centurion Assault Squad**
Unit size: 3-6 models
Unit cost: 55 pts/model
- Hurricane bolter: +10 pts
- Meltdown: +5 pts

**Company Ancient**
Unit size: 1 model
Unit cost: 75 pts
- Combi-flamer: +10 pts
- Combi-grav: +10 pts
- Combi-melta: +10 pts
- Combi-plasma: +10 pts
- Grav-cannon: +5 pts
- Hand flamer: +5 pts
- Inferno pistol: +5 pts
- Lightning claw: +5 pts
- Plasma cannon: +5 pts
- Plasma pistol: +5 pts
- Power axe: +5 pts
- Power fist: +10 pts
- Power maul: +5 pts
- Power sword: +5 pts
- Storm bolter: +5 pts
- Thunder hammer: +20 pts

**Company Champion**
Unit size: 1 model
Unit cost: 55 pts

**Company Veterans**
Unit size: 2-5 models
Unit cost: 20 pts/model
- Combat shield: +3 pts
- Combi-flamer: +10 pts
- Combi-grav: +10 pts
- Combi-melta: +10 pts
- Combi-plasma: +10 pts
- Grav-cannon: +10 pts
- Grav-gun: +10 pts
- Hand flamer: +5 pts
- Heavy bolter: +10 pts
- Heavy flamer: +10 pts
- Inferno pistol: +10 pts
- Lascannon: +15 pts
- Lightning claw: +3 pts
- Meltdown: +10 pts
- Missile launcher: +15 pts
- Multi-melta: +20 pts
- Plasma cannon: +15 pts
- Plasma gun: +10 pts
- Plasma pistol: +5 pts
- Power axe: +5 pts
- Power fist: +10 pts
- Power maul: +5 pts
- Power sword: +5 pts
- Storm bolter: +5 pts
- Thunder hammer: +12 pts
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<tr>
<th>Unit</th>
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<td><strong>Dreadnought</strong></td>
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<td>• Grenade harness</td>
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<td>• Hunter-killer missile</td>
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<td>• Plasma pistol</td>
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<td>• Power sword</td>
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<td>• Plasma cannon</td>
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<td>• Plasma pistol</td>
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<td>• Plasma gun</td>
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<td>• Plasma gun</td>
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<td>• Plasma cannon</td>
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<td>• Plasma cannon</td>
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<td>• Plasma cannon</td>
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<td><strong>Attack Bike Squad</strong></td>
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<tr>
<td><strong>Bike Squad</strong></td>
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<td>3-9 models*</td>
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<td><strong>Inceptor Squad</strong></td>
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<td><strong>Invader ATV Squad</strong></td>
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<td><strong>Land Speeder Typhoons</strong></td>
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<td><strong>Storm Speeder Hammerstrike</strong></td>
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<td><strong>Eradicator Squad</strong></td>
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<td><strong>Firestrike Servo-turrets</strong></td>
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<td><strong>Gladiator Valiant</strong></td>
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<tr>
<td><strong>Land Raider Crusader</strong></td>
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<tr>
<td><strong>Land Raider Redeemer</strong></td>
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<td>1 model</td>
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</table>

*If Space Wolves (or one of its successors) Chapter unit size is 3-6.*
**ULTRAMARINES**

**HQ**

**Captain Sicarius**
- Unit size: 1 model
- Unit cost: 115 pts

**Chaplain Cassius**
- Unit size: 1 model
- Unit cost: 95 pts

**Chief Librarian Tigurius**
- Unit size: 1 model
- Unit cost: 135 pts

**Marneus Calgar**
- Unit size: 1 model
- Unit cost: 180 pts

**Sergeant Chronus**
- Unit size: 1 model
- Unit cost: 35 pts

**Sergeant Telion**
- Unit size: 1 model
- Unit cost: 50 pts

**Uriel Ventris**
- Unit size: 1 model
- Unit cost: 110 pts

**ELITES**

**Chapter Ancient**
- Unit size: 1 model
- Unit cost: 100 pts

**Chapter Champion**
- Unit size: 1 model
- Unit cost: 75 pts

**Rhino**
- Unit size: 1 model
- Unit cost: 80 pts
- Heavy bolter: +15 pts
- Hunter-killer missile: +5 pts

**FLYERS**

**Stormhawk Interceptor**
- Unit size: 1 model
- Unit cost: 185 pts
- Heavy bolter: +5 pts
- Las-talon: +25 pts
- Typhoon missile launcher: +20 pts

**STORMRAVEN GUNSHIP**
- Unit size: 1 model
- Unit cost: 260 pts
- Heavy bolter: +5 pts
- Las-cannon: +10 pts
- Typhoon missile launcher: +10 pts

**STORMTALON GUNSHIP**
- Unit size: 1 model
- Unit cost: 165 pts
- Heavy bolter: +5 pts
- Las-cannon: +10 pts
- Typhoon missile launcher: +20 pts

**FORTIFICATIONS**

**Hammerfall Bunker**
- Unit size: 1 model
- Unit cost: 175 pts

**DEDICATED TRANSPORTS**

**Vindicator**
- Unit size: 1 model
- Unit cost: 120 pts
- Hunter-killer missile: +5 pts
- Storm bolter: +5 pts
- Vindicator siege shield: +10 pts

**Whirlwind**
- Unit size: 1 model
- Unit cost: 125 pts
- Hunter-killer missile: +5 pts
- Storm bolter: +5 pts
- Whirlwind vengeance launcher: +10 pts

**Repulsor**
- Unit size: 1 model
- Unit cost: 270 pts
- Las-talon: +5 pts
- Onslaught gatling cannon: +15 pts
- Twin lascannon: +10 pts

**Repulsor Executioner**
- Unit size: 1 model
- Unit cost: 300 pts
- Heavy laser destroyer: +10 pts
- Icarus rocket pod: +5 pts
- Icarus heavy stubber: +5 pts

**Stalker**
- Unit size: 1 model
- Unit cost: 115 pts
- Hunter-killer missile: +5 pts
- Storm bolter: +5 pts

**Thunderfire Cannon**
- Unit size: 2 models (1 Gunner, 1 Artillery)
- Unit cost: 120 pts

**REPUBLICANS**

**Rhino**
- Unit size: 1 model
- Unit cost: 80 pts
- Heavy bolter: +15 pts
- Hunter-killer missile: +5 pts

**Sergeant Chronus**
- Unit size: 1 model
- Unit cost: 35 pts

**Marneus Calgar**
- Unit size: 1 model
- Unit cost: 180 pts

**Chief Librarian Tigurius**
- Unit size: 1 model
- Unit cost: 135 pts

**Chaplain Cassius**
- Unit size: 1 model
- Unit cost: 95 pts

**Captain Sicarius**
- Unit size: 1 model
- Unit cost: 115 pts

**Vindicator**
- Unit size: 1 model
- Unit cost: 120 pts
- Hunter-killer missile: +5 pts
- Storm bolter: +5 pts
- Vindicator siege shield: +10 pts

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**Stalker**
- Unit size: 1 model
- Unit cost: 115 pts
- Hunter-killer missile: +5 pts
- Storm bolter: +5 pts

**Thunderfire Cannon**
- Unit size: 2 models (1 Gunner, 1 Artillery)
- Unit cost: 120 pts
### WHITE SCARS

**Hq**

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<th>Unit</th>
<th>Size</th>
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</table>

<table>
<thead>
<tr>
<th>Unit</th>
<th>Size</th>
<th>Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Kor'sarro Khan</td>
<td>1 model</td>
<td>110 pts</td>
</tr>
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</table>

### SALAMANDERS

**Hq**

<table>
<thead>
<tr>
<th>Unit</th>
<th>Size</th>
<th>Cost</th>
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</thead>
<tbody>
<tr>
<td>Adrax Agatone</td>
<td>1 model</td>
<td>130 pts</td>
</tr>
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<table>
<thead>
<tr>
<th>Unit</th>
<th>Size</th>
<th>Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Vulkan He'stan</td>
<td>1 model</td>
<td>120 pts</td>
</tr>
</tbody>
</table>

### IMPERIAL FISTS

**Hq**

<table>
<thead>
<tr>
<th>Unit</th>
<th>Size</th>
<th>Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Captain Lysander</td>
<td>1 model</td>
<td>130 pts</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Unit</th>
<th>Size</th>
<th>Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Pedro Kantor</td>
<td>1 model</td>
<td>145 pts</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Unit</th>
<th>Size</th>
<th>Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Tor Garadon</td>
<td>1 model</td>
<td>135 pts</td>
</tr>
</tbody>
</table>

### BLACKTEMPLARS

**Hq**

<table>
<thead>
<tr>
<th>Unit</th>
<th>Size</th>
<th>Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Chaplain Grimaldus</td>
<td>4 models</td>
<td>140 pts</td>
</tr>
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<table>
<thead>
<tr>
<th>Unit</th>
<th>Size</th>
<th>Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>The Emperor’s Champion</td>
<td>1 model</td>
<td>160 pts</td>
</tr>
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</table>

<table>
<thead>
<tr>
<th>Unit</th>
<th>Size</th>
<th>Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>High Marshal Helbrecht</td>
<td>1 model</td>
<td>160 pts</td>
</tr>
</tbody>
</table>

### ELITES

**Primaris Sword Brethren**

<table>
<thead>
<tr>
<th>Unit</th>
<th>Size</th>
<th>Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Unit</td>
<td>4-10 models</td>
<td>110 pts</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Weapon</th>
<th>Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Lightning claw</td>
<td>+3 pts</td>
</tr>
<tr>
<td>Plasma pistol</td>
<td>+5 pts</td>
</tr>
<tr>
<td>Power axe</td>
<td>+3 pts</td>
</tr>
<tr>
<td>Power maul</td>
<td>+3 pts</td>
</tr>
<tr>
<td>Power sword</td>
<td>+3 pts</td>
</tr>
<tr>
<td>Pyre pistol</td>
<td>+5 pts</td>
</tr>
<tr>
<td>Thunder hammer</td>
<td>+12 pts</td>
</tr>
</tbody>
</table>

**Relic Bearers**

<table>
<thead>
<tr>
<th>Relic</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Beastpyre</td>
<td>+10 pts</td>
</tr>
<tr>
<td>Bones of Mordred</td>
<td>+10 pts</td>
</tr>
<tr>
<td>The Cruc Obsidian</td>
<td>+15 pts</td>
</tr>
<tr>
<td>Fist of Balthus</td>
<td>+10 pts</td>
</tr>
<tr>
<td>Holy Orb</td>
<td>+15 pts</td>
</tr>
<tr>
<td>Icon of Heinmann</td>
<td>+15 pts</td>
</tr>
<tr>
<td>Light of the Emperor’s Grace</td>
<td>+10 pts</td>
</tr>
<tr>
<td>Sigismund’s Seal</td>
<td>+20 pts</td>
</tr>
</tbody>
</table>

### TROOPS

**Crusader Squad**

<table>
<thead>
<tr>
<th>Unit</th>
<th>Size</th>
<th>Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Unit</td>
<td>5-20 models</td>
<td>135 pts</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Weapon</th>
<th>Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Combi-flamer</td>
<td>+10 pts</td>
</tr>
<tr>
<td>Combi-grav</td>
<td>+10 pts</td>
</tr>
<tr>
<td>Combi-melta</td>
<td>+10 pts</td>
</tr>
<tr>
<td>Combi-plasma</td>
<td>+10 pts</td>
</tr>
<tr>
<td>Flamer</td>
<td>+5 pts</td>
</tr>
<tr>
<td>Grav-cannon</td>
<td>+10 pts</td>
</tr>
<tr>
<td>Grav-gun</td>
<td>+10 pts</td>
</tr>
<tr>
<td>Grav-pistol</td>
<td>+5 pts</td>
</tr>
<tr>
<td>Heavy bolter</td>
<td>+10 pts</td>
</tr>
<tr>
<td>Lascannon</td>
<td>+15 pts</td>
</tr>
<tr>
<td>Lightning claw</td>
<td>+5 pts</td>
</tr>
<tr>
<td>Missile launcher</td>
<td>+15 pts</td>
</tr>
<tr>
<td>Multi-melta</td>
<td>+20 pts</td>
</tr>
<tr>
<td>Plasma cannon</td>
<td>+15 pts</td>
</tr>
<tr>
<td>Plasma gun</td>
<td>+10 pts</td>
</tr>
<tr>
<td>Plasma pistol</td>
<td>+5 pts</td>
</tr>
<tr>
<td>Power axe</td>
<td>+5 pts</td>
</tr>
<tr>
<td>Power fist</td>
<td>+10 pts</td>
</tr>
<tr>
<td>Power maul</td>
<td>+5 pts</td>
</tr>
<tr>
<td>Power sword</td>
<td>+5 pts</td>
</tr>
<tr>
<td>Storm bolter</td>
<td>+5 pts</td>
</tr>
<tr>
<td>Thunder hammer</td>
<td>+15 pts</td>
</tr>
</tbody>
</table>

**Primaris Crusader Squad**

<table>
<thead>
<tr>
<th>Unit</th>
<th>Size</th>
<th>Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Unit</td>
<td>10-20 models</td>
<td>135 pts</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Weapon</th>
<th>Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Pyreblaster</td>
<td>+5 pts</td>
</tr>
</tbody>
</table>

### Additional Weapon Options

- **Primaris Captain**
  - Auto-flamer | +5 pts |
  - Master-crafted power axe | +5 pts |

- **Primaris Lieutenant**
  - Auto-plasma | +5 pts |
  - Combi-flamer | +5 pts |
  - Gladiator Lancer | +5 pts |
  - Multi-melta* | +20 pts |
  - Multi-melta* | +20 pts |
  - Multi-melta* | +20 pts |
  - Multi-melta* | +20 pts |
  - Repulsor | +20 pts |
  - Multi-melta* | +20 pts |

*If this weapon is selected, add 1 to that unit’s Power Rating.
RAVEN GUARD

HQ

Kayvaan Shrike
Unit size: 1 model
Unit cost: 135 pts

IRON HANDS

HQ

Iron Father Feirros
Unit size: 1 model
Unit cost: 145 pts

BLOOD ANGELS

HQ

Astorath
Unit size: 1 model
Unit cost: 140 pts

Brother Corbulo
Unit size: 1 model
Unit cost: 115 pts

Captain Tycho
Unit size: 1 model
Unit cost: 95 pts

Chief Librarian Mephiston
Unit size: 1 model
Unit cost: 140 pts

Commander Dante
Unit size: 1 model
Unit cost: 140 pts

Gabriel Seth
Unit size: 1 model
Unit cost: 145 pts

Lemartes
Unit size: 1 model
Unit cost: 120 pts

Librarian Dreadnought
Unit size: 1 model
Unit cost: 150 pts
- Heavy flamer: +5 pts
- Melta gun: +5 pts

Sanguinary Priest
Unit size: 1 model
Unit cost: 90 pts
- Jump pack: +30 pts

The Sanguinor
Unit size: 1 model
Unit cost: 150 pts

Tycho the Lost
Unit size: 1 model
Unit cost: 95 pts

ELITES

Death Company Marines
Unit size: 5-10 models
Unit cost: 18 pts/model
- Hand flamers: +5 pts
- Inferno pistols: +5 pts
- Jump packs: +3 pts
- Plasma pistols: +5 pts
- Power axes: +5 pts
- Power fists: +10 pts
- Power mauls: +5 pts
- Power swords: +5 pts
- Thunder hammers: +15 pts

Death Company Intercessors
Unit size: 5-10 models
Unit cost: 20 pts/model
- Astartes grenade launchers: +5 pts
- Hand flamers: +5 pts
- Plasma pistols: +5 pts
- Power axes: +10 pts
- Power fists: +10 pts
- Plasma pistols: +5 pts
- Inferno pistols: +5 pts
- Thunder hammers: +20 pts

Death Company Dreadnought
Unit size: 1 model
Unit cost: 125 pts
- Blood talons: +5 pts
- Heavy flamers: +5 pts
- Magna grapples: +5 pts
- Melta guns: +5 pts

Death Company Ancients
Unit size: 1 model
Unit cost: 110 pts
- Blood talons: +5 pts
- Heavy flamers: +5 pts
- Magna grapples: +5 pts
- Melta guns: +5 pts

Death Company Ancients
Unit size: 1 model
Unit cost: 110 pts
- Blood talons: +5 pts
- Heavy flamers: +5 pts
- Magna grapples: +5 pts
- Melta guns: +5 pts

Furioso Dreadnought
Unit size: 1 model
Unit cost: 120 pts
- Blood talons: +5 pts
- Heavy flamers: +5 pts
- Magna grapples: +5 pts
- Melta guns: +5 pts

Sanguinary Guard
Unit size: 4-10 models
Unit cost: 30 pts/model
- Inferno pistols: +5 pts
- Plasma pistols: +5 pts
- Power fists: +5 pts

HEAVY SUPPORT

Baal Predator
Unit size: 1 model
Unit cost: 110 pts
- Heavy bolters: +15 pts
- Heavy flamers: +15 pts
- Hunter-killer missiles: +5 pts
- Storm bolters: +5 pts
- Twin assault cannons: +10 pts

"The Lost" Upgrades

Captain: +15 pts
Lieutenant: +5 pts
**DARK ANGELS**

### HQ

<table>
<thead>
<tr>
<th>Unit</th>
<th>Unit cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Asmodai</td>
<td>130 pts</td>
</tr>
<tr>
<td>Azrael</td>
<td>160 pts</td>
</tr>
<tr>
<td>Belial</td>
<td>140 pts</td>
</tr>
<tr>
<td>Ezekiel</td>
<td>115 pts</td>
</tr>
</tbody>
</table>

**Interrogator-Chaplain**

Unit size: 1 model
Unit cost: 85 pts
- Combi-flamer: +5 pts
- Combi-grav: +5 pts
- Combi-melta: +5 pts
- Combi-plasma: +5 pts
- Grav pistol: +5 pts
- Jump pack: +25 pts
- Lightning claw: +5 pts
- Plasma pistol: +5 pts
- Power axe: +5 pts
- Power fist: +10 pts
- Power maul: +5 pts
- Power sword: +5 pts
- Storm bolter: +5 pts
- Thunder hammer: +20 pts

### ELITES

**Deathwing Apothecary**

Unit size: 1 model
Unit cost: 100 pts

**Deathwing Champion**

Unit size: 1 model
Unit cost: 80 pts

**Deathwing Command Squad**

Unit size: 2-5 models
Unit cost: 35 pts/model
- Assault cannon: +10 pts
- Chainfist: +5 pts
- Cyclone missile launcher: +25 pts
- Heavy flamer: +5 pts
- Plasma cannon: +10 pts
- Power fist: +5 pts
- Thunder hammer: +10 pts
- Watcher in the Dark: +5 pts

**Deathwing Knights**

Unit size: 5-10 models
Unit cost: 43 pts/model
- Watcher in the Dark: +5 pts

**Deathwing Terminators Squad**

Unit size: 5-10 models
Unit cost: 33 pts/model
- Assault cannon: +10 pts
- Chainfist: +5 pts
- Cyclone missile launcher: +25 pts
- Heavy flamer: +5 pts
- Plasma cannon: +10 pts
- Power fist: +5 pts
- Thunder hammer: +10 pts
- Watcher in the Dark: +5 pts

**Deathwing Apothecary**

Unit size: 1 model
Unit cost: 100 pts

**Ravenwing Apothecary**

Unit size: 1 model
Unit cost: 100 pts

**Ravenwing Black Knights**

Unit size: 3-10 models
Unit cost: 35 pts/model
- Power maul: +5 pts
- Power sword: +5 pts

**Ravenwing Champion**

Unit size: 1 model
Unit cost: 70 pts

### FAST ATTACK

**Ravenwing Darkshroud**

Unit size: 1 model
Unit cost: 120 pts
- Assault cannon: +5 pts

**Ravenwing Land Speeder Vengeance**

Unit size: 1 model
Unit cost: 110 pts
- Assault cannon: +5 pts

### FLYERS

**Nephilim Jetfighter**

Unit size: 1 model
Unit cost: 175 pts

**Ravenwing Dark Talon**

Unit size: 1 model
Unit cost: 195 pts

<table>
<thead>
<tr>
<th>Unit</th>
<th>Unit cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Ravenwing Talon</td>
<td>175 pts</td>
</tr>
<tr>
<td>Sammael</td>
<td>150 pts</td>
</tr>
</tbody>
</table>

**Interrogator-Chaplain in Terminator Armour**

Unit size: 1 model
Unit cost: 100 pts
- Combi-flamer: +5 pts
- Combi-grav: +5 pts
- Combi-melta: +5 pts
- Combi-plasma: +5 pts

**Lazarus**

Unit size: 1 model
Unit cost: 110 pts

**Ravenwing Talon**

Unit size: 1 model
Unit cost: 175 pts

**Ravenwing Apothecary**

Unit size: 1 model
Unit cost: 100 pts

**Ravenwing Champion**

Unit size: 1 model
Unit cost: 70 pts

### Transport

<table>
<thead>
<tr>
<th>Transport</th>
<th>Unit cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Stormraven Gunship</td>
<td>+5 pts</td>
</tr>
<tr>
<td>Repulsor</td>
<td>+5 pts</td>
</tr>
<tr>
<td>Land Raider</td>
<td>+10 pts</td>
</tr>
<tr>
<td>Dreadnought</td>
<td>+10 pts</td>
</tr>
<tr>
<td>Cyclone missile launcher</td>
<td>+25 pts</td>
</tr>
</tbody>
</table>

### Rites of Initiation

- Captain: +15 pts
- Primaris Lieutenant: +10 pts
- Primaris champion equipped with storm shield: +10 pts

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9
Arjac Rockfist
Unit size: 1 model
Unit cost: 110 pts

Bjorn the Fell-Handed
Unit size: 1 model
Unit cost: 155 pts
• Helflrost cannon: +5 pts
• Multi-melta: +5 pts
• Twin lascannon: +20 pts

Canis Wolfborn
Unit size: 1 model
Unit cost: 110 pts

Harald Deathwolf
Unit size: 1 model
Unit cost: 130 pts

Krom Dragongaze
Unit size: 1 model
Unit cost: 100 pts

Logan Grimnar
Unit size: 1 model
Unit cost: 110 pts

Logan Grimnar on Stormrider
Unit size: 1 model
Unit cost: 180 pts

Njal Stormcaller
Unit size: 1 model
Unit cost: 140 pts

Ragnar Blackmane
Unit size: 1 model
Unit cost: 120 pts

Ulrik the Slayer
Unit size: 1 model
Unit cost: 110 pts

Wolf Guard Battle Leader on Thunderwolf
Unit size: 1 model
Unit cost: 95 pts
• Combi-flamer: +10 pts
• Combi-grav: +10 pts
• Combi-melta: +10 pts
• Combi-plasma: +10 pts
• Plasmagun: +5 pts
• Lightningclaw: +5 pts
• Poweraxe: +5 pts
• Powerfist: +10 pts
• Powermelta: +5 pts
• Stormboiter: +5 pts
• Stormshield: +10 pts
• Thunderhammer: +20 pts

Wolf Guard Battle Leader in Terminator Armour
Unit size: 1 model
Unit cost: 85 pts
• Combi-flamer: +5 pts
• Combi-grav: +5 pts
• Combi-melta: +5 pts
• Combi-plasma: +5 pts
• Chainfist: +5 pts
• Powerfist: +5 pts
• Stormboiter: +5 pts
• Stormshield: +5 pts
• Thunderhammer: +15 pts

Wolf Guard Battle Leader
Unit size: 1 model
Unit cost: 110 pts
• Combi-flamer: +10 pts
• Combi-grav: +10 pts
• Combi-melta: +10 pts
• Combi-plasma: +10 pts
• Plasmagun: +5 pts
• Lightningclaw: +5 pts
• Poweraxe: +5 pts
• Powerfist: +10 pts
• Powermelta: +5 pts
• Stormboiter: +5 pts
• Stormshield: +10 pts
• Thunderhammer: +20 pts

Wolf Guard Terminator Pack Leader
Unit size: 1 model
Unit cost: 110 pts
• Combi-flamer: +5 pts
• Combi-grav: +5 pts
• Combi-melta: +5 pts
• Combi-plasma: +5 pts
• Powerfist: +5 pts
• Stormshield: +5 pts
• Thunderhammer: +10 pts

Wolf Guard Terminnotor Pack Leader
Unit size: 5-10 models
Unit cost: 18 pts/model
• Astartes chainfist: +1 pt
• Flamer: +5 pts
• Grav-gun: +5 pts
• Melta: +10 pts
• Plasmagun: +10 pts
• Plasma: +5 pts
• Plasma: +5 pts
• Poweraxe: +5 pts
• Powerfist: +10 pts
• Powerfist: +5 pts
• Powerfist: +10 pts

Hq

Blood Claws
Unit size: 5-15 models
Unit cost: 18 pts/model
• Flamer: +5 pts
• Grav-gun: +5 pts
• Melta: +10 pts
• Plasmagun: +10 pts
• Plasma: +5 pts
• Poweraxe: +5 pts
• Powerfist: +10 pts
• Powerfist: +5 pts
• Powerfist: +5 pts
• Powerfist: +5 pts
• Powerfist: +10 pts
• Stormshield: +5 pts
• Thunderhammer: +15 pts

TROOPS

Grey Hunters
Unit size: 5-10 models
Unit cost: 18 pts/model
• Astartes chainfist: +1 pt
• Flamer: +5 pts
• Grav-gun: +5 pts
• Melta: +10 pts
• Plasmagun: +10 pts
• Plasma: +5 pts
• Plasma: +5 pts
• Poweraxe: +5 pts
• Powerfist: +10 pts
• Powerfist: +5 pts
• Powerfist: +10 pts
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• Powerfist: +10 pts
### ELITES

**Hounds of Morkai**
- Unit size: 5-10 models
- Unit cost: 80 pts

**Lukas the Trickster**
- Unit size: 1 model
- Unit cost: 20 pts/model

**Murderfang**
- Unit size: 1 model
- Unit cost: 150 pts

**Wolf Guard**
- Unit size: 5-10 models
- Unit cost: 19 pts/model
  - Combi-flamer: +10 pts
  - Combi-melta: +10 pts
  - Combi-plasma: +10 pts
  - Jump pack: +4 pts
  - Lightning claw: +3 pts
  - Plasma pistol: +5 pts
  - Power axe: +3 pts
  - Power fist: +8 pts
  - Power maul: +3 pts
  - Power sword: +3 pts
  - Storm bolt: +5 pts
  - Storm shield: +4 pts
  - Thunder hammer: +12 pts

**Wolf Guard Terminators**
- Unit size: 5-10 models
- Unit cost: +33 pts/model
  - Assault cannon: +10 pts
  - Chainfist: +5 pts
  - Combi-flamer: +5 pts
  - Combi-melta: +5 pts
  - Combi-plasma: +5 pts
  - Cyclone missile launcher: +25 pts
  - Heavy flamer: +5 pts
  - Power fist: +5 pts
  - Thunder hammer: +10 pts

**Wulfen**
- Unit size: 5-10 models
- Unit cost: 20 pts/model
  - Great frost axe: +5 pts
  - Storm frag auto-launcher: +3 pts
  - Thunder hammer: +10 pts
  - Wulfen frost claws: +5 pts

**Wulfen Dreadnought**
- Unit size: 1 model
- Unit cost: 120 pts
  - Heavy flamer: +5 pts
  - Blizzard shield: +5 pts

**Wulfen**
- Unit size: 5-10 models
- Unit cost: +150 pts

### FAST ATTACK

**Cyberwolves**
- Unit size: 5-15 models
- Unit cost: 150 pts
  -menu

**Fenrisian Wolves**
- Unit size: 5-15 models
- Unit cost: 150 pts

This unit can also include:
- Cyberwolf: +15 pts

**Skyclaws**
- Unit size: 5-15 models
- Unit cost: 18 pts/model
  - Meltagun: +5 pts
  - Plasma gun: +5 pts
  - Power fist: +5 pts

This unit can also include:
- Wolf Guard Skyclaw Pack Leader: +20 pts
  - Combi-flamer: +10 pts
  - Combi-melta: +10 pts
  - Combi-plasma: +10 pts
  - Lightning claw: +5 pts
  - Plasma pistol: +5 pts
  - Power fist: +10 pts
  - Power maul: +5 pts
  - Power sword: +5 pts
  - Storm bolt: +5 pts
  - Storm shield: +5 pts
  - Thunder hammer: +15 pts

**Wolf Guard Terminator Pack Leader**
- Unit size: 3-6 models
- Unit cost: 40 pts/model
  - Lascannon: +5 pts
  - Plasma pistol: +5 pts
  - Power fist: +5 pts
  - Power maul: +10 pts
  - Power sword: +5 pts
  - Storm bolt: +5 pts
  - Storm shield: +5 pts
  - Thunder hammer: +15 pts

### HEAVY SUPPORT

**Long Fangs**
- Unit size: 5-6 models
- Unit cost: 18 pts/model
  - Armorium Cherub: +5 pts
  - Flamer: +5 pts
  - Grav-cannon: +10 pts
  - Grav-gun: +5 pts
  - Heavy bolter: +10 pts
  - Lascannon: +10 pts
  - Melta array: +25 pts
  - Twin heavy bolter: +20 pts

### FLYERS

**Stormfang Gunship**
- Unit size: 1 model
- Unit cost: 250 pts
  - Lascannon: +10 pts
  - Melta array: +25 pts
  - Twin heavy bolter: +20 pts

**Stormwolf**
- Unit size: 1 model
- Unit cost: 250 pts
  - Melta array: +25 pts
  - Twin heavy bolter: +20 pts
## DEATHWATCH

### HQ
- **Chaplain Cassius**
  - Unit cost [Black Shield] ..................... 95 pts
  - Unit size ....................................... 1 model
- **Codicier Natorian**
  - Unit cost ....................................... 100 pts
  - Unit size ....................................... 1 model
- **Watch Captain Artemis**
  - Unit cost ....................................... 105 pts
  - Unit size ....................................... 1 model
- **Watch Master**
  - Unit cost ....................................... 130 pts
  - Unit size ....................................... 1 model

### TROOPS
- **Deathwatch Veterans**
  - Unit cost [other models] ...................... 20 pts/model
  - Unit cost [Black Shield] ...................... 25 pts/model
  - Unit size ....................................... 5-10 models
  - Combat shield .................................. +4 pts
  - Deathwatch combi-flamer ...................... +5 pts
  - Deathwatch combi-grav ........................ +10 pts
  - Deathwatch combi-melta ....................... +10 pts
  - Deathwatch combi-plasma ..................... +10 pts
  - Deathwatch frag cannon ....................... +10 pts
  - Flamer .................................... +5 pts
  - Grav gun .................................... +5 pts
  - Grav pistol .................................. +5 pts
  - Inferno pistol ................................ +5 pts
  - Infernus heavy bolter ........................ +15 pts
  - Hand flamer .................................. +5 pts
  - Heavy bolter .................................. +10 pts
  - Heavy flamer .................................. +10 pts
  - Heavy thunder hammer ......................... +15 pts
  - Lightning claw ................................ +5 pts
  - Melta gun ................................... +10 pts
  - Multi-melta .................................. +30 pts
  - Plasma gun .................................... +10 pts
  - Plasma pistol ................................ +5 pts
  - Power axe .................................... +3 pts
  - Power fist .................................... +8 pts
  - Power maul .................................... +3 pts
  - Power sword .................................. +3 pts
  - Stalker-pattern boltgun ....................... +3 pts
  - Storm bolter .................................. +3 pts
  - Storm shield .................................. +5 pts
  - Thunder hammer ................................ +12 pts
  - Xenophase blade ................................ +10 pts

- **Deathwatch Terminator Squad**
  - Unit size ....................................... 5-10 models
  - Unit cost ....................................... 33 pts/model
  - Assualt cannon ................................ +15 pts
  - Chainfist ...................................... +5 pts
  - Cyclone missile launcher ...................... +20 pts
  - Heavy flamer .................................. +10 pts
  - Plasma cannon ................................ +15 pts
  - Power fist .................................... +5 pts
  - Deathwatch teleport homer .................... +5 pts
  - Thunder hammer ................................ +10 pts

### FAST ATTACK
- **Veteran Bike Squad**
  - Unit size ....................................... 3-7 models
  - Unit cost ....................................... 30 pts/model
  - Deathwatch boltgun ................................ +5 pts
  - Deathwatch combi-flamer ......................... +10 pts
  - Deathwatch combi-grav ................................ +15 pts
  - Deathwatch combi-melta ................................ +15 pts
  - Deathwatch combi-plasma ................................ +15 pts
  - Deathwatch shotguns ................................ +5 pts
  - Flamer ........................................... +5 pts
  - Grav-gun ........................................ +10 pts
  - Grav-pistol ..................................... +5 pts
  - Inferno-pistol .................................. +5 pts
  - Hand flamer .................................... +5 pts
  - Heavy bolter .................................... +20 pts
  - Lightning claw .................................. +5 pts
  - Melta gun ...................................... +10 pts
  - Multi-melta ..................................... +30 pts
  - Plasma gun ..................................... +10 pts
  - Plasma pistol .................................. +5 pts
  - Power axe ....................................... +3 pts
  - Power fist ...................................... +10 pts
  - Power maul ...................................... +3 pts
  - Power sword .................................... +3 pts
  - Stalker-pattern boltgun ........................ +3 pts
  - Storm bolter .................................... +5 pts
  - Storm shield .................................... +5 pts
  - Thunder hammer .................................. +15 pts
  - Xenophase blade .................................. +10 pts

### ELITES
- **Deathwatch Terminator Squad**
  - Unit size ....................................... 5-10 models
  - Unit cost ....................................... 33 pts/model
  - Assualt cannon ................................ +15 pts
  - Chainfist ...................................... +5 pts
  - Cyclone missile launcher ...................... +20 pts
  - Heavy flamer .................................. +10 pts
  - Plasma cannon ................................ +15 pts
  - Power fist .................................... +5 pts
  - Deathwatch teleport homer .................... +5 pts
  - Thunder hammer ................................ +10 pts

### FLYER
- **Corvus Blackstar**
  - Unit size ....................................... 1 model
  - Unit cost ....................................... 165 pts

#### Kill Team Specialisms
- **Aquila** ....................................... +10 pts
- **Dominatus** .................................... +15 pts
- **Furor** ......................................... +20 pts
- **Malleus** ...................................... +25 pts
- **Purgatus** ...................................... +15 pts
- **Venator** ....................................... +15 pts
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<tr>
<th>Unit Key</th>
<th>Unit Name</th>
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<th>Unit Cost</th>
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<td><strong>HQ</strong></td>
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<td><strong>FAST ATTACK</strong></td>
<td><strong>Interceptor Squad</strong></td>
<td>5-10 models</td>
<td>22 pts/model</td>
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<td><strong>HEAVY SUPPORT</strong></td>
<td><strong>Land Raider</strong></td>
<td>1 model</td>
<td>245 pts</td>
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<td><strong>Land Raider Redeemer</strong></td>
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<td>+25 pts</td>
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<td>- Storm bolter</td>
<td>+5 pts</td>
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<td><strong>Nemesis Dreadknight</strong></td>
<td><strong>Nemesis Dreadknight</strong></td>
<td>1 model</td>
<td>130 pts</td>
<td>- Hunter-killer missile</td>
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<td></td>
<td>- Multi-melta</td>
<td>+25 pts</td>
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<td></td>
<td>- Storm bolter</td>
<td>+5 pts</td>
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<tr>
<td><strong>Purgation Squad</strong></td>
<td><strong>Purification Squad</strong></td>
<td>3-10 models</td>
<td>45 pts/model</td>
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<td><strong>Purification Squad</strong></td>
<td>5-10 models</td>
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<td></td>
<td></td>
<td>- Psycannon</td>
<td>+5 pts</td>
</tr>
</tbody>
</table>
## DEDICATED TRANSPORTS

### Razorback
- **Unit size:** 1 model
- **Unit cost:** 100 pts
  - Hunter-killer missile: +5 pts
  - Storm bolter: +5 pts
  - Twin assault cannon: +25 pts
  - Twin lascannon: +10 pts

### Rhino
- **Unit size:** 1 model
- **Unit cost:** 80 pts
  - Additional storm bolter: +5 pts
  - Hunter-killer missile: +5 pts

## FLYERS

### Stormhawk Interceptor
- **Unit size:** 1 model
- **Unit cost:** 185 pts
  - Heavy bolter: +5 pts
  - Las-talon: +25 pts
  - Typhoon missile launcher: +20 pts

### Stormraven Gunship
- **Unit size:** 1 model
- **Unit cost:** 260 pts
  - Hurricane bolter: +5 pts
  - Twin lascannon: +10 pts
  - Twin Multi-melta: +20 pts
  - Typhoon missile launcher: +10 pts

### Stormtalon Gunship
- **Unit size:** 1 model
- **Unit cost:** 165 pts
  - Heavy bolter: +5 pts
  - Lascannon: +10 pts
  - Typhoon missile launcher: +20 pts

## ADEPTA SORORITAS

### HQ

#### Canoness
- **Unit size:** 1 model
- **Unit cost:** 50 pts
  - Brazier of holy fire: +5 pts
  - Blessed blade: +10 pts
  - Condemnor boltgun: +10 pts
  - Inferno pistol: +5 pts
  - Null rod: +10 pts
  - Plasma pistol: +5 pts
  - Power sword: +5 pts
  - Rod of office: +5 pts

#### Celestine and Geminae Superia
- **Unit size:** 3 models
- **Unit cost:** 200 pts

#### Ephrael Stern and Kyganil of the Bloody Tears
- **Unit size:** 2 models
- **Unit cost:** 120 pts

#### Junith Eruita
- **Unit size:** 1 model
- **Unit cost:** 130 pts

#### Missionary
- **Unit size:** 1 model
- **Unit cost:** 40 pts
  - Power maul: +5 pts

#### Morvenn Vahl
- **Unit size:** 1 model
- **Unit cost:** 280 pts

### ELITES

#### Battle Sisters Squad
- **Unit size:** 5-20 models
- **Unit cost:** 11 pts/model
  - Artificer storm bolter: +5 pts
  - Combi-melta: +10 pts
  - Combi-plasma: +10 pts
  - Condemnor boltgun: +10 pts
  - Heavy bolter: +10 pts
  - Incensor cherub: +5 pts
  - Inferno pistol: +5 pts
  - Meltagun: +10 pts
  - Ministorum combi-flamer: +10 pts
  - Ministorum flamer: +5 pts
  - Ministorum hand flamer: +5 pts
  - Ministorum heavy flamers: +10 pts
  - Multi-melta: +20 pts
  - Plasma pistol: +5 pts
  - Power maul: +5 pts
  - Power sword: +5 pts
  - Simulacrum imperialis: +5 pts

#### Sisters Novitiates
- **Unit size:** 10 models
- **Unit cost:** 75 pts
  - Ministorum flamer: +5 pts
  - Plasma pistol: +5 pts
  - Power sword: +5 pts
  - Sacred banner: +5 pts
  - Simulacrum imperialis: +5 pts

### Troops

#### Aestred Thurga and Agathae Dolan
- **Unit size:** 2 models
- **Unit cost:** 90 pts

#### Arco-flagellants
- **Unit size:** 3-10 models
- **Unit cost:** 13 pts/model
  - Endurant implants: +5 pts

## Wisdom of the Prognosticators

Visions of the Augurium
- Augury of Aggression: +15 pts
- Heroism’s Favour: +10 pts
- A Noble Death: +15 pts
- Omen of Incursion: +25 pts
- Presaged Paralysis: +10 pts
- Foretelling of Locus: +25 pts

Gifts of the Prescient
- True Name Shard: +5 pts
- Temporal Bombs: +10 pts
- Servant of the Throne: +15 pts
- Deluminator of Majesty: +10 pts
- Gem of Iniquity: +10 pts
- Severance Bolt: +25 pts
### Celestian Squad
- **Unit size**: 5-10 models
- **Unit cost**: 12 pts/model
- • Artificer storm bolter
  - 5 pts
- • Combi-melta
  - 10 pts
- • Combi-plasma
  - 10 pts
- • Condemnor boltgun
  - 10 pts
- • Heavy bolter
  - 10 pts
- • Incensor cherub
  - 5 pts
- • Inferno pistol
  - 5 pts
- • Melta gun
  - 10 pts
- • Ministerorum combi-flamer
  - 10 pts
- • Ministerorum combi-plasma
  - 10 pts
- • Ministerorium hand flamer
  - 5 pts
- • Ministerorium heavy flamer
  - 10 pts
- • Multi-melta
  - 20 pts
- • Plasma pistol
  - 5 pts
- • Power maul
  - 5 pts
- • Power sword
  - 5 pts
- • Simulacrum imperialis
  - 5 pts

### Repentia Superior
- **Unit size**: 1 model
- **Unit cost**: 40 pts

### Sisters Repentia
- **Unit size**: 4-10 models
- **Unit cost**: 14 pts/model

### FAST ATTACK
### Dominion Squad
- **Unit size**: 5-10 models
- **Unit cost**: 14 pts/model
- • Artificer storm bolter
  - 5 pts
- • Combi-melta
  - 10 pts
- • Combi-plasma
  - 10 pts
- • Condemnor boltgun
  - 10 pts
- • Heavy bolter
  - 10 pts
- • Incensor cherub
  - 5 pts
- • Inferno pistol
  - 5 pts
- • Melta gun
  - 10 pts
- • Ministerorum combi-flamer
  - 10 pts
- • Ministerorium hand flamer
  - 5 pts
- • Ministerorium heavy flamer
  - 10 pts
- • Multi-melta
  - 20 pts
- • Plasma pistol
  - 5 pts
- • Power maul
  - 5 pts
- • Power sword
  - 5 pts
- • Simulacrum imperialis
  - 5 pts

### Celestian Sacraments
- **Unit size**: 5-10 models
- **Unit cost**: 14 pts/model
- • Inferno pistol
  - 5 pts
- • Ministerorium hand flamer
  - 5 pts
- • Plasma pistol
  - 5 pts
- • Spear of the faithful
  - 5 pts

### Repentia
- **Unit size**: 1 model
- **Unit cost**: 40 pts

### Dogma
- **Unit size**: 1 model
- **Unit cost**: 65 pts

### Death Cult Assassins
- **Unit size**: 2-6 models
- **Unit cost**: 13 pts/model

### Dialogus
- **Unit size**: 1 model
- **Unit cost**: 50 pts

### Hospitaller
- **Unit size**: 1 model
- **Unit cost**: 50 pts

### Imagifier
- **Unit size**: 1 model
- **Unit cost**: 50 pts

### Zephyrim Squad
- **Unit size**: 5-10 models
- **Unit cost**: 15 pts/model
- • Plasma pistol
  - 5 pts
- • Zephyrim pennant
  - 5 pts

### Seraphim Squad
- **Unit size**: 5-10 models
- **Unit cost**: 12 pts/model
- • Artificer storm bolter
  - 5 pts
- • Combi-melta
  - 10 pts
- • Combi-plasma
  - 10 pts
- • Condemnor boltgun
  - 10 pts
- • Heavy bolter
  - 10 pts
- • Incensor cherub
  - 5 pts
- • Inferno pistol
  - 5 pts
- • Melta gun
  - 10 pts
- • Ministerorum combi-flamer
  - 10 pts
- • Ministerorium hand flamer
  - 5 pts
- • Ministerorium heavy flamer
  - 10 pts
- • Multi-melta
  - 20 pts
- • Plasma pistol
  - 5 pts
- • Power maul
  - 5 pts
- • Power sword
  - 5 pts
- • Simulacrum imperialis
  - 5 pts

### HEAVY SUPPORT
### Castigator
- **Unit size**: 1 model
- **Unit cost**: 135 pts
- • Castigator battle cannon
  - 5 pts
- • Hunter-killer missile
  - 5 pts
- • Storm bolter
  - 5 pts

### Exorcist
- **Unit size**: 1 model
- **Unit cost**: 130 pts
- • Exorcist missile launcher
  - 30 pts
- • Hunter-killer missile
  - 5 pts

### Mortifiers
- **Unit size**: 1-4 models
- **Unit cost**: 60 pts/model
- • Anchorite sarcophagus
  - 5 pts

### Penitent Engines
- **Unit size**: 1-4 models
- **Unit cost**: 50 pts/model

### Retributor Squad
- **Unit size**: 5-10 models
- **Unit cost**: 12 pts/model
- • Armorium cherub
  - 10 pts
- • Combi-melta
  - 10 pts
- • Combi-plasma
  - 10 pts
- • Condemnor boltgun
  - 10 pts
- • Heavy bolter
  - 10 pts
- • Inferno pistol
  - 5 pts
- • Ministerorum combi-flamer
  - 10 pts
- • Ministerorium hand flamer
  - 5 pts
- • Ministerorium heavy flamer
  - 10 pts
- • Multi-melta
  - 20 pts
- • Plasma pistol
  - 5 pts
- • Power maul
  - 5 pts
- • Power sword
  - 5 pts
- • Simulacrum imperialis
  - 5 pts

### DEDICATED TRANSPORT
### Immolator
- **Unit size**: 1 model
- **Unit cost**: 100 pts
- • Hunter-killer missile
  - 5 pts
- • Twin multi-melta
  - 30 pts

### Sororitas Rhino
- **Unit size**: 1 model
- **Unit cost**: 80 pts

### FORTIFICATION
### Battle Sanctum
- **Unit size**: 1 model
- **Unit cost**: 80 pts

### Blessing of the Faithful
- Word of the Emperor
  - 40 pts
- Rapturous Blows
  - 25 pts
- Blinding Radiance
  - 30 pts
- The Emperor’s Grace
  - 20 pts
- Righteous Judgement
  - 25 pts
- Divine Deliverance
  - 15 pts
### ADEPTUS CUSTODES

#### HQ

<table>
<thead>
<tr>
<th>Model</th>
<th>Unit Size</th>
<th>Unit Cost</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Aleya</td>
<td>1 model</td>
<td>75 pts</td>
<td></td>
</tr>
<tr>
<td>Blade Champion</td>
<td>1 model</td>
<td>120 pts</td>
<td></td>
</tr>
<tr>
<td>Knight-Centura</td>
<td>1 model</td>
<td>50 pts</td>
<td>Executioner greatblade +5 pts</td>
</tr>
<tr>
<td>Shield-Captain</td>
<td>1 model</td>
<td>105 pts</td>
<td>Praesidium shield +10 pts</td>
</tr>
<tr>
<td>Shield-Captain in Allarus Terminator Armour</td>
<td>1 model</td>
<td>115 pts</td>
<td></td>
</tr>
<tr>
<td>Trajann Valoris</td>
<td>1 model</td>
<td>200 pts</td>
<td></td>
</tr>
<tr>
<td>Valerian</td>
<td>1 model</td>
<td>130 pts</td>
<td></td>
</tr>
</tbody>
</table>

#### TROOPS

<table>
<thead>
<tr>
<th>Troop Type</th>
<th>Unit Size</th>
<th>Unit Cost</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Custodian Guard</td>
<td>3-10 models</td>
<td>45 pts/model</td>
<td>Praesidium shield +5 pts</td>
</tr>
<tr>
<td>Prosecutors</td>
<td>5-10 models</td>
<td>12 pts/model</td>
<td></td>
</tr>
<tr>
<td>Allarus Custodians</td>
<td>1-6 models</td>
<td>60 pts/model</td>
<td></td>
</tr>
<tr>
<td>Custodian Wardens</td>
<td>3-10 models</td>
<td>50 pts/model</td>
<td></td>
</tr>
<tr>
<td>Venerable Contemptor Dreadnought</td>
<td>1 model</td>
<td>155 pts</td>
<td></td>
</tr>
<tr>
<td>Vexilus Praetor</td>
<td>1 model</td>
<td>105 pts</td>
<td></td>
</tr>
<tr>
<td>Vexilus Praetor in Allarus Terminator Armour</td>
<td>1 model</td>
<td>115 pts</td>
<td></td>
</tr>
<tr>
<td>Vigilators</td>
<td>5-10 models</td>
<td>14 pts/model</td>
<td></td>
</tr>
</tbody>
</table>

#### ELITES

<table>
<thead>
<tr>
<th>Elites Type</th>
<th>Unit Size</th>
<th>Unit Cost</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Trajann Valoris</td>
<td>3-6 models</td>
<td>80 pts/model</td>
<td>Salvo launcher +5 pts</td>
</tr>
<tr>
<td>Witchseekers</td>
<td>5-10 models</td>
<td>14 pts/model</td>
<td></td>
</tr>
</tbody>
</table>

#### FAST ATTACK

<table>
<thead>
<tr>
<th>Fast Attack Type</th>
<th>Unit Size</th>
<th>Unit Cost</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Vexilus Praetors</td>
<td>3-6 models</td>
<td>80 pts/model</td>
<td>Salvo launcher +5 pts</td>
</tr>
<tr>
<td>Witchseekers</td>
<td>5-10 models</td>
<td>14 pts/model</td>
<td></td>
</tr>
</tbody>
</table>

#### HEAVY SUPPORT

<table>
<thead>
<tr>
<th>Heavy Support Type</th>
<th>Unit Size</th>
<th>Unit Cost</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Venerable Land Raider</td>
<td>1 model</td>
<td>265 pts</td>
<td>Hunter-killer missile +5 pts, Storm bolter +5 pts</td>
</tr>
</tbody>
</table>

#### DEDICATED TRANSPORT

<table>
<thead>
<tr>
<th>Dedicated Transport</th>
<th>Unit Size</th>
<th>Unit Cost</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Anathema Psykana Rhino</td>
<td>1 model</td>
<td>75 pts</td>
<td>Hunter-killer missile +5 pts</td>
</tr>
</tbody>
</table>

### Designer’s Note:

While many units have Misericordias as an option, they no longer carry an additional points cost, and the points value of this item should be considered to be built into the cost of the models that can be equipped with one.

<table>
<thead>
<tr>
<th>Captain-Commander</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Master of the Stances</td>
<td>+25 pts</td>
</tr>
<tr>
<td>Swift as the Eagle</td>
<td>+15 pts</td>
</tr>
<tr>
<td>Inspirational Exemplar</td>
<td>+15 pts</td>
</tr>
<tr>
<td>Bane of Abominations</td>
<td>+15 pts</td>
</tr>
<tr>
<td>Unstoppable Destroyer</td>
<td>+10 pts</td>
</tr>
<tr>
<td>Defiant to the Last</td>
<td>+20 pts</td>
</tr>
<tr>
<td>Fierce Conqueror</td>
<td>+15 pts</td>
</tr>
<tr>
<td>Ceaseless Hunter</td>
<td>+20 pts</td>
</tr>
<tr>
<td>Tip of the Spear</td>
<td>+15 pts</td>
</tr>
</tbody>
</table>
OFFICIO ASSASSINORUM

ELITES

<table>
<thead>
<tr>
<th>Unit</th>
<th>Name</th>
<th>Cost</th>
<th>Size</th>
</tr>
</thead>
<tbody>
<tr>
<td>Callidus Assassin</td>
<td>1 model</td>
<td>60 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>Culexus Assassin</td>
<td>1 model</td>
<td>200 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>Knight Commander Pask</td>
<td>6 models</td>
<td>1 model</td>
<td>100 pts</td>
</tr>
<tr>
<td>Vindicare Assassin</td>
<td>1 model</td>
<td>110 pts</td>
<td>1 model</td>
</tr>
</tbody>
</table>

ASTRA MILITARUM

HQ

<table>
<thead>
<tr>
<th>Unit</th>
<th>Name</th>
<th>Cost</th>
<th>Size</th>
</tr>
</thead>
<tbody>
<tr>
<td>Colonel 'Iron Hand' Straken</td>
<td>1 model</td>
<td>80 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>Commissar Yarrick</td>
<td>1 model</td>
<td>110 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>Company Commander</td>
<td>1 model</td>
<td>35 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>Gaunt's Ghosts</td>
<td>6 models</td>
<td>135 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>Lord Commissar</td>
<td>1 model</td>
<td>110 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>Primaris Psyker</td>
<td>1 model</td>
<td>50 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>Tank Commander</td>
<td>1 model</td>
<td>175 pts</td>
<td>1 model</td>
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</tbody>
</table>

TROOPS

<table>
<thead>
<tr>
<th>Unit</th>
<th>Name</th>
<th>Cost</th>
<th>Size</th>
</tr>
</thead>
<tbody>
<tr>
<td>Conscripts</td>
<td>20-30 models</td>
<td>5 pts/model</td>
<td>1 model</td>
</tr>
<tr>
<td>Infantry Squad</td>
<td>10 models</td>
<td>60 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>Militarum Tempestus Scions</td>
<td>5-10 models</td>
<td>9 pts/model</td>
<td>1 model</td>
</tr>
<tr>
<td>Astropath</td>
<td>1 model</td>
<td>35 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>Bulgryns</td>
<td>3-9 models</td>
<td>30 pts/model</td>
<td>1 model</td>
</tr>
<tr>
<td>Colour Sergeant Kell</td>
<td>1 model</td>
<td>45 pts</td>
<td>1 model</td>
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</tbody>
</table>

<table>
<thead>
<tr>
<th>Unit</th>
<th>Name</th>
<th>Cost</th>
<th>Size</th>
</tr>
</thead>
<tbody>
<tr>
<td>Astropath</td>
<td>1 model</td>
<td>35 pts</td>
<td>1 model</td>
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<td>Conscripts</td>
<td>20-30 models</td>
<td>5 pts/model</td>
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</tr>
<tr>
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<td>10 models</td>
<td>60 pts</td>
<td>1 model</td>
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<td>Militarum Tempestus Scions</td>
<td>5-10 models</td>
<td>9 pts/model</td>
<td>1 model</td>
</tr>
<tr>
<td>Astropath</td>
<td>1 model</td>
<td>35 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>Conscripts</td>
<td>20-30 models</td>
<td>5 pts/model</td>
<td>1 model</td>
</tr>
<tr>
<td>Eversor Assassin</td>
<td>1 model</td>
<td>100 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>Vindicare Assassin</td>
<td>1 model</td>
<td>100 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>Astropath</td>
<td>1 model</td>
<td>35 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>Unit</td>
<td>Type</td>
<td>Cost</td>
<td>Models</td>
</tr>
<tr>
<td>------</td>
<td>------</td>
<td>------</td>
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<tr>
<td>Command Squad</td>
<td>4 models</td>
<td>25 pts</td>
<td>4</td>
</tr>
<tr>
<td>Militarum Tempestus Command Squad</td>
<td>4 models</td>
<td>40 pts</td>
<td>4</td>
</tr>
<tr>
<td>Nork Deddog</td>
<td>1 model</td>
<td>60 pts</td>
<td>1</td>
</tr>
<tr>
<td>Officer of the Fleet</td>
<td>1 model</td>
<td>25 pts</td>
<td>1</td>
</tr>
<tr>
<td>Ogryn Bodyguard</td>
<td>1 model</td>
<td>50 pts</td>
<td>1</td>
</tr>
<tr>
<td>Ogryn</td>
<td>3-9 models</td>
<td>25 pts</td>
<td>1</td>
</tr>
<tr>
<td>Platoon Commander</td>
<td>1 model</td>
<td>25 pts</td>
<td>1</td>
</tr>
<tr>
<td>Servitors</td>
<td>4 models</td>
<td>30 pts</td>
<td>1</td>
</tr>
<tr>
<td>Severina Raine</td>
<td>1 model</td>
<td>35 pts</td>
<td>1</td>
</tr>
<tr>
<td>Sly Marbo</td>
<td>1 model</td>
<td>60 pts</td>
<td>1</td>
</tr>
<tr>
<td>Special Weapons Squad</td>
<td>6 models</td>
<td>45 pts</td>
<td>1</td>
</tr>
<tr>
<td>Tech-Priest Engineer</td>
<td>1 model</td>
<td>35 pts</td>
<td>1</td>
</tr>
<tr>
<td>Veterans</td>
<td>10 models</td>
<td>70 pts</td>
<td>1</td>
</tr>
<tr>
<td>Deathstrike</td>
<td>1 model</td>
<td>120 pts</td>
<td>1</td>
</tr>
<tr>
<td>Scout Sentinels</td>
<td>1-3 models</td>
<td>40 pts</td>
<td>1</td>
</tr>
<tr>
<td>Deathstrike</td>
<td>1 model</td>
<td>120 pts</td>
<td>1</td>
</tr>
</tbody>
</table>

**Commissar**

- Unit size: 1 model
- Unit cost: 25 pts

**Ogryn**

- Unit size: 1 model
- Unit cost: +10 pts
- Chainfist: +5 pts
- Grenade launcher: +5 pts
- Heavy bolter: +5 pts
- Heavy flamer: +10 pts
- Lascannon: +15 pts
- Melta gun: +10 pts
- Missile launcher: +15 pts
- Mortar: +10 pts
- Plasma gun: +10 pts

**Nork Deddog**

- Unit size: 1 model
- Unit cost: 50 pts

**Ministorum Priest**

- Unit size: 1 model
- Unit cost: 40 pts

**Officer of the Fleet**

- Unit size: 1 model
- Unit cost: 25 pts

**Ogryn Bodyguard**

- Unit size: 1 model
- Unit cost: 50 pts

**Ogryns**

- Unit size: 3-9 models
- Unit cost: 25 pts

**Platoon Commander**

- Unit size: 1 model
- Unit cost: 25 pts

**Sly Marbo**

- Unit size: 1 model
- Unit cost: 60 pts

**Special Weapons Squad**

- Unit size: 6 models
- Unit cost: 45 pts

**Tech-Priest Engineer**

- Unit size: 1 model
- Unit cost: 35 pts

**Veterans**

- Unit size: 10 models
- Unit cost: 70 pts

**Wyrdsyne Psykers**

- Unit size: 3-9 models
- Unit cost: 8 pts

**FAST ATTACK**

<table>
<thead>
<tr>
<th>Unit</th>
<th>Type</th>
<th>Cost</th>
<th>Models</th>
</tr>
</thead>
<tbody>
<tr>
<td>Deathstrike</td>
<td>1 model</td>
<td>120 pts</td>
<td>1</td>
</tr>
</tbody>
</table>

**Armoured Sentinels**

- Unit size: 1-3 models
- Unit cost: 40 pts

**Armoured Sentinels (Bane Wolf)**

- Unit size: 1-3 models
- Unit cost: 100 pts

**Armoured Sentinels (Devil Dog)**

- Unit size: 1-3 models
- Unit cost: 110 pts

**Armoured Sentinels (Hellhound)**

- Unit size: 1-3 models
- Unit cost: 110 pts

**Basilisks**

- Unit size: 1-3 models
- Unit cost: 125 pts

**Basilisks (Bane Wolf)**

- Unit size: 1-3 models
- Unit cost: 100 pts

**Basilisks (Devil Dog)**

- Unit size: 1-3 models
- Unit cost: 110 pts

**Basilisks (Hellhound)**

- Unit size: 1-3 models
- Unit cost: 110 pts

**Deathstrike**

- Unit size: 1 model
- Unit cost: 120 pts

**Deathstrike (Bane Wolf)**

- Unit size: 1 model
- Unit cost: 100 pts

**Deathstrike (Devil Dog)**

- Unit size: 1 model
- Unit cost: 110 pts

**Deathstrike (Hellhound)**

- Unit size: 1 model
- Unit cost: 110 pts

**Deathstrike (Bane Wolf)**

- Unit size: 1 model
- Unit cost: 100 pts

**Deathstrike (Devil Dog)**

- Unit size: 1 model
- Unit cost: 110 pts

**Deathstrike (Hellhound)**

- Unit size: 1 model
- Unit cost: 110 pts

**Ministorum Priest**

- Unit size: 1 model
- Unit cost: 40 pts

**Ogryn**

- Unit size: 1 model
- Unit cost: +10 pts

**Ogryns**

- Unit size: 3-9 models
- Unit cost: 25 pts

**Platoon Commander**

- Unit size: 1 model
- Unit cost: 25 pts

**Sly Marbo**

- Unit size: 1 model
- Unit cost: 60 pts

**Special Weapons Squad**

- Unit size: 6 models
- Unit cost: 45 pts

**Tech-Priest Engineer**

- Unit size: 1 model
- Unit cost: 35 pts

**Veterans**

- Unit size: 10 models
- Unit cost: 70 pts

**Wyrdsyne Psykers**

- Unit size: 3-9 models
- Unit cost: 8 pts

**Basilisks**

- Unit size: 1-3 models
- Unit cost: 125 pts

**Basilisks (Bane Wolf)**

- Unit size: 1-3 models
- Unit cost: 100 pts

**Basilisks (Devil Dog)**

- Unit size: 1-3 models
- Unit cost: 110 pts

**Basilisks (Hellhound)**

- Unit size: 1-3 models
- Unit cost: 110 pts

**Deathstrike**

- Unit size: 1 model
- Unit cost: 120 pts

**Deathstrike (Bane Wolf)**

- Unit size: 1 model
- Unit cost: 100 pts

**Deathstrike (Devil Dog)**

- Unit size: 1 model
- Unit cost: 110 pts

**Deathstrike (Hellhound)**

- Unit size: 1 model
- Unit cost: 110 pts
## Heavy Weapons Squad
- **Unit size**: 3 models
- **Unit cost**: 130 pts/model

## Hydras
- **Unit size**: 1-3 models
- **Unit cost**: 110 pts/model
- Augur array +5 pts
- Dozer blade +5 pts
- Heavy stubber +5 pts
- Hunter-killer missile +5 pts
- Storm bolter +3 pts
- Track guards +5 pts

## Leman Russ Battle Tanks
- **Unit size**: 1-3 models
- **Unit cost**: 130 pts models
- Augur array +5 pts
- Battle cannon +5 pts
- Demolisher cannon +5 pts
- Dozer blade +5 pts
- Exterminator autocannon +15 pts
- Heavy bolter +15 pts
- Heavy flamers +15 pts
- Heavy stubber +5 pts
- Hunter-killer missile +5 pts
- Lascannon +20 pts
- Multi-melta +25 pts
- Plasma cannon +20 pts
- Punisher gatling cannon +20 pts
- Storm bolter +3 pts
- Track guards +5 pts

## Manticore
- **Unit size**: 1 model
- **Unit cost**: 155 pts
- Augur array +5 pts
- Dozer blade +5 pts
- Heavy stubber +5 pts
- Hunter-killer missile +5 pts
- Storm bolter +3 pts
- Track guards +5 pts

## Wyverns
- **Unit size**: 1-3 models
- **Unit cost**: 135 pts/models
- Augur array +5 pts
- Dozer blade +5 pts
- Heavy stubber +5 pts
- Hunter-killer missile +5 pts
- Storm bolter +3 pts
- Track guards +5 pts

### DEDICATED TRANSPORT

#### Chimera
- **Unit size**: 1 model
- **Unit cost**: 65 pts
- Augur array +5 pts
- Dozer blade +5 pts
- Heavy bolter +10 pts
- Heavy flamers +10 pts
- Hunter-killer missile +5 pts
- Storm bolter +3 pts
- Track guards +5 pts

#### Taurox
- **Unit size**: 1 model
- **Unit cost**: 90 pts
- Heavy stubber +5 pts
- Storm bolter +3 pts

#### Taurox Prime
- **Unit size**: 1 model
- **Unit cost**: 115 pts
- Autocannon +5 pts
- Hunter-killer missile +5 pts
- Storm bolter +3 pts
- Taurox gatling cannon +5 pts
- Taurox missile launcher +15 pts

### FLYERS

#### Valkyries
- **Unit size**: 1-3 models
- **Unit cost**: 120 pts/models
- Heavy bolter +15 pts
- Lascannon +30 pts

### LORDS OF WAR

#### Baneblade
- **Unit size**: 1 model
- **Unit cost**: 410 pts
- Lascannon +30 pts

#### Banehammer
- **Unit size**: 1 model
- **Unit cost**: 370 pts
- Lascannon +30 pts

#### Banesword
- **Unit size**: 1 model
- **Unit cost**: 370 pts
- Lascannon +30 pts

#### Doomhammer
- **Unit size**: 1 model
- **Unit cost**: 380 pts
- Lascannon +30 pts

#### Hellhammer
- **Unit size**: 1 model
- **Unit cost**: 450 pts
- Lascannon +30 pts

#### Shadowsword
- **Unit size**: 1 model
- **Unit cost**: 430 pts
- Lascannon +30 pts

#### Stormlord
- **Unit size**: 1 model
- **Unit cost**: 430 pts
- Lascannon +30 pts

#### Stormsword
- **Unit size**: 1 model
- **Unit cost**: 400 pts
- Lascannon +30 pts
## ADEPTUS MECHANICUS

### HO

**Belisarius Cawl**
- Unit size: 1 model
- Unit cost: 180 pts

**Skitarii Marshal**
- Unit size: 1 model
- Unit cost: 55 pts
- Kataphron plasma culverin: +10 pts
- Cognis flamer: +5 pts
- Torsion cannon: +10 pts
- Phosphor blast pistol: +5 pts
- Omnispex: +10 pts
- Power sword: +5 pts
- Taser goad: +5 pts
- Transuranic arquebus: +15 pts

**Tech-Priest Dominus**
- Unit size: 1 model
- Unit cost: 75 pts
- Eradication rag: +5 pts
- Phosphor serpenta: +5 pts

**Tech-Priest Engineeer**
- Unit size: 1 model
- Unit cost: 55 pts

**Tech-Priest Manipulus**
- Unit size: 1 model
- Unit cost: 80 pts
- Transonic cannon: +5 pts

**Technoarcheologist**
- Unit size: 1 model
- Unit cost: 55 pts

### TROOPS

**Skitarii Rangers**
- Unit size: 5-20 models
- Unit cost: 9 pts/model
- Arc maul: +5 pts
- Arch pistol: +5 pts
- Arc rifle: +10 pts
- Enhanced data-tether: +10 pts
- Omnispex: +10 pts
- Phosphor blast pistol: +5 pts
- Plasma caliver: +10 pts
- Power sword: +5 pts
- Taser goad: +5 pts
- Transuranic arquebus: +15 pts

**Skitarii Vanguard**
- Unit size: 5-20 models
- Unit cost: 9 pts/model
- Arc maul: +5 pts
- Arch pistol: +5 pts
- Arc rifle: +10 pts
- Enhanced data-tether: +10 pts
- Omnispex: +10 pts
- Phosphor blast pistol: +5 pts
- Plasma caliver: +10 pts
- Power sword: +5 pts
- Taser goad: +5 pts
- Transuranic arquebus: +15 pts

**Serberys Sulphurhounds**
- Unit size: 3-9 models
- Unit cost: 20 pts/model
- Arc maul: +5 pts
- Phosphor blast carbine: +10 pts
- Phosphor blast pistol: +5 pts

**Sydorian Dragoons**
- Unit size: 1-6 models
- Unit cost: 55 pts/model
- Arc maul: +5 pts
- Phosphor serpenta: +5 pts

### ELITES

**Corpuscarii Electro-Priests**
- Unit size: 5-20 models
- Unit cost: 14 pts/model

**Cybernetica Datasmith**
- Unit size: 1 model
- Unit cost: 40 pts

**Fulgueiro Electro-Priests**
- Unit size: 5-20 models
- Unit cost: 14 pts/model

**Servitors**
- Unit size: 4 models
- Unit cost: 28 pts
- Heavy bolter: +10 pts
- Multi-melta: +20 pts
- Plasma cannon: +15 pts

**Sicarian Infiltrators**
- Unit size: 5-10 models
- Unit cost: 19 pts/model

**Sicarian Ruststalkers**
- Unit size: 5-10 models
- Unit cost: 18 pts/model

**Sicarian Despoiler**
- Unit size: 1-6 models
- Unit cost: 20 pts/model

### FAST ATTACK

**Ironstrider Ballistarii**
- Unit size: 1-6 models
- Unit cost: 75 pts/model
- Twin cognis lascannon: +10 pts

**Pteraxii Skystalkers**
- Unit size: 5-10 models
- Unit cost: 17 pts/model

**Pteraxii Sterylizors**
- Unit size: 5-10 models
- Unit cost: 19 pts/model

**Serberys Raiders**
- Unit size: 3-9 models
- Unit cost: 18 pts/model
- Enhanced data-tether: +10 pts

### HEAVY SUPPORT

**Kastelan Robots**
- Unit size: 2-6 models
- Unit cost: 90 pts/model
- Kastelan phosphor blaster: +5 pts

**Onager Dunecrawler**
- Unit size: 1 model
- Unit cost: 115 pts
- Cognis heavy stubber: +5 pts

**Skorpius Disintegrator**
- Unit size: 1 model
- Unit cost: 145 pts

### DEDICATED TRANSPORTS

**Skorpius Dunerider**
- Unit size: 1 model
- Unit cost: 95 pts

### FLYERS

**Archaepopter Fusileave**
- Unit size: 1 model
- Unit cost: 150 pts
- Chaff launcher: +20 pts

**Archaepopter Stratoraptor**
- Unit size: 1 model
- Unit cost: 180 pts
- Chaff launcher: +20 pts

**Archaepopter Transvector**
- Unit size: 1 model
- Unit cost: 110 pts
- Chaff launcher: +20 pts

### Holy Orders

- Genets: +25 pts
- Logi: +40 pts
- Magi: +30 pts
- Artisans: +35 pts
IMPERIAL KNIGHTS
LORDS OF WAR

Armiger Helverin
Unit size ........................................... 1-3 models
Unit cost ........................................... 155 pts/model
  • Melta gun ...................................... +5 pts

Armiger Warglaive
Unit size ........................................... 1-3 models
Unit cost ........................................... 145 pts/model
  • Melta gun ...................................... +5 pts

Canis Rex
Unit size ........................................... 1 model
Unit cost ........................................... 440 pts

Exalted Court
Forge Master...................................... 30 pts
Gatekeeper........................................ 35 pts
Herald.............................................. 20 pts
High Monarch.................................... 45 pts
Monarchsward................................... 35 pts
Master of Lore.................................... 35 pts
Master of Justice................................. 30 pts
Master Tactician................................. 30 pts
Master of Vox..................................... 20 pts
Princeps.......................................... 35 pts

Knight Castellan
Unit size ........................................... 1 model
Unit cost ........................................... 595 pts
  • Twin siegebreaker cannon ................. +15 pts

Knight Crusader
Unit size ........................................... 1 model
Unit cost ........................................... 485 pts
  • Melta gun ...................................... +5 pts
  • Ironstorm missile pod ...................... +20 pts
  • Stormspear rocket pod ..................... +40 pts
  • Twin Icarus autocannon .................... +20 pts

Knight Errant
Unit size ........................................... 1 model
Unit cost ........................................... 425 pts
  • Melta gun ...................................... +5 pts
  • Ironstorm missile pod ...................... +20 pts
  • Stormspear rocket pod ..................... +40 pts
  • Twin Icarus autocannon .................... +20 pts

Knight Gallant
Unit size ........................................... 1 model
Unit cost ........................................... 400 pts
  • Melta gun ...................................... +5 pts
  • Ironstorm missile pod ...................... +20 pts
  • Stormspear rocket pod ..................... +40 pts
  • Twin Icarus autocannon .................... +20 pts

Knight Paladin
Unit size ........................................... 1 model
Unit cost ........................................... 425 pts
  • Melta gun ...................................... +5 pts
  • Ironstorm missile pod ...................... +20 pts
  • Stormspear rocket pod ..................... +40 pts
  • Twin Icarus autocannon .................... +20 pts

Knight Preceptor
Unit size ........................................... 1 model
Unit cost ........................................... 420 pts
  • Melta gun ...................................... +5 pts
  • Ironstorm missile pod ...................... +20 pts
  • Stormspear rocket pod ..................... +40 pts
  • Twin Icarus autocannon .................... +20 pts

Knight Valiant
Unit size ........................................... 1 model
Unit cost ........................................... 585 pts
  • Twin siegebreaker cannon ................. +15 pts

Knight Warden
Unit size ........................................... 1 model
Unit cost ........................................... 435 pts
  • Melta gun ...................................... +5 pts
  • Ironstorm missile pod ...................... +20 pts
  • Stormspear rocket pod ..................... +40 pts
  • Twin Icarus autocannon .................... +20 pts

INQUISITION
HO

Inquisitor
Unit size ........................................... 1 model
Unit cost ........................................... 60 pts
  • Combi-flamer .................................. +10 pts
  • Combi-melta .................................. +10 pts
  • Combi-plasma .................................. +10 pts
  • Condemnor boltgun ......................... +10 pts
  • Flashlight ...................................... +5 pts
  • Force axe ...................................... +10 pts
  • Force stave .................................... +10 pts
  • Force sword ................................... +10 pts
  • Incinerator .................................... +10 pts
  • Inferno pistol .................................. +5 pts
  • Melta gun ...................................... +10 pts
  • Nemesis Daemon hammer ................... +20 pts
  • Plasma gun .................................... +10 pts
  • Plasma pistol .................................. +5 pts
  • Power fist ...................................... +10 pts
  • Power maul ..................................... +5 pts
  • Power sword ................................... +5 pts
  • Storm bolter .................................... +5 pts
  • Thunder hammer .............................. +15 pts

Inquisitor Eisenhorn
Unit size ........................................... 1 model
Unit cost ........................................... 85 pts

Inquisitor Greyfax
Unit size ........................................... 1 model
Unit cost ........................................... 90 pts

Inquisitor Karamazov
Unit size ........................................... 1 model
Unit cost ........................................... 125 pts

Lord Inquisitor Kyria Draxus
Unit size ........................................... 1 model
Unit cost ........................................... 85 pts

ELITES

Acolytes
Unit size ........................................... 1-6 models
Unit cost ........................................... 10 pts/model
  • Combi-flamer .................................. +10 pts
  • Combi-melta .................................. +10 pts
  • Combi-plasma .................................. +10 pts
  • Flashlight ...................................... +5 pts
  • Melta gun ...................................... +10 pts
  • Plasma gun .................................... +10 pts
  • Plasma pistol .................................. +5 pts
  • Power fist ...................................... +10 pts
  • Power maul ..................................... +5 pts
  • Power sword ................................... +5 pts
  • Storm bolter .................................... +5 pts
  • Thunder hammer .............................. +15 pts

Daemonhost
Unit size ........................................... 1 model
Unit cost ........................................... 25 pts

Jokaero Weaponsmith
Unit size ........................................... 1 model
Unit cost ........................................... 20 pts
## CHAOS SPACE MARINES

### HO

<table>
<thead>
<tr>
<th>Unit</th>
<th>Description</th>
<th>Cost</th>
<th>Size</th>
</tr>
</thead>
<tbody>
<tr>
<td>Abaddon the Despoiler</td>
<td>HQ</td>
<td>90 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>Chaos Lord</td>
<td>HQ</td>
<td>90 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>Chaos Lord in Terminator Armour</td>
<td>HQ</td>
<td>110 pts</td>
<td>5-10 models</td>
</tr>
<tr>
<td>Cypher</td>
<td></td>
<td>90 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>Dark Apostle</td>
<td></td>
<td>95 pts</td>
<td>3 models</td>
</tr>
<tr>
<td>Dark Commune</td>
<td></td>
<td>100 pts</td>
<td>5 models</td>
</tr>
<tr>
<td>Exalted Champion</td>
<td></td>
<td>300 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>Fabius Bile</td>
<td></td>
<td>90 pts</td>
<td>2 models</td>
</tr>
<tr>
<td>Haarken Worldclaimer</td>
<td></td>
<td>150 pts</td>
<td>1 model</td>
</tr>
</tbody>
</table>

### Marks of Chaos

- Mark of Khorne: 15 pts
- Mark of Tzeentch: 15 pts
- Mark of Nurgle: 15 pts
- Mark of Slaanesh: 15 pts

### TROOPS

<table>
<thead>
<tr>
<th>Unit Size</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Accursed Cultists</td>
<td>5-10 Mutants and 3-6 Torments*</td>
</tr>
<tr>
<td>Chosen</td>
<td>25 pts/model</td>
</tr>
<tr>
<td>Helbrute</td>
<td>105 pts</td>
</tr>
<tr>
<td>Cultists Mob</td>
<td>6 pts/model</td>
</tr>
</tbody>
</table>

### HERETIC ASTARTES DAEMON PRINCE

**Unit Size:** 1 model

**Unit Cost:** 120 pts*

- Daemonic axe: +10 pts
- Hellforged sword: +10 pts
- Wings: +35 pts

*This model must be upgraded to have a Mark of Chaos (see Codex: Chaos Space Marines).

### Huron Blackheart

**Unit Size:** 1 model

**Unit Cost:** 140 pts

### Lord Discordant on Helstalker

**Unit Size:** 1 model

**Unit Cost:** 175 pts

### Lucius the Eternal

**Unit Size:** 1 model

**Unit Cost:** 120 pts

### Master of Possession

**Unit Size:** 1 model

**Unit Cost:** 105 pts

### Master of Executions

**Unit Size:** 1 model

**Unit Cost:** 105 pts

### Warpsmith

**Unit Size:** 1 model

**Unit Cost:** 80 pts

- Thunder hammer: +15 pts

### Legionsary

**Unit Size:** 5-10 models

**Unit Cost:** 18 pts/model

- Balefire tome: +20 pts
- Chaos icon: +5 pts
- Daemon blade: +10 pts
- Flamer: +5 pts
- Havoc autocannon: +10 pts
- Heavy bolter: +10 pts
- Heavy chainaxe: +10 pts
- Lascannon: +15 pts
- Metagun: +10 pts
- Missile launcher: +15 pts
- Plasma gun: +10 pts
- Plasma pistol: +5 pts
- Power axe: +5 pts
- Power fist: +10 pts
- Power maul: +5 pts
- Power sword: +5 pts
- Reaper autocannon: +15 pts
- Tainted chaincannon: +15 pts
- Tainted chainaxe: +5 pts

### ELITES

<table>
<thead>
<tr>
<th>Unit Size</th>
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</tr>
</thead>
<tbody>
<tr>
<td>Chaos Terminator Squad</td>
<td>5-10 models</td>
</tr>
<tr>
<td>Sorcerer</td>
<td>33 pts/model</td>
</tr>
<tr>
<td>Sorcerer in Terminator Armour</td>
<td>95 pts</td>
</tr>
<tr>
<td>Chosen</td>
<td>25 pts/model</td>
</tr>
<tr>
<td>Helbrute</td>
<td>105 pts</td>
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</table>

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<th>Unit Size</th>
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<tbody>
<tr>
<td>Cultists Mob</td>
<td>10-20 models</td>
</tr>
<tr>
<td>Master of Executions</td>
<td>105 pts</td>
</tr>
</tbody>
</table>

*This unit cannot contain more than 3 Torment models unless it also contains 10 Mutant models.
## HEAVY SUPPORT

<table>
<thead>
<tr>
<th>Unit</th>
<th>Cost</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Chaos Land Raider</td>
<td>1 model</td>
<td>265 pts&lt;br&gt;• Combi-bolter ........................................... +5 pts&lt;br&gt;• Combi-flamer .................. +10 pts&lt;br&gt;• Combi-melta .................. +10 pts&lt;br&gt;• Havoc launcher .......... +5 pts&lt;br&gt;• Heavy bolter .............. +10 pts&lt;br&gt;• Lascannon ................. +20 pts</td>
</tr>
<tr>
<td>Chaos Predator Annihilator</td>
<td>1 model</td>
<td>130 pts&lt;br&gt;• Combi-bolter ........................................... +5 pts&lt;br&gt;• Combi-flamer .................. +10 pts&lt;br&gt;• Combi-melta .................. +10 pts&lt;br&gt;• Havoc launcher .......... +5 pts&lt;br&gt;• Heavy bolter .............. +10 pts&lt;br&gt;• Lascannon ................. +20 pts</td>
</tr>
<tr>
<td>Chaos Predator Destructor</td>
<td>1 model</td>
<td>140 pts&lt;br&gt;• Combi-bolter ........................................... +5 pts&lt;br&gt;• Combi-flamer .................. +10 pts&lt;br&gt;• Combi-melta .................. +10 pts&lt;br&gt;• Havoc launcher .......... +5 pts&lt;br&gt;• Heavy bolter .............. +10 pts&lt;br&gt;• Lascannon ................. +20 pts</td>
</tr>
<tr>
<td>Chaos Vindicator</td>
<td>1 model</td>
<td>130 pts&lt;br&gt;• Combi-bolter ........................................... +5 pts&lt;br&gt;• Combi-flamer .................. +10 pts&lt;br&gt;• Combi-melta .................. +10 pts&lt;br&gt;• Havoc launcher .......... +5 pts&lt;br&gt;• Vindicator siege shield .... +10 pts</td>
</tr>
<tr>
<td>Defiler</td>
<td>1 model</td>
<td>165 pts&lt;br&gt;• Combi-bolter ........................................... +5 pts&lt;br&gt;• Combi-flamer .................. +10 pts&lt;br&gt;• Combi-melta .................. +10 pts&lt;br&gt;• Defiler scourge .......... +10 pts&lt;br&gt;• Twin heavy bolter ....... +10 pts&lt;br&gt;• Twin heavy flamer .......... +15 pts&lt;br&gt;• Twin lascannon .......... +20 pts</td>
</tr>
<tr>
<td>Forgewield</td>
<td>1 model</td>
<td>110 pts&lt;br&gt;• Ectoplasm cannon ........................................ +15 pts&lt;br&gt;• Heavy hades autocannon .... +25 pts</td>
</tr>
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</table>

### FAST ATTACK

<table>
<thead>
<tr>
<th>Unit</th>
<th>Cost</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Noise Marines</td>
<td>5-10 models</td>
<td>21 pts/model&lt;br&gt;• Blastmaster ........................................... +15 pts&lt;br&gt;• Doom siren ............................................... +10 pts&lt;br&gt;• Icon of Slaanesh .................. +5 pts&lt;br&gt;• Plasma pistol .................. +5 pts&lt;br&gt;• Power axe ........................................ +5 pts&lt;br&gt;• Power fist ...................... +10 pts&lt;br&gt;• Power maul ....................... +5 pts&lt;br&gt;• Power sword ..................... +5 pts&lt;br&gt;• Sonic blaster .................. +5 pts&lt;br&gt;• Tainted chainaxe .............. +5 pts</td>
</tr>
</tbody>
</table>

| Possessed       | 5-10 models | 28 pts/model<br>• Chaos icon ........................................... +5 pts |

### CHAOS

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<tr>
<th>Unit</th>
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</tr>
</thead>
<tbody>
<tr>
<td>Warp Talons</td>
<td>5-10 models</td>
<td>28 pts/model&lt;br&gt;• Commander ........................................... +5 pts&lt;br&gt;• Plague grub ................. +10 pts&lt;br&gt;• Plague monger .......... +10 pts&lt;br&gt;• Tainted plasma cannon .... +5 pts</td>
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| Possessed       | 5-10 models | 28 pts/model<br>• Chaos icon ........................................... +5 pts |

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<tr>
<th>Unit</th>
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</tr>
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<tbody>
<tr>
<td>Noise Marines</td>
<td>3-9 models</td>
<td>30 pts/model&lt;br&gt;• Chaos icon ........................................... +5 pts&lt;br&gt;• Combi-flamer .................. +5 pts&lt;br&gt;• Combi-melta .................. +5 pts&lt;br&gt;• Combi-plasma .................. +5 pts&lt;br&gt;• Flamer ........................................ +5 pts&lt;br&gt;• MeltaGun .................... +10 pts&lt;br&gt;• Plasma gun .................... +10 pts&lt;br&gt;• Plasma pistol .................. +5 pts&lt;br&gt;• Power axe ........................................ +5 pts&lt;br&gt;• Power fist ...................... +10 pts&lt;br&gt;• Power maul ....................... +5 pts&lt;br&gt;• Power sword ..................... +5 pts&lt;br&gt;• Tainted chainaxe .............. +5 pts</td>
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<tbody>
<tr>
<td>Noise Marines</td>
<td>1 model</td>
<td>25 pts&lt;br&gt;• Power sword ............................................. +5 pts&lt;br&gt;• Plasma pistol .................. +5 pts&lt;br&gt;• Plasma gun .................... +10 pts&lt;br&gt;• Tainted plasma cannon .... +5 pts</td>
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<th>Unit</th>
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</tr>
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<tbody>
<tr>
<td>Noise Marines</td>
<td>1-3 models</td>
<td>90 pts/model&lt;br&gt;• Power sword ............................................. +5 pts&lt;br&gt;• Plasma pistol .................. +5 pts&lt;br&gt;• Plasma gun .................... +10 pts&lt;br&gt;• Tainted plasma cannon .... +5 pts</td>
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<tbody>
<tr>
<td>Noise Marines</td>
<td>1 model</td>
<td>80 pts&lt;br&gt;• Power sword ............................................. +5 pts&lt;br&gt;• Plasma pistol .................. +5 pts&lt;br&gt;• Plasma gun .................... +10 pts&lt;br&gt;• Tainted plasma cannon .... +5 pts</td>
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| Possessed       | 5-10 models | 28 pts/model<br>• Chaos icon ........................................... +5 pts |

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<tr>
<th>Unit</th>
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</tr>
</thead>
<tbody>
<tr>
<td>Noise Marines</td>
<td>1 model</td>
<td>125 pts&lt;br&gt;• Power sword ............................................. +5 pts&lt;br&gt;• Plasma pistol .................. +5 pts&lt;br&gt;• Plasma gun .................... +10 pts&lt;br&gt;• Tainted plasma cannon .... +5 pts</td>
</tr>
</tbody>
</table>

| Possessed       | 5-10 models | 28 pts/model<br>• Chaos icon ........................................... +5 pts |

### ENSLAVEMENT

<table>
<thead>
<tr>
<th>Unit</th>
<th>Cost</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Noise Marines</td>
<td>1 model</td>
<td>100 pts&lt;br&gt;• Power sword ............................................. +5 pts&lt;br&gt;• Plasma pistol .................. +5 pts&lt;br&gt;• Plasma gun .................... +10 pts&lt;br&gt;• Tainted plasma cannon .... +5 pts</td>
</tr>
</tbody>
</table>

| Possessed       | 5-10 models | 28 pts/model<br>• Chaos icon ........................................... +5 pts |

<table>
<thead>
<tr>
<th>Unit</th>
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</tr>
</thead>
<tbody>
<tr>
<td>Noise Marines</td>
<td>1 model</td>
<td>150 pts&lt;br&gt;• Power sword ............................................. +5 pts&lt;br&gt;• Plasma pistol .................. +5 pts&lt;br&gt;• Plasma gun .................... +10 pts&lt;br&gt;• Tainted plasma cannon .... +5 pts</td>
</tr>
</tbody>
</table>

| Possessed       | 5-10 models | 28 pts/model<br>• Chaos icon ........................................... +5 pts |

<table>
<thead>
<tr>
<th>Unit</th>
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</tr>
</thead>
<tbody>
<tr>
<td>Noise Marines</td>
<td>1 model</td>
<td>165 pts&lt;br&gt;• Power sword ............................................. +5 pts&lt;br&gt;• Plasma pistol .................. +5 pts&lt;br&gt;• Plasma gun .................... +10 pts&lt;br&gt;• Tainted plasma cannon .... +5 pts</td>
</tr>
</tbody>
</table>

| Possessed       | 5-10 models | 28 pts/model<br>• Chaos icon ........................................... +5 pts |

### HEAVY SUPPORT

<table>
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<tr>
<th>Unit</th>
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<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Noise Marines</td>
<td>1 model</td>
<td>25 pts&lt;br&gt;• Power sword ............................................. +5 pts&lt;br&gt;• Plasma pistol .................. +5 pts&lt;br&gt;• Plasma gun .................... +10 pts&lt;br&gt;• Tainted plasma cannon .... +5 pts</td>
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<tbody>
<tr>
<td>Noise Marines</td>
<td>1 model</td>
<td>30 pts&lt;br&gt;• Power sword ............................................. +5 pts&lt;br&gt;• Plasma pistol .................. +5 pts&lt;br&gt;• Plasma gun .................... +10 pts&lt;br&gt;• Tainted plasma cannon .... +5 pts</td>
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<th>Cost</th>
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</tr>
</thead>
<tbody>
<tr>
<td>Noise Marines</td>
<td>1 model</td>
<td>35 pts&lt;br&gt;• Power sword ............................................. +5 pts&lt;br&gt;• Plasma pistol .................. +5 pts&lt;br&gt;• Plasma gun .................... +10 pts&lt;br&gt;• Tainted plasma cannon .... +5 pts</td>
</tr>
</tbody>
</table>

| Possessed       | 5-10 models | 28 pts/model<br>• Chaos icon ........................................... +5 pts |

### DEDICATED TRANSPORT

<table>
<thead>
<tr>
<th>Unit</th>
<th>Cost</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Noise Marines</td>
<td>1 model</td>
<td>80 pts&lt;br&gt;• Power sword ............................................. +5 pts&lt;br&gt;• Plasma pistol .................. +5 pts&lt;br&gt;• Plasma gun .................... +10 pts&lt;br&gt;• Tainted plasma cannon .... +5 pts</td>
</tr>
</tbody>
</table>

| Possessed       | 5-10 models | 28 pts/model<br>• Chaos icon ........................................... +5 pts |

<table>
<thead>
<tr>
<th>Unit</th>
<th>Cost</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Noise Marines</td>
<td>1 model</td>
<td>100 pts&lt;br&gt;• Power sword ............................................. +5 pts&lt;br&gt;• Plasma pistol .................. +5 pts&lt;br&gt;• Plasma gun .................... +10 pts&lt;br&gt;• Tainted plasma cannon .... +5 pts</td>
</tr>
</tbody>
</table>

| Possessed       | 5-10 models | 28 pts/model<br>• Chaos icon ........................................... +5 pts |

### LORDS OF WAR

<table>
<thead>
<tr>
<th>Unit</th>
<th>Cost</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Noise Marines</td>
<td>1 model</td>
<td>125 pts&lt;br&gt;• Power sword ............................................. +5 pts&lt;br&gt;• Plasma pistol .................. +5 pts&lt;br&gt;• Plasma gun .................... +10 pts&lt;br&gt;• Tainted plasma cannon .... +5 pts</td>
</tr>
</tbody>
</table>

| Possessed       | 5-10 models | 28 pts/model<br>• Chaos icon ........................................... +5 pts |

### FORTIFICATIONS

<table>
<thead>
<tr>
<th>Unit</th>
<th>Cost</th>
<th>Notes</th>
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<tbody>
<tr>
<td>Noise Marines</td>
<td>1 model</td>
<td>150 pts&lt;br&gt;• Power sword ............................................. +5 pts&lt;br&gt;• Plasma pistol .................. +5 pts&lt;br&gt;• Plasma gun .................... +10 pts&lt;br&gt;• Tainted plasma cannon .... +5 pts</td>
</tr>
</tbody>
</table>

| Possessed       | 5-10 models | 28 pts/model<br>• Chaos icon ........................................... +5 pts |

<table>
<thead>
<tr>
<th>Unit</th>
<th>Cost</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Noise Marines</td>
<td>1 model</td>
<td>165 pts&lt;br&gt;• Power sword ............................................. +5 pts&lt;br&gt;• Plasma pistol .................. +5 pts&lt;br&gt;• Plasma gun .................... +10 pts&lt;br&gt;• Tainted plasma cannon .... +5 pts</td>
</tr>
</tbody>
</table>

| Possessed       | 5-10 models | 28 pts/model<br>• Chaos icon ........................................... +5 pts |
**DEATH GUARD**

**HQ**

**Death Guard Chaos Lord**
- Unit size: 1 model
- Unit cost: 85 pts
  - Balesword: +10 pts
  - Combi-flamer: +10 pts
  - Combi-melta: +10 pts
  - Combi-plasma: +10 pts
  - Lightning claw: +5 pts
  - Power axe: +5 pts
  - Power fist: +10 pts
  - Power maul: +5 pts
  - Power sword: +5 pts

**Death Guard Daemonic Prince**
- Unit size: 1 model
- Unit cost: 140 pts
  - Daemonic axe: +10 pts
  - Hellforged sword: +10 pts
  - Plague spewer: +5 pts
  - Foetid wings: +35 pts

**Death Guard Sorcerer**
- Unit size: 1 model
- Unit cost: 120 pts
  - Chainfist: +15 pts
  - Combi-melta: +5 pts
  - Power fist: +10 pts

**Lord of Contagion**
- Unit size: 1 model
- Unit cost: 120 pts
  - Orb of desiccation: +5 pts

**Lord of Virulence**
- Unit size: 1 model
- Unit cost: 120 pts

**Malignant Plaguecaster**
- Unit size: 1 model
- Unit cost: 90 pts

**Typhus**
- Unit size: 1 model
- Unit cost: 165 pts

**TROOPS**

**Death Guard Cultists**
- Unit size: 10-30 models
- Unit cost: 5 pts/model
  - Flamer: +5 pts
  - Heavy stubber: +5 pts

**Plague Marines**
- Unit size: 5-10 models
- Unit cost: 21 pts/model

**Ploxwalkers**
- Unit size: 10-20 models
- Unit cost: 5 pts/model

**ELITES**

**Biologus Putrifier**
- Unit size: 1 model
- Unit cost: 65 pts

**Blightlord Terminators**
- Unit size: 5-10 models
- Unit cost: 40 pts/model
  - Blight launcher: +5 pts
  - Combi-flamer: +5 pts
  - Combi-melta: +5 pts
  - Combi-plasma: +5 pts
  - Flail of corruption: +5 pts
  - Plague spewer: +5 pts
  - Reaper autocannon: +5 pts

**Death Guard Possessed**
- Unit size: 5-10 models
- Unit cost: 24 pts/model

**Deathshroud Terminators**
- Unit size: 3-6 models
- Unit cost: 50 pts/model
  - Chimes of contagion: +15 pts

**Foul Blightspawn**
- Unit size: 1 model
- Unit cost: 90 pts

**Helbrute**
- Unit size: 1 model
- Unit cost: 105 pts
  - Combi-bolter: +5 pts
  - Heavy flamer: +10 pts
  - Multi-melta: +5 pts
  - Twin heavy bolter: +10 pts
  - Twin lascannon: +20 pts

**NOXIOUS BLIGHTBRINGER**

**Plague Surgeon**
- Unit size: 1 model
- Unit cost: 60 pts

**FAST ATTACK**

**Chaos Spawn**
- Unit size: 1-5 models
- Unit cost: 23 pts/model

**Foetid Bloat-drone**
- Unit size: 1 model
- Unit cost: 115 pts
  - Fleshmower: +5 pts
  - Heavy blight launcher: +10 pts

**Myphitic Blight-haulers**
- Unit size: 1-3 models
- Unit cost: 120 pts/model

**HEAVY SUPPORT**

**Chaos Land Raider**
- Unit size: 1 model
- Unit cost: 245 pts
  - Combi-bolter: +5 pts
  - Combi-flamer: +10 pts
  - Combi-melta: +10 pts
  - Combi-plasma: +10 pts
  - Havoc launcher: +5 pts

**Chaos Predator Annihilator**
- Unit size: 1 model
- Unit cost: 115 pts
  - Combi-bolter: +5 pts
  - Combi-flamer: +10 pts
  - Combi-melta: +10 pts
  - Combi-plasma: +10 pts
  - Havoc launcher: +5 pts
  - Heavy bolter: +15 pts
  - Lascannon: +20 pts
### Chaos Predator Destructor
- **Unit size**: 1 model
- **Unit cost**: 130 pts
  - **Combi-bolter**: +5 pts
  - **Combi-flamer**: +10 pts
  - **Combi-melta**: +10 pts
  - **Combi-plasma**: +10 pts
  - **Havoc launcher**: +5 pts
  - **Heavy bolter**: +15 pts
  - **Lascannon**: +20 pts

### Defiler
- **Unit size**: 1 model
- **Unit cost**: 165 pts
  - **Combi-bolter**: +5 pts
  - **Combi-flamer**: +10 pts
  - **Combi-melta**: +10 pts
  - **Combi-plasma**: +10 pts
  - **Defiler scourge**: +10 pts
  - **Twin heavy bolter**: +10 pts
  - **Twin heavy flamer**: +15 pts
  - **Twin lascannon**: +20 pts

### Plagueburst Crawler
- **Unit size**: 1 model
- **Unit cost**: 135 pts
  - **Entropy cannon**: +5 pts

### Chaos Rhino
- **Unit size**: 1 model
- **Unit cost**: 80 pts
  - **Additional combi-bolter**: +5 pts
  - **Combi-flamer**: +10 pts
  - **Combi-melta**: +10 pts
  - **Combi-plasma**: +10 pts
  - **Havoc launcher**: +5 pts

### Mortarion
- **Unit size**: 1 model
- **Unit cost**: 450 pts

### Miasmic Malignifier
- **Unit size**: 1 model
- **Unit cost**: 75 pts
  - **Acidic Malady**: +15 pts
  - **Explosive Outbreak**: +15 pts
  - **Virulent Fever**: +15 pts
  - **Befouling Runoff**: +5 pts
  - **Unstable Sickness**: +10 pts
  - **Corrosive Filth**: +15 pts
  - **Viscous Death**: +5 pts

### WORLD EATERS

#### HQ
- **Khârn the Betrayer**
  - **Unit size**: 1 model
  - **Unit cost**: 140 pts

#### ELITES
- **Khorne Berzerkers**
  - **Unit size**: 5-10 models
  - **Unit cost**: 22 pts/model
    - **Chaos icon**: 5 pts
    - **Plasma pistol**: 5 pts
THOUSAND SONS

HQ

Ahriman
Unit size: 1 model
Unit cost: 160 pts
- Disc of Tzeentch: +20 pts

Exalted Sorcerer
Unit size: 1 model
Unit cost: 100 pts
- Daemonic khopesh: +5 pts
- Warphlamu pistol: +5 pts

Infernal Master
Unit size: 1 model
Unit cost: 90 pts

Sorcerer
Unit size: 1 model
Unit cost: 105 pts
- Plasma pistol: +5 pts
- Warphlamu pistol: +5 pts

Sorcerer in Terminator Armour
Unit size: 1 model
Unit cost: 140 pts
- Inferno combi-melta: +5 pts
- Warprifle: +3 pts

Thousand Sons Daemon Prince
Unit size: 1 model
Unit cost: 140 pts
- Daemonic axe: +10 pts
- Hellforged sword: +10 pts
- Wings: +35 pts

TROOPS

Rubric Marines
Unit size: 5-10 models
Unit cost: 21 pts/model
- Soulearner cannon: +5 pts
- Warphlamu: +3 pts

Thousand Sons Cultists
Unit size: 10-30 models
Unit cost: 5 pts/model
- Flame: +5 pts
- Heavy stubber: +5 pts

Tzaangors
Unit size: 10-20 models
Unit cost: 7 pts/model
- Braghorn: +10 pts
- Herd banner: +5 pts

ELITES

Helbrute
Unit size: 1 model
Unit cost: 105 pts
- Heavy flamer: +10 pts
- Inferno combi-bolter: +5 pts
- Multi-melta: +5 pts
- Twin heavy bolter: +10 pts
- Twin lascannon: +20 pts

Scarab Occult Terminators
Unit size: 5-10 models
Unit cost: 40 pts/model
- Heavy warprifle: +5 pts
- Hellfire missile rack: +10 pts
- Soulearner cannon: +5 pts

Tzaangor Shaman
Unit size: 1 model
Unit cost: 70 pts

FAST ATTACK

Chaos Spawn
Unit size: 1-5 models
Unit cost: 23 pts/model

Tzaangor Enlightened
Unit size: 3-6 models
Unit cost: 18 pts/model

HEAVY SUPPORT

Chaos Land Raider
Unit size: 1 model
Unit cost: 245 pts
- Havoc launcher: +5 pts
- Inferno combi-bolter: +5 pts
- Inferno combi-flamer: +10 pts
- Inferno combi-melta: +10 pts

Chaos Predator Annihilator
Unit size: 1 model
Unit cost: 115 pts
- Havoc launcher: +5 pts
- Heavy bolter: +15 pts
- Inferno combi-bolter: +5 pts
- Inferno combi-flamer: +10 pts
- Inferno combi-melta: +10 pts
- Lascannon: +20 pts

Chaos Predator Destructor
Unit size: 1 model
Unit cost: 130 pts
- Havoc launcher: +5 pts
- Heavy bolter: +15 pts
- Inferno combi-bolter: +5 pts
- Inferno combi-flamer: +10 pts
- Inferno combi-melta: +10 pts
- Lascannon: +20 pts

Chaos Vindicator
Unit size: 1 model
Unit cost: 120 pts
- Havoc launcher: +5 pts
- Inferno combi-bolter: +5 pts
- Inferno combi-flamer: +10 pts
- Inferno combi-melta: +10 pts
- Vindicator siege shield: +10 pts

Defiler
Unit size: 1 model
Unit cost: 165 pts
- Defiler scourge: +10 pts
- Inferno combi-bolter: +5 pts
- Inferno combi-flamer: +10 pts
- Inferno combi-melta: +10 pts
- Twin heavy bolter: +10 pts
- Twin heavy flamer: +15 pts
- Twin lascannon: +20 pts

Forgefiend
Unit size: 1 model
Unit cost: 110 pts
- Ectoplasma cannon: +15 pts
- Heavy hades autocannon: +25 pts

Maulerfiend
Unit size: 1 model
Unit cost: 140 pts
- Lasher tendrils: +10 pts

Mutalith Vortex Beast
Unit size: 1 model
Unit cost: 145 pts

DEDICATED TRANSPORT

Chaos Rhino
Unit size: 1 model
Unit cost: 80 pts
- Additional inferno combi-bolter: +5 pts
- Havoc launcher: +5 pts
- Inferno combi-flamer: +10 pts
- Inferno combi-melta: +10 pts

FLYERS

Helldrake
Unit size: 1 model
Unit cost: 165 pts
**LORD OF WAR**

**Magnus the Red**
- Unit size: 1 model
- Unit cost: 420 pts

**Bloodmaster**
- Unit size: 1 model
- Unit cost: 380 pts

**Bloodthirster of Insensate Rage**
- Unit size: 1 model
- Unit cost: 240 pts

**Bloodthirster of Unfettered Fury**
- Unit size: 1 model
- Unit cost: 240 pts

**Blood Throne**
- Unit size: 1 model
- Unit cost: 115 pts

**The Blue Scribes**
- Unit size: 1 model
- Unit cost: 90 pts

**Changecaster**
- Unit size: 1 model
- Unit cost: 85 pts
- Staff of change: +5 pts

**The Changeling**
- Unit size: 1 model
- Unit cost: 105 pts

**Contorted Epitome**
- Unit size: 1 model
- Unit cost: 210 pts

**Daemon Prince of Chaos**
- Unit size: 1 model
- Unit cost: 150 pts
- Daemonic axe: +10 pts
- Malefic talons (one set/two sets): +0/+15 pts
- Wings: +35 pts

**Epidemius**
- Unit size: 1 model
- Unit cost: 105 pts

**Fateskimmer**
- Unit size: 1 model
- Unit cost: 160 pts
- Chanting horrors: +5 pts
- Staff of change: +5 pts

**Fluxmaster**
- Unit size: 1 model
- Unit cost: 105 pts
- Staff of change: +5 pts

**Great Unclean One**
- Unit size: 1 model
- Unit cost: 240 pts
- Bileword: +10 pts
- Bileblade: +10 pts
- Doomsday bell: +20 pts
- Plague flail: +20 pts

**Herald of Slaanesh**
- Unit size: 1 model
- Unit cost: 55 pts

**Herald of Slaanesh on Exalted Seeker Chariot**
- Unit size: 1 model
- Unit cost: 130 pts

**Herald of Slaanesh on Hellflayer**
- Unit size: 1 model
- Unit cost: 105 pts

**Herald of Slaanesh on Seeker Chariot**
- Unit size: 1 model
- Unit cost: 95 pts

**Horticultural Slimux**
- Unit size: 1 model
- Unit cost: 160 pts

**Infernal Enrapturess**
- Unit size: 1 model
- Unit cost: 75 pts

**Kairos Fateweaver**
- Unit size: 1 model
- Unit cost: 270 pts

**Karanak**
- Unit size: 1 model
- Unit cost: 75 pts

**Keeper of Secrets**
- Unit size: 1 model
- Unit cost: 230 pts
- Shining aegis: +5 pts

**Lord of Change**
- Unit size: 1 model
- Unit cost: 300 pts
- Baleful sword: +5 pts
- Rod of sorcery: +10 pts

**The Masque of Slaanesh**
- Unit size: 1 model
- Unit cost: 85 pts

**Poxbringer**
- Unit size: 1 model
- Unit cost: 75 pts

**Rotigus**
- Unit size: 1 model
- Unit cost: 270 pts

**Shalaxi Helbane**
- Unit size: 1 model
- Unit cost: 240 pts
- Shining aegis: +10 pts

**Skarbrand**
- Unit size: 1 model
- Unit cost: 310 pts

**Skullmaster**
- Unit size: 1 model
- Unit cost: 95 pts

**Skulltaker**
- Unit size: 1 model
- Unit cost: 90 pts

**Sloppity Bilepiper**
- Unit size: 1 model
- Unit cost: 65 pts

---

**CHAOS DAEMONS**

**HQ**

**Be’lakor**
- Unit size: 1 model
- Unit cost: 380 pts

**Bloodmaster**
- Unit size: 1 model
- Unit cost: 60 pts

**Bloodthirster of Insensate Rage**
- Unit size: 1 model
- Unit cost: 1 model

**Bloodthirster of Unfettered Fury**
- Unit size: 1 model
- Unit cost: 60 pts

**Blood Throne**
- Unit size: 1 model
- Unit cost: 115 pts

**The Blue Scribes**
- Unit size: 1 model
- Unit cost: 90 pts

**Changecaster**
- Unit size: 1 model
- Unit cost: 85 pts
- Staff of change: +5 pts

**The Changeling**
- Unit size: 1 model
- Unit cost: 105 pts

**Contorted Epitome**
- Unit size: 1 model
- Unit cost: 210 pts

**Daemon Prince of Chaos**
- Unit size: 1 model
- Unit cost: 150 pts
- Daemonic axe: +10 pts
- Malefic talons (one set/two sets): +0/+15 pts
- Wings: +35 pts

**Epidemius**
- Unit size: 1 model
- Unit cost: 105 pts

**Fateskimmer**
- Unit size: 1 model
- Unit cost: 160 pts
- Chanting horrors: +5 pts
- Staff of change: +5 pts

**Fluxmaster**
- Unit size: 1 model
- Unit cost: 105 pts
- Staff of change: +5 pts

**Great Unclean One**
- Unit size: 1 model
- Unit cost: 240 pts
- Bileword: +10 pts
- Bileblade: +10 pts
- Doomsday bell: +20 pts
- Plague flail: +20 pts

**Herald of Slaanesh**
- Unit size: 1 model
- Unit cost: 55 pts

**Herald of Slaanesh on Exalted Seeker Chariot**
- Unit size: 1 model
- Unit cost: 130 pts

**Herald of Slaanesh on Hellflayer**
- Unit size: 1 model
- Unit cost: 105 pts

**Herald of Slaanesh on Seeker Chariot**
- Unit size: 1 model
- Unit cost: 95 pts

**Horticultural Slimux**
- Unit size: 1 model
- Unit cost: 160 pts

**Infernal Enrapturess**
- Unit size: 1 model
- Unit cost: 75 pts

**Kairos Fateweaver**
- Unit size: 1 model
- Unit cost: 270 pts

---

**Lord of War**

**Legion Command**
- Ardent Automata: +15 pts
- Battle-pyjker: +5 pts
- Dilettante: +30 pts
- Loyal Thrall: +10 pts
- Paradigm of Change: +10 pts
- Protégé: +5 pts
- Rehati: +20 pts
- Rites of Coalescence: +10 pts
- Witch-warrior: +10 pts

---

**Chaos Daemons**

**HQ**

**Be’lakor**
- Unit size: 1 model
- Unit cost: 380 pts

**Bloodmaster**
- Unit size: 1 model
- Unit cost: 60 pts

**Bloodthirster of Insensate Rage**
- Unit size: 1 model
- Unit cost: 1 model

**Bloodthirster of Unfettered Fury**
- Unit size: 1 model
- Unit cost: 60 pts

**Blood Throne**
- Unit size: 1 model
- Unit cost: 115 pts

**The Blue Scribes**
- Unit size: 1 model
- Unit cost: 90 pts

**Changecaster**
- Unit size: 1 model
- Unit cost: 85 pts
- Staff of change: +5 pts

**The Changeling**
- Unit size: 1 model
- Unit cost: 105 pts

**Contorted Epitome**
- Unit size: 1 model
- Unit cost: 210 pts

**Daemon Prince of Chaos**
- Unit size: 1 model
- Unit cost: 150 pts
- Daemonic axe: +10 pts
- Malefic talons (one set/two sets): +0/+15 pts
- Wings: +35 pts

**Epidemius**
- Unit size: 1 model
- Unit cost: 105 pts

**Fateskimmer**
- Unit size: 1 model
- Unit cost: 160 pts
- Chanting horrors: +5 pts
- Staff of change: +5 pts

**Fluxmaster**
- Unit size: 1 model
- Unit cost: 105 pts
- Staff of change: +5 pts

**Great Unclean One**
- Unit size: 1 model
- Unit cost: 240 pts
- Bileword: +10 pts
- Bileblade: +10 pts
- Doomsday bell: +20 pts
- Plague flail: +20 pts

**Herald of Slaanesh**
- Unit size: 1 model
- Unit cost: 55 pts

**Herald of Slaanesh on Exalted Seeker Chariot**
- Unit size: 1 model
- Unit cost: 130 pts

**Herald of Slaanesh on Hellflayer**
- Unit size: 1 model
- Unit cost: 105 pts

**Herald of Slaanesh on Seeker Chariot**
- Unit size: 1 model
- Unit cost: 95 pts

**Horticultural Slimux**
- Unit size: 1 model
- Unit cost: 160 pts

**Infernal Enrapturess**
- Unit size: 1 model
- Unit cost: 75 pts

**Kairos Fateweaver**
- Unit size: 1 model
- Unit cost: 270 pts
<table>
<thead>
<tr>
<th>Unit Type</th>
<th>Unit Size</th>
<th>Unit Cost</th>
<th>Points Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Plaguebearers</td>
<td>10-30 models</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Unit size (Plaguebearers)</td>
<td>10-30 models</td>
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<tr>
<td></td>
<td>Unit size (Skull Altar)</td>
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<td>8 pts/model</td>
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<tr>
<td></td>
<td>Unit size (Feculent Gnarlmaws)</td>
<td>1-3 models</td>
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<tr>
<td></td>
<td>Unit size (Soul Grinder)</td>
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<td>160 pts</td>
</tr>
<tr>
<td></td>
<td>Unit size (Skull Cannon)</td>
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<td>90 pts</td>
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<tr>
<td></td>
<td>Unit size (Exalted Seeker Chariot)</td>
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<td>110 pts</td>
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<td>Unit size (Seeker Chariot)</td>
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<td>Unit size (Bloodcrushers)</td>
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<td>Unit size (Fiends)</td>
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<td>Unit size (Flamers)</td>
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<td>Unit size (Furies)</td>
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<td>5-20 models</td>
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<tr>
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<td>Unit size (Seekers)</td>
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<td>5-20 models</td>
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<td></td>
<td>Unit size (Screamers)</td>
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<td>3-9 models</td>
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<tr>
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<td>Unit size (Plague Drones)</td>
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<tr>
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<td>Unit size (Hellflayer)</td>
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<td>Unit size (Screamers)</td>
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<td>3-9 models</td>
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<td></td>
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# CHAOS KNIGHTS
## LORDS OF WARS

**War Dog Executioner**
- **Unit size**: 1-3 models
- **Unit cost**: 155 pts/model
  - *Daemonbreath meltagun* +5 pts

**War Dog Stalker**
- **Unit size**: 1-3 models
- **Unit cost**: 145 pts/model
  - *Havoc multi-launcher* +5 pts

**War Dog Karnivore**
- **Unit size**: 1-3 models
- **Unit cost**: 140 pts/model
  - *Havoc multi-launcher* +5 pts

**War Dog Brigand**
- **Unit size**: 1-3 models
- **Unit cost**: 155 pts/model
  - *Daemonbreath meltagun* +5 pts

**War Dog Huntsman**
- **Unit size**: 1-3 models
- **Unit cost**: 145 pts/model
  - *Daemonbreath meltagun* +5 pts

**Knight Despoiler**
- **Unit size**: 1 model
- **Unit cost**: 375 pts
  - *Daemonbreath meltagun* +5 pts
  - *Daemonbreath thermal cannon* +50 pts
  - *Despoiler battle cannon* +50 pts
  - *Despoiler gatling cannon* +60 pts
  - *Havoc missile pod* +20 pts
  - *Ruinspear rocket pod* +40 pts
  - *Twin hellstorm autocannon* +20 pts

*If this model is equipped with 2 daemonbreath thermal cannons, 2 despoiler battle cannons, 2 despoiler gatling cannons, or 1 reaper chainsword and 1 warpstrike claw, its unit cost is increased by 20 pts.*

**Knight Desecrator**
- **Unit size**: 1 model
- **Unit cost**: 400 pts
  - *Brimstone volcano lance* +15 pts

**Knight Rampager**
- **Unit size**: 1 model
- **Unit cost**: 400 pts

**Knight Abominant**
- **Unit size**: 1 model
- **Unit cost**: 430 pts

**Knight Tyrant**
- **Unit size**: 1 model
- **Unit cost**: 585 pts
  - *Twin desecrator cannon* +15 pts
  - *Brimstone volcano lance* +10 pts

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**Favours of the Dark Gods**

Each of the following has three values, presented as x/y/z. The first number is the points cost to add that upgrade to a **War Dog-class** model, the second to an **Abhorrent-class** model and the third to a **Tyrant-class** model.

- *Aura of Corruption* ........... 25/35/35 pts
- *Beguiling Majesty* ............ 20/40/40 pts
- *Blessing of a Thousand Poxes* ........... 30/45/30 pts
- *Blood Shield* ............ 30/45/30 pts
- *Collar of Infernal Brass* ........... 15/25/25 pts
- *Cursed Rune of Fate* ........... 15/35/50 pts
- *Mark of the Dread Knight* ........... 20/40/60 pts
- *Mirror of Fates* ........... 15/20/30 pts
- *The Putrid Carapace* ........... 20/40/60 pts
- *Pyrothrone* ........... 25/35/45 pts
- *Quicksilver Throne* ........... 15/20/10 pts
- *Subjugator Machine Spirit* ........... 15/30/20 pts
- *Throne Mechanicum of Skulls* ........... 15/25/15 pts
- *Warp-Borne Stalker* ........... 15/30/30 pts

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ASURYANI AND ANHRATHE

HQ

Asurmen
Unit size: 1 model
Unit cost: 160 pts

Autarch
Unit size: 1 model
Unit cost: 85 pts
- Autarch jump generator: +20 pts
- Death spinner: +10 pts
- Dragon fusion gun: +15 pts
- Fusion pistol: +5 pts
- Howling Banshee mask: +5 pts
- Mandiblasters: +5 pts
- Reaper launcher: +15 pts
- Swooping Hawk wings: +15 pts

Autarch Skyrunner
Unit size: 1 model
Unit cost: 105 pts

Avatar of Khaine
Unit size: 1 model
Unit cost: 280 pts

Baharroth
Unit size: 1 model
Unit cost: 160 pts

Eldrad Ulthran
Unit size: 1 model
Unit cost: 145 pts

Farseer
Unit size: 1 model
Unit cost: 95 pts
- Singing spear: +5 pts

Farseer Skyrunner
Unit size: 1 model
Unit cost: 125 pts
- Singing spear: +5 pts

Fuegan
Unit size: 1 model
Unit cost: 170 pts

Illic Nightspear
Unit size: 1 model
Unit cost: 90 pts

Jain Zar
Unit size: 1 model
Unit cost: 150 pts

Karandras
Unit size: 1 model
Unit cost: 150 pts

Maugan Ra
Unit size: 1 model
Unit cost: 160 pts

Prince Yriel
Unit size: 1 model
Unit cost: 95 pts

Spiriteer
Unit size: 1 model
Unit cost: 75 pts

The Visarch
Unit size: 1 model
Unit cost: 100 pts

The Yncarne
Unit size: 1 model
Unit cost: 260 pts

Yvraine
Unit size: 1 model
Unit cost: 140 pts

TROOPS

Corsair Voidreavers
Unit size: 5-10 models
Unit cost: 10 pts/model
- Corsair blaster: +10 pts
- Corsair shredder: +5 pts
- Mistshield: +5 pts
- Neuro disruptor: +5 pts
- Shuriken cannon: +10 pts
- Wraithcannon: +15 pts

Guardian Defenders
Unit size: 10-20 models
Unit cost: 9 pts/model
This unit can also contain 1-2 of the following models, as specified on its datasheet:
- Heavy Weapon Platform: +20 pts/model
- Aeldari missile launcher: +5 pts
- Bright lance: +10 pts
- Starcannon: +5 pts

Rangers
Unit size: 5-10 models
Unit cost: 13 pts/model
- Gloom field: +10 pts
- Wireweave net: +10 pts

Storm Guardians
Unit size: 10-20 models
Unit cost: 8 pts/model
- Aeldari flamer: +5 pts
- Aeldari power sword: +5 pts
- Guardian fusion gun: +10 pts
This unit can also contain 1-2 of the following models, as specified on its datasheet:
- Serpent's Scale Platform: +20 pts/model

ELITES

Corsair Voidscarred
Unit size: 5-10 models
Unit cost: 12 pts/model

Corsair [Shade Runner]: 20 pts/model
- Corsair blaster: +10 pts
- Corsair shredder: +5 pts
- Faolchú: +10 pts
- Fusion pistol: +10 pts
- Mistshield: +5 pts
- Neuro disruptor: +5 pts
- Ranger long rifle: +5 pts
- Shuriken cannon: +10 pts
- Wraithcannon: +15 pts

Dire Avengers
Unit size: 5-10 models
Unit cost: 13 pts/model
- Shimmershield: +5 pts

Fire Dragons
Unit size: 5-10 models
Unit cost: 24 pts/model
- Firepike: +10 pts

Howling Banshees
Unit size: 5-10 models
Unit cost: 19 pts/model
- Executioner: +5 pts

Strike Scorpions
Unit size: 5-10 models
Unit cost: 18 pts/model
- Biting blade: +5 pts
- Scorpion's claw: +10 pts

Warlock Skyrunners
Unit size: 1-3 models
Unit cost: 35 pts/model* (Soul Weaver) 20 pts/model (Shade Runner) 20 pts/model
- Singing spear: +5 pts

*If this unit contains 1 model, it costs 60pts/model instead.

Warlocks
Unit size: 1-6 models
Unit cost: 20 pts/model
- Singing spear: +5 pts
- Wraithguard: +5 pts

Wraithblades
Unit size: 5-10 models
Unit cost: 40 pts/model
- Ghostaxe and forceshield: +5 pts

Wraithguard
Unit size: 5-10 models
Unit cost: 40 pts/model
- D-scythe: +5 pts
### FAST ATTACK

**Shining Spears**  
Unit size: 3–6 models  
Unit cost: 35 pts/model  
- Aeldari power sword: +5 pts  
- Hawk's talon: +10 pts

**Shroud Runners**  
Unit size: 3–6 models  
Unit cost: 35 pts/model  
- Bright lance: +15 pts

**Swooping Hawks**  
Unit size: 5–10 models  
Unit cost: 20 pts/model  
- Aeldari power sword: +5 pts  
- Hawk's talon: +10 pts

**Vypers**  
Unit size: 1–3 models  
Unit cost: 40 pts/model  
- Aeldari missile launcher: +10 pts  
- Bright lance: +15 pts  
- Shuriken cannon: +5 pts  
- Starcannon: +10 pts

**Warp Spiders**  
Unit size: 5–10 models  
Unit cost: 22 pts/model  
- Powerblades: +10 pts

**Windriders**  
Unit size: 3–9 models  
Unit cost: 20 pts/model  
- Scatter laser: +10 pts  
- Shuriken cannon: +10 pts

### HEAVY SUPPORT

**Dark Reapers**  
Unit size: 5 models  
Unit cost: 150 pts  
- Aeldari missile launcher: +5 pts  
- Tempest launcher: +10 pts

**Falcon**  
Unit size: 1 model  
Unit cost: 145 pts  
- Aeldari missile launcher: +15 pts  
- Bright lance: +20 pts  
- Crystal targeting matrix: +10 pts  
- Shuriken cannon: +5 pts  
- Spirit stones: +10 pts  
- Star engines: +10 pts  
- Starcannon: +15 pts  
- Vectored engines: +20 pts

### FLYERS

**Crimson Hunter**  
Unit size: 1 model  
Unit cost: 175 pts  
- Bright lance: +10 pts

**Hemlock Wraithfighter**  
Unit size: 1 model  
Unit cost: 215 pts

**EXARCH POWERS**

**Crimson Hunters**  
Eyes of Khaine: +30 pts  
Striking Assault: +20 pts  
Wooming Evasion: +25 pts

**Dark Reapers**  
Bringer of Death: +25 pts  
Focused Fire: +15 pts  
Reaper's Reach: +15 pts

**Dire Tawners**  
Defensive Stance: +20 pts  
Shredding Fire: +25 pts  
Stand Firm: +15 pts

**Fire Dragons**  
Blazing Fury: +20 pts  
Burning Heat: +25 pts  
Dragon's Bite: +15 pts

**Howling Banshees**  
Graceful Avoidance: +20 pts  
Nerve-shredding Shriek: +10 pts  
Piercing Strikes: +15 pts

**Shining Spears**  
Expert Lancers: +20 pts  
Heartstroke: +20 pts  
Lightning Attacks: +20 pts

**Striking Scorpions**  
Crushing Blows: +15 pts  
Deadly Ambush: +20 pts  
Scorpion's Sting: +30 pts

**Swooping Hawks**  
Rapid Redeployment: +20 pts  
Suppressing Fire: +15 pts  
Winged Evasion: +15 pts

**Warp Spiders**  
Spider's Lair: +15 pts  
Surprise Assault: +15 pts  
Web of Deceit: +15 pts

### DEDICATED TRANSPORTS

**Wave Serpent**  
Unit size: 1 model  
Unit cost: 145 pts  
- Crystal targeting matrix: +10 pts  
- Shuriken cannon: +10 pts  
- Spirit stones: +10 pts  
- Star engines: +10 pts  
- Twin Aeldari missile launcher: +10 pts  
- Twin bright lance: +15 pts  
- Twin starcannon: +15 pts  
- Vectored engines: +20 pts

**Night Spinner**  
Unit size: 1 model  
Unit cost: 140 pts  
- Crystal targeting matrix: +10 pts  
- Shuriken cannon: +5 pts  
- Spirit stones: +10 pts  
- Star engines: +10 pts  
- Vectored engines: +20 pts

### LORDS OF WAR

**Wraithknight**  
Unit size: 1 model  
Unit cost: 400 pts  
- Heavy wraithcannon: +30 pts  
- Scatter laser: +5 pts  
- Shuriken cannon: +10 pts  
- Starcannon: +15 pts  
- Suncannon: +50 pts
HARLEQUINS

HQ

Shadowseer
Unit size: 1 model
Unit cost: 100 pts
• Neuro disruptor: +5 pts

Troupe Master
Unit size: 1 model
Unit cost: 75 pts
• Aeldari power sword: +5 pts
• Fusion pistol: +5 pts
• Harlequin’s caress: +10 pts
• Harlequin’s embrace: +10 pts
• Harlequin’s kiss: +10 pts
• Neuro disruptor: +5 pts

TROOPS

Troupe
Unit size: 5-12 models
Unit cost: 13 pts/model
• Aeldari power sword: +5 pts
• Fusion pistol: +5 pts
• Harlequin’s caress: +5 pts
• Harlequin’s embrace: +5 pts
• Harlequin’s kiss: +5 pts
• Neuro disruptor: +5 pts

ELITES

Death Jester
Unit size: 1 model
Unit cost: 70 pts

Solitaire
Unit size: 1 model
Unit cost: 110 pts

FAST ATTACK

Skyweavers
Unit size: 2-6 models
Unit cost: 45 pts/model
• Skyweaver haywire cannon: +5 pts
• Zephyrglaive: +5 pts

HEAVY SUPPORT

Voidweavers
Unit size: 1-3 models
Unit cost: 130 pts/model

DEDICATED TRANSPORTS

Starweaver
Unit size: 1 model
Unit cost: 95 pts

DRUKHARI

HQ

Archon
Unit size: 1 model
Unit cost: 70 pts
• Blast pistol: +5 pts
• Huskblade: +5 pts

Drazhar
Unit size: 1 model
Unit cost: 145 pts

Haemonculus
Unit size: 1 model
Unit cost: 70 pts

Leilith Hesperax
Unit size: 1 model
Unit cost: 90 pts

Succubus
Unit size: 1 model
Unit cost: 80 pts

Urien Rakarth
Unit size: 1 model
Unit cost: 100 pts

PIVOTAL ROLES

Troupe Master
Prince of Light: +20 pts
Queen of Shards: +25 pts
Veiled King: +20 pts

Death Jester
Harvester of Torment: +15 pts
Lord of Crystal Bones: +20 pts
Rift Ghoul: +20 pts

Solitaire
Prince of Sins: +20 pts
Spectre of Despair: +15 pts
Thirsting Darkness: +20 pts

Shadowseer
Agent of Pandemonium: +30 pts
Gloom Spider: +20 pts
Mirror Architect: +25 pts

TROOPS

Kabalite Warriors
Unit size: 5-20
Unit cost: 8 pts/model
• Agoniser: +5 pts
• Blast pistol: +5 pts
• Blaster: +10 pts
• Dark lance: +15 pts
• Phantasm grenade launcher: +5 pts
• Power sword: +5 pts
• Shredder: +5 pts
• Splinter cannon: +10 pts

Wracks
Unit size: 5-20
Unit cost: 8 pts/model
• Agoniser: +5 pts
• Electrocorrosive whip: +5 pts
• Flesh gantlet: +5 pts
• Hexrifle: +5 pts
• Liquifier gun: +10 pts
• Mindphase gauntlet: +5 pts
• Ossefactor: +5 pts
• Scissorhand: +10 pts
• Stinger pistol: +5 pts
• Venom blade: +5 pts

Wyches
Unit size: 5-20
Unit cost: 11 pts/model
• Agoniser: +5 pts
• Blast pistol: +5 pts
• Hydra gantlets: +5 pts
• Power sword: +5 pts
• Razorflails: +5 pts
• Shardnet and impaler: +10 pts
## ELITES

**Beastmaster**
- Unit size: 1
- Unit cost: 40 pts

**Court of the Archon**
- Unit size: 4-16
- Unit cost:
  - Lhamaean: 16 pts/model
  - Medusae: 22 pts/model
  - Saltyh: 18 pts/model
  - Ul-Ghul: 16 pts/model

**Favoured Retinues**
- Kabailite Trueborn: +3 pts/model
- Hektirx Bloodbrides: +3 pts/model
- Haemoxgtes: +2 pts/model

**Grotesques**
- Unit size: 3-6
- Unit cost: 35 pts/model
- Liquifier gun: +5 pts

**Incubi**
- Unit size: 5-10
- Unit cost: 18 pts/model

**Mandrakes**
- Unit size: 5-10
- Unit cost: 15 pts/model

## FAST ATTACK

**Clawed Fiends**
- Unit size: 1-6
- Unit cost: 25 pts/model

**Hellions**
- Unit size: 5-20
- Unit cost: 17 pts/model
- Agoniser: +5 pts
- Phantasm grenade launcher: +5 pts
- Power sword: +5 pts
- Stunclaw: +5 pts

**Khymerae**
- Unit size: 2-6
- Unit cost: 10 pts/model

**Razorwing Flock**
- Unit size: 3-9
- Unit cost: 12 pts/model

**Reavers**
- Unit size: 3-12
- Unit cost: 20 pts/model
- Agoniser: +5 pts
- Blaster: +10 pts
- Cluster catapult: +5 pts
- Grav-talon: +5 pts
- Heat lance: +10 pts
- Power sword: +5 pts

**Scourges**
- Unit size: 5-10
- Unit cost: 12 pts/model
- Agoniser: +5 pts
- Blaster: +5 pts
- Blaster: +10 pts
- Dark lance: +15 pts
- Drukkan hagwire blaster: +10 pts
- Heat lance: +10 pts
- Shredder: +5 pts
- Splinter cannon: +10 pts
- Power lance: +5 pts
- Venom blade: +5 pts

## HEAVY SUPPORT

**Cronos**
- Unit size: 1-3
- Unit cost: 75 pts/model
- Spirit probe: +5 pts
- Spirit vortex: +10 pts

**Razorsward Jetfighter**
- Unit size: 1 model
- Unit cost: 150 pts
- Disintegrator cannon: +5 pts
- Splinter cannon: +5 pts

**Voidreaven Bomber**
- Unit size: 1 model
- Unit cost: 175 pts
- Dark scythe: +5 pts
- Voidreaven missiles: +15 pts

## FLYERS

**Razorwing Jetfighter**
- Unit size: 1 model
- Unit cost: 65 pts
- Chain-snares: +5 pts
- Grisly trophies: +5 pts
- Splinter cannon: +10 pts

## DEDICATED TRANSPORTS

**Raider**
- Unit size: 1 model
- Unit cost: 95 pts
- Chain-snares: +5 pts
- Dark lance: +10 pts
- Disintegrator cannon: +5 pts
- Grisly trophies: +5 pts
- Phantasm grenade launcher: +5 pts
- Shock prow: +5 pts
- Splinter racks: +10 pts
NECRONS

HQ

Anarky the Traveller
Unit size..........................1 model
Unit cost..........................130 pts

Catacombs Command Barge
Unit size..........................1 model
Unit cost..........................145 pts
- Gauss cannon..........................+5 pts
- Resurrection orb......................+30 pts
- Warscythe..........................+5 pts

Chronomancer
Unit size..........................1 model
Unit cost..........................75 pts
- Entropic lance..........................+10 pts

Imotekh the Stormlord
Unit size..........................1 model
Unit cost..........................180 pts

Lokhust Lord
Unit size..........................1 model
Unit cost..........................100 pts
- Phylactery..........................+5 pts
- Gauss cannon..........................+5 pts
- Resurrection orb ......................+30 pts

Orikan the Diviner
Unit size..........................1 model
Unit cost..........................125 pts

Nemesor Zahndrekh
Unit size..........................1 model
Unit cost..........................145 pts

Psychomancer
Unit size..........................1 model
Unit cost..........................65 pts

Royal Warden
Unit size..........................1 model
Unit cost..........................70 pts

Skorpekh Lord
Unit size..........................1 model
Unit cost..........................130 pts

Technomancer
Unit size..........................1 model
Unit cost..........................70 pts
- Canoptek control node..................+10 pts

Trazyn the Infinite
Unit size..........................1 model
Unit cost..........................90 pts

Vargard Obyron
Unit size..........................1 model
Unit cost..........................90 pts

TROOPS

Immortals
Unit size..........................5-10 models
Unit cost..........................16 pts/model

Necron Warriors
Unit size..........................10-20 models
Unit cost..........................13 pts/model

ELITES

C’tan Shard of the Deceiver
Unit size..........................1 model
Unit cost..........................300 pts

C’tan Shard of the Nightbringer
Unit size..........................1 model
Unit cost..........................320 pts

C’tan Shard of the Void Dragon
Unit size..........................1 model
Unit cost..........................300 pts

Canoptek Plasmacyte
Unit size..........................1 model
Unit cost..........................15 pts

Canoptek Reanimator
Unit size..........................1 model
Unit cost..........................80 pts

Canoptek Spiders
Unit size..........................1-3 models
Unit cost..........................60 pts/model
- Fabricator claw array..................+5 pts
- Gloom prism..........................+5 pts
- Particle beamer.........................+5 pts

Cryptothralls
Unit size..........................2 models
Unit cost..........................40 pts

Deathmarks
Unit size..........................5-10 models
Unit cost..........................15 pts/model

Flayed Ones
Unit size..........................5-20 models
Unit cost..........................10 pts/model

Hexmark Destroyer
Unit size..........................1 model
Unit cost..........................65 pts

Lychguard
Unit size..........................5-10 models
Unit cost..........................25 pts/model

Skorpekh Destroyers
Unit size..........................3-6 models
Unit cost..........................30 pts/model

Transcendent C’tan
Unit size..........................1 model
Unit cost..........................230 pts

Triarch Stalker
Unit size..........................1 model
Unit cost..........................120 pts
- Heat ray..............................+5 pts
- Twin heavy gauss cannon..............+15 pts
<table>
<thead>
<tr>
<th>Unit</th>
<th>Unit Size</th>
<th>Unit Cost</th>
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<tbody>
<tr>
<td>Canoptek Scarab Swarms</td>
<td>3-9 Models</td>
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<tr>
<td>Beastboss</td>
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Warboss in Mega Armour
Unit size: 1 model
Unit cost: 115 pts

Weirdboy
Unit size: 1 model
Unit cost: 70 pts

Wurrboy
Unit size: 1 model
Unit cost: 70 pts

Zodgrod Wortsnagga
Unit size: 1 model
Unit cost: 65 pts

TROOPS

Beast Snagga Boyz
Unit size: 10-20 models
Unit cost: 8 pts/model
• Thump gun: +5 pts

Boyzz
Unit size: 10-30 models
Unit cost: 6 pts/model
• Big choppa: +5 pts
• Big shoota: +3 pts
• Kombi-rokkit: +10 pts
• Kombi-skorcha: +10 pts
• Power klaw: +10 pts
• Power stabba: +10 pts
• Rokkit launcha: +10 pts

Gretchin
Unit size: 10-30 models
Unit cost: 4 pts/model

ELITES

Burna Boyz
Unit size: 5-15 models
Unit cost: 10 pts/model
• Kustom mega-blasta: +5 pts
• Rokkit launcha: +5 pts

Kommandos
Unit size: 5-15 models
Unit cost: 11 pts/model
• Big choppa: +5 pts
• Big shoota: +5 pts
• Bomb squig: +5 pts
• Breachabram: +5 pts
• Burna: +5 pts
• Distraction grot: +10 pts
• Kustom shoota: +5 pts
• Power klaw: +5 pts
• Rokkit launcha: +10 pts
• Shokka pistol: +5 pts

Mad Dok Grotsnik
Unit size: 1 model
Unit cost: 85 pts

Meganobz
Unit size: 3-10 models
Unit cost: 30 pts/model
• Killsaw: +5 pts
• Kombi-rokkit: +5 pts
• Kombi-skorcha: +10 pts

Mek
Unit size: 1 model
Unit cost: 25 pts
• Grot oiler: +5 pts
• Killsaw: +10 pts
• Kombi-rokkit: +10 pts
• Kombi-skorcha: +10 pts
• Power klaw: +8 pts
• Power stabba: +5 pts

Nob with Waaagh! Banner
Unit size: 1 model
Unit cost: 70 pts

Nobz
Unit size: 5-10 models
Unit cost: 17 pts/model
• Ammo runt: +5 pts
• Big choppa: +3 pts
• Killsaw: +10 pts
• Kombi-rokkit: +10 pts
• Kombi-skorcha: +10 pts
• Power klaw: +8 pts
• Power stabba: +5 pts

Painboy
Unit size: 1 model
Unit cost: 70 pts
• Grot orderly: +5 pts

Runtherd
Unit size: 1 model
Unit cost: 30 pts
• Grot-lash: +5 pts
• Squig hound: +5 pts

Tankbustas
Unit size: 5-15 models
Unit cost: 16 pts/model
• Bomb squig: +5 pts

FAST ATTACK

Boomdakka Snazzwagons
Unit size: 1-3 models
Unit cost: 90 pts/model

Deffkoptas
Unit size: 3-6 models
Unit cost: 50 pts/model
• Big bomb: +5 pts

Kustom Boosta-blastas
Unit size: 1-3 models
Unit cost: 80 pts/model

Megatrakk Scrapjets
Unit size: 1-3 models
Unit cost: 100 pts/model

Nob on Smasha Squig
Unit size: 1 model
Unit cost: 65 pts

Rukkatrukk Squigbuggies
Unit size: 1-3 models
Unit cost: 95 pts/model

Shokkjump Dragstas
Unit size: 1-3 models
Unit cost: 85 pts/model

Squihog Boyz
Unit size: 3-6 models
Unit cost: 25 pts/model
• Bom squg: +5 pts

Stormboyz
Unit size: 5-15 models
Unit cost: 10 pts/model
• Power klaw: +10 pts

Warbikers
Unit size: 3-9 models
Unit cost: 25 pts/model
• Big choppa: +5 pts
• Power klaw: +10 pts

HEAVY SUPPORT

Battlewagon
Unit size: 1 model
Unit cost: 105 pts
• 'Ard case: +15 pts
• Big shoota: +5 pts
• Deff rola: +15 pts
• Grabbin' klaw: +5 pts
• Kannon: +5 pts
• Killkannon: +15 pts
• Lobba: +5 pts
• Wreckin' ball: +5 pts
• Zzap gun: +5 pts

Bonebreaka
Unit size: 1 model
Unit cost: 160 pts
• Big shoota: +5 pts
• Grabbin' klaw: +5 pts
• Kannon: +5 pts
• Killkannon: +15 pts
• Lobba: +5 pts
• Wreckin' ball: +5 pts
• Zzap gun: +5 pts

Deff Dreads
Unit size: 1-3 models
Unit cost: 85 pts/model
• Kustom mega-blasta: +10 pts
• Skorcha: +5 pts
• Rokkit launcha: +10 pts

Flash Gitz
Unit size: 5-10 models
Unit cost: 25 pts/model
• Gitinda Squig: +5 pts
**T’AU EMPIRE**

**HO**

### Aun’Shi

- Unit size: 1 model
- Unit cost: 105 pts

### Aun’Va

- Unit size: 3 models
- Unit cost: 100 pts

### Cadre Fireblade

- Unit size: 1 model
- Unit cost: 50 pts
- Gun Drone: +10 pts
- Marker Drone: +10 pts
- Shield Drone: +15 pts

### Commander Farsight

- Unit size: 1 model
- Unit cost: 130 pts

### Commander in Coldstar Battlesuit

- Unit size: 1 model
- Unit cost: 110 pts
- Airbursting fragmentation projector: +10/+15/+20 pts
- Burst cannon: +10/+15/+20 pts
- Cyclic ion blaster: +10/+20/+25 pts
- Fusion blaster: +15/+20/+25 pts
- Gun Drone: +10 pts
- High-output burst cannon: +15 pts
- Marker Drone: +10 pts
- Missile pod: +10/+15/+25 pts
- Plasma rifle: +10/+15/+25 pts
- Shield Drone: +15 pts
- Shield generator: +10 pts
- Tau flamers: +5/+10/+15 pts

### Prototype Systems

- Alternating Fusion Blaster: 25 pts
- Dominator Fragmentation Launcher: 25 pts
- DW-02 Advanced Burst Cannon: 15 pts
- E-H Disruption Suite: 30 pts
- Internal Grenade Racks: 15 pts
- Novasurge Plasma Rifle: 20 pts
- Resonator Warheads: 30 pts
- Sensory Negation Countermeasures: 15 pts
- Starfle Ignition System: 20 pts
- Stimm Injectors: 10 pts
- Thermoneutronic Projector: 20 pts
- Wide-spectrum Scanners: 20 pts

### DEDICATED TRANSPORTS

### Trukk

- Unit size: 1 model
- Unit cost: 70 pts
- Grabin’ klaw: +5 pts
- Wreckin’ ball: +5 pts

### LORDS OF WAR

### Gorkanaught

- Unit size: 1 model
- Unit cost: 365 pts

### Morkanaught

- Unit size: 1 model
- Unit cost: 350 pts
- Kustom force field: +30 pts

### Stompa

- Unit size: 1 model
- Unit cost: 675 pts

### FLYERS

### Biz’ed Bossbunka

- Unit size: 1 model
- Unit cost: 75 pts
- Big shoota: +5 pts
- Shoutin’ pole: +5 pts

### Mekboy Workshop

- Unit size: 7 models
- Unit cost: 70 pts

### FORTIFICATIONS

### Gorkanaut

- Unit size: 1 model
- Unit cost: 135 pts

### Morkanaut

- Unit size: 1 model
- Unit cost: 150 pts

### Morkanaut

- Unit size: 1 model
- Unit cost: 70 pts

### Burna-bommer

- Unit size: 1 model
- Unit cost: 170 pts
- Blasta-jet force field: +20 pts
- Supa-shoota: +10 pts
- Tellyport mega-blasta: +15 pts
- Additional supa-shoota: +10 pts

### Wazbom Blastajet

- Unit size: 1 model
- Unit cost: 100 pts
- Shoutin’ pole: +5 pts
- Big shoota: +5 pts
- Killkannon: +10 pts
- Wreckin’ ball: +5 pts
- Lobba: +10 pts
- Rokkit launcha: +15 pts
- Alternating Fusion Blaster: 25 pts
- Thermoneutronic Projector: 20 pts
- Stimm Injectors: 10 pts
- Resonator Warheads: 30 pts
- Internal Grenade Racks: 15 pts
- DW-02 Advanced Burst Cannon: 15 pts
- Dominator Fragmentation Launcher: 25 pts
- E-H Disruption Suite: 30 pts
- Internal Grenade Racks: 15 pts
- Novasurge Plasma Rifle: 20 pts
- Resonator Warheads: 30 pts
- Sensory Negation Countermeasures: 15 pts
- Starfle Ignition System: 20 pts
- Stimm Injectors: 10 pts
- Thermoneutronic Projector: 20 pts
- Wide-spectrum Scanners: 20 pts

### T’AU EMPIRE

### Morkanaut

- Unit size: 1 model
- Unit cost: 350 pts
- Kustom force field: +30 pts
**DS8 Tactical Support Turret**
- Unit: 10 models
- Cost: 80 pts
- Includes:
  - Airbursting fragmentation projector: +10/+15/+20 pts
  - Burst cannon: +5/+10/+20 pts
  - Cyclic ion blaster: +10/+20/+25 pts
  - Fusion blaster: +10/+15/+25 pts
  - Gun Drone: +10 pts
  - Iridium battlesuit: +10 pts
  - Marker Drone: +10 pts
  - Missile pod: +10/+15/+20 pts
  - Plasma rifle: +10/+15/+20 pts
  - Shield Drone: +15 pts
  - Shield generator: +5 pts
  - T’au flamer: +5/+10/+15 pts

**Commander in Enforcer Battlesuit**
- Unit: 1 model
- Cost: 120 pts

**Commander Shadowsun**
- Unit: 1 model
- Cost: 150 pts

**Darkstrider**
- Unit: 1 model
- Cost: 60 pts

**Kroot Shaper**
- Unit: 1 model
- Cost: 25 pts

**Ethereal**
- Unit: 1 model
- Cost: 80 pts
- Includes:
  - Gun Drone: +10 pts
  - Hover drone: +5 pts
  - Marker Drone: +10 pts
  - Shield Drone: +15 pts

**Longstrike**
- Unit: 1 model
- Cost: 160 pts
- Includes:
  - Accelerator burst cannon: +5 pts
  - Ion cannon: +10 pts
  - Seeker missile: +5 pts
  - Smart missile system: +5 pts

**TROOPS**

**Breacher Team**
- Unit: 10 models
- Cost: 85 pts
- Includes:
  - Guardian Drone: +10 pts
  - Gun Drone: +10 pts
  - Markerlight: +5 pts
  - Marker Drone: +10 pts
  - Shield Drone: +15 pts

**Kroot Carnivores**
- Unit: 10-20 models
- Cost: 6 pts/model

**Strike Team**
- Unit: 10 models
- Cost: 80 pts
- Includes:
  - Guardian Drone: +10 pts
  - Gun Drone: +10 pts
  - Markerlight: +5 pts
  - Marker Drone: +10 pts
  - Shield Drone: +15 pts
  - This unit can also include:
    - DS8 Tactical Support Turret: +10 pts
    - Missile pod: +10 pts

**ELITES**

**Crisis Battlesuits**
- Unit: 3-6 models
- Cost: 40 pts/model
- Includes:
  - Airbursting fragmentation projector: +10/+15/+20 pts
  - Burst cannon: +5/+10/+20 pts
  - Cyclic ion blaster: +10/+20/+25 pts
  - Fusion blaster: +10/+15/+25 pts
  - Gun Drone: +10 pts
  - Iridium battlesuit: +10 pts
  - Marker Drone: +10 pts
  - Missile pod: +10/+15/+20 pts
  - Plasma rifle: +10/+15/+20 pts
  - Shield Drone: +15 pts
  - Shield generator: +5 pts
  - T’au flamer: +5/+10/+15 pts

**Crisis Bodyguards**
- Unit: 2-6 models
- Cost: 40 pts/model
- Includes:
  - Airbursting fragmentation projector: +10/+15/+20 pts
  - Burst cannon: +5/+10/+20 pts
  - Cyclic ion blaster: +10/+20/+25 pts
  - Fusion blaster: +10/+15/+25 pts
  - Gun Drone: +10 pts
  - Iridium battlesuit: +10 pts
  - Marker Drone: +10 pts
  - Missile pod: +10/+15/+20 pts
  - Plasma rifle: +10/+15/+20 pts
  - Shield Drone: +15 pts
  - Shield generator: +5 pts
  - T’au flamer: +5/+10/+15 pts

**Stealth Battlesuits**
- Unit: 3-6 models
- Cost: 25 pts/model
- Includes:
  - Drone controller: +5 pts
  - Fusion blaster: +5 pts
  - Gun Drone: +10 pts
  - Homing beacon: +5 pts
  - Rail rifle: +10 pts
  - Recon Drone: +15 pts
  - Semi-automatic grenade launcher: +5 pts
  - Shield Drone: +15 pts

**Pathfinder Team**
- Unit: 10 models
- Cost: 90 pts
- Includes:
  - Drone controller: +5 pts
  - Grav-inhibitor Drone: +10 pts
  - Gun Drone: +10 pts
  - Ion rifle: +5 pts
  - Marker Drone: +10 pts
  - Neuroweb system jammer: +5 pts
  - Pulse Accelerator Drone: +10 pts
  - Rail rifle: +10 pts
  - Recon Drone: +15 pts
  - Semi-automatic grenade launcher: +5 pts
  - Shield Drone: +15 pts

**Piranhas**
- Unit: 1-5 models
- Cost: 60 pts/model
- Includes:
  - Piranha fusion blaster: +10 pts
  - Seeker missile: +5 pts

**Tactical Drones**
- Unit: 4-12 models
- Cost: 10 pts
- Includes:
  - Gun Drone: +10 pts
  - Marker Drone: +10 pts
  - Shield Drone: +15 pts

**Vespid Stingwings**
- Unit: 5-13 models
- Cost: 12 pts/model

**HEAVY SUPPORT**

**Broadside Battlesuits**
- Unit: 1-3 models
- Cost: 85 pts/model
- Includes:
  - Gun Drone: +10 pts
  - High-yield missile pod: +10 pts
  - Marker Drone: +10 pts
  - Missile Drone: +15 pts
  - Seeker missile: +5 pts
  - Shield Drone: +15 pts
  - Twin plasma rifle: +10 pts
  - Twin smart missile system: +15 pts
### Tyranids

#### FLYERS

<table>
<thead>
<tr>
<th>Name</th>
<th>Unit Size</th>
<th>Unit Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Razorshark Strike Fighter</td>
<td>1 model</td>
<td>155 pts</td>
</tr>
<tr>
<td>Sun Shark Bomber</td>
<td>1 model</td>
<td>165 pts</td>
</tr>
<tr>
<td>Stormsurge</td>
<td>1 model</td>
<td>400 pts</td>
</tr>
<tr>
<td>Tidewall Droneport</td>
<td>1 model</td>
<td>80 pts</td>
</tr>
<tr>
<td>Tidewall Gunrige</td>
<td>1 model</td>
<td>125 pts</td>
</tr>
<tr>
<td>Tidewall Defende Platform</td>
<td>0-1 model</td>
<td>80 pts</td>
</tr>
</tbody>
</table>

#### FORTIFICATIONS

<table>
<thead>
<tr>
<th>Name</th>
<th>Unit Size</th>
<th>Unit Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Tidewall Defence</td>
<td>0-1 model</td>
<td>80 pts</td>
</tr>
</tbody>
</table>

#### LORDS OF WAR

<table>
<thead>
<tr>
<th>Name</th>
<th>Unit Size</th>
<th>Unit Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Hive Tyrant</td>
<td>1 model</td>
<td>180 pts</td>
</tr>
<tr>
<td>Trygon Prime</td>
<td>1 model</td>
<td>85 pts</td>
</tr>
<tr>
<td>Trygond Prime</td>
<td>1 model</td>
<td>175 pts</td>
</tr>
<tr>
<td>Stormsurge</td>
<td>1 model</td>
<td>400 pts</td>
</tr>
<tr>
<td>Tidewall Defende Platform</td>
<td>0-1 model</td>
<td>80 pts</td>
</tr>
</tbody>
</table>

#### TROOPS

<table>
<thead>
<tr>
<th>Name</th>
<th>Unit Size</th>
<th>Unit Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Gargoyles</td>
<td>10-20 models</td>
<td>8 pts</td>
</tr>
<tr>
<td>Termagants</td>
<td>10-30 models</td>
<td>8 pts</td>
</tr>
<tr>
<td>Tryranid Warriors</td>
<td>3-9 models</td>
<td>30 pts</td>
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</tbody>
</table>

#### Hq

<table>
<thead>
<tr>
<th>Name</th>
<th>Unit Size</th>
<th>Unit Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Broodlord</td>
<td>1 model</td>
<td>120 pts</td>
</tr>
<tr>
<td>Old One Eye</td>
<td>1 model</td>
<td>235 pts</td>
</tr>
<tr>
<td>Tervigon</td>
<td>1 model</td>
<td>215 pts</td>
</tr>
<tr>
<td>Trygon Prime</td>
<td>1 model</td>
<td>175 pts</td>
</tr>
<tr>
<td>Trygon Prime</td>
<td>1 model</td>
<td>175 pts</td>
</tr>
<tr>
<td>Winged Hive Tyrant</td>
<td>1 model</td>
<td>210 pts</td>
</tr>
</tbody>
</table>

### HYPERTRANSPORT

<table>
<thead>
<tr>
<th>Name</th>
<th>Unit Size</th>
<th>Unit Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Devilfish</td>
<td>1 model</td>
<td>95 pts</td>
</tr>
<tr>
<td>Riptide Battlesuit</td>
<td>1 model</td>
<td>240 pts</td>
</tr>
<tr>
<td>Sky Ray Gunship</td>
<td>1 model</td>
<td>135 pts</td>
</tr>
<tr>
<td>Sky Ray Gunship</td>
<td>1 model</td>
<td>165 pts</td>
</tr>
<tr>
<td>Tervigon</td>
<td>1 model</td>
<td>240 pts</td>
</tr>
<tr>
<td>The Swarmlord</td>
<td>1 model</td>
<td>240 pts</td>
</tr>
</tbody>
</table>

#### WARNER

<table>
<thead>
<tr>
<th>Name</th>
<th>Unit Size</th>
<th>Unit Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Neurothrope</td>
<td>1 model</td>
<td>100 pts</td>
</tr>
<tr>
<td>Hive Tyrant</td>
<td>1 model</td>
<td>180 pts</td>
</tr>
<tr>
<td>Trygon Prime</td>
<td>1 model</td>
<td>85 pts</td>
</tr>
<tr>
<td>Trygon Prime</td>
<td>1 model</td>
<td>85 pts</td>
</tr>
<tr>
<td>Winged Hive Tyrant</td>
<td>1 model</td>
<td>210 pts</td>
</tr>
</tbody>
</table>

#### TROOPS

<table>
<thead>
<tr>
<th>Name</th>
<th>Unit Size</th>
<th>Unit Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Helmet</td>
<td>1 model</td>
<td>100 pts</td>
</tr>
<tr>
<td>Hive Tyrant</td>
<td>1 model</td>
<td>180 pts</td>
</tr>
<tr>
<td>Trygon Prime</td>
<td>1 model</td>
<td>85 pts</td>
</tr>
<tr>
<td>Trygon Prime</td>
<td>1 model</td>
<td>85 pts</td>
</tr>
<tr>
<td>Winged Hive Tyrant</td>
<td>1 model</td>
<td>210 pts</td>
</tr>
</tbody>
</table>
## ELITES

### Deathleaper
- Unit size: 1 model
- Unit cost: 120 pts

### Genestealers
- Unit size: 5-10 models
- Unit cost: 16 pts/model
- Extended carapace: +1 pt
- Infestation node: +20 pts
- Toxin sacs: +3 pts

### Haruspex
- Unit size: 1 model
- Unit cost: 170 pts

### Lictor
- Unit size: 1 model
- Unit cost: 70 pts

### Maleceptor
- Unit size: 1 model
- Unit cost: 220 pts

### Pyrovores
- Unit size: 1-3 model
- Unit cost: 40 pts/model

### Toxicrene
- Unit size: 1 model
- Unit cost: 150 pts

### Tyrant Guard
- Unit size: 3-6 models
- Unit cost: 40 pts/model
- Adrenal glands: +15 pts/unit
- Crushing claw: +10 pts
- Toxin sacs: +10 pts/unit

### Venomthropes
- Unit size: 3-6 models
- Unit cost: 35 pts/model

### Zanathropes
- Unit size: 3-6 models
- Unit cost: 50 pts/model

### FAST ATTACK

#### Mawloc
- Unit size: 1 model
- Unit cost: 125 pts
- Adrenal glands: +10 pts
- Toxin sacs: +10 pts

#### Mucolid Spores
- Unit size: 1-3 models
- Unit cost: 20 pts/model

#### Parasite of Mortex
- Unit size: 1 model
- Unit cost: 80 pts

#### Ravensers
- Unit size: 3-9 models
- Unit cost: 35 pts/model

#### Ripper Swarms
- Unit size: 3-9 models
- Unit cost: 15 pts/model
- Spinemaws: +10 pts/unit

#### Spore Mines
- Unit size: 3-9 models
- Unit cost: 10 pts/model

#### Trigun
- Unit size: 1 model
- Unit cost: 145 pts
- Adrenal glands: +15 pts
- Toxin sacs: +10 pts

### HEAVY SUPPORT

#### Biovores
- Unit size: 1-3 models
- Unit cost: 45 pts/model

#### Carnifexes
- Unit size: 1-3 models
- Unit cost: 115 pts/model
- Acid maw: +5 pts
- Adrenal glands: +10 pts
- Bio-plasma: +10 pts
- Bone mace: +5 pts
- Camifex crushing claw: +5 pts
- Chitin thorns: +5 pts
- Deathspitter with slimer maggots: +5 pts
- Devourer with brainleech worms: +5 pts
- Enhanced senses: +10 pts
- Heavy venom cannon: +10 pts
- Spine banks: +5 pts
- Spore cysts: +15 pts
- Stranglethorn cannon: +10 pts
- Thresher scythe: +5 pts
- Toxin sacs: +5 pts
- Tusks: +5 pts

#### Exocrine
- Unit size: 1 model
- Unit cost: 200 pts

#### Hive Guardian
- Unit size: 3-6 models
- Unit cost: 50 pts/model
- Adrenal glands: +5 pts
- Impaler cannon: +10 pts
- Toxin sacs: +5 pts

#### Scream-Killers
- Unit size: 1-3 models
- Unit cost: 130 pts/model
- Adrenal glands: +10 pts
- Spore cysts: +15 pts
- Toxin sacs: +5 pts

### Thornbacks
- Unit size: 1-9 models
- Unit cost: 130 pts/model
- Adrenal glands: +10 pts
- Enhanced senses: +10 pts
- Spine banks: +5 pts
- Stranglethorn cannon: +10 pts
- Thresher scythe: +5 pts
- Toxin sacs: +5 pts

### Tyrannofex
- Unit size: 1 model
- Unit cost: 170 pts
- Acid spray: +20 pts
- Adrenal glands: +10 pts
- Rupture cannon: +20 pts
- Toxin sacs: +5 pts

### DEDICATED TRANSPORTS

#### Tyrannocyte
- Unit size: 1 model
- Unit cost: 110 pts
- Barbed strangler: +5 pts
- Venom cannon: +10 pts

#### Flyer

### Harpy
- Unit size: 1 model
- Unit cost: 175 pts
- Heavy venom cannon: +15 pts

#### Adaptive Physiologies
- Dermic Symbiosis: +25 pts
- Enraged Reserves: +25 pts
- Hardened Biology: +15 pts
- Precognitive Sensoria: +20 pts
- Predator Instincts: +15 pts
- Synaptic Enhancement: +10 pts
- Whippol Reflections: +15 pts
- Voracious Ammunition: +15 pts

### FORTIFICATIONS

#### Sporocyst
- Unit size: 1 model
- Unit cost: 95 pts
- Barbed strangler: +5 pts
- Venom cannon: +10 pts
# Genestealer Cults

## HQ

<table>
<thead>
<tr>
<th>Unit</th>
<th>Unit size</th>
<th>Unit cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Acolyte Iconward</td>
<td>1 model</td>
<td>6 pts/model</td>
</tr>
<tr>
<td>Jackal Alphus</td>
<td>1 model</td>
<td>75 pts</td>
</tr>
<tr>
<td>Patriarch</td>
<td>1 model</td>
<td>140 pts</td>
</tr>
<tr>
<td>Primus</td>
<td>1 model</td>
<td>80 pts</td>
</tr>
</tbody>
</table>

## TROOPS

### Acolyte Hybrids

<table>
<thead>
<tr>
<th>Unit</th>
<th>Unit size</th>
<th>Unit cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Unit</td>
<td>5-15 models</td>
<td>41 pts/model</td>
</tr>
<tr>
<td>Cult bonesword</td>
<td>+5 pts</td>
<td></td>
</tr>
<tr>
<td>Cult icon</td>
<td>+20 pts</td>
<td></td>
</tr>
<tr>
<td>2 demolition charges</td>
<td>+10 pts</td>
<td></td>
</tr>
<tr>
<td>Heavy rock cutter</td>
<td>+3 pts</td>
<td></td>
</tr>
<tr>
<td>Heavy rock drill</td>
<td>+5 pts</td>
<td></td>
</tr>
<tr>
<td>Heavy rock saw</td>
<td>+10 pts</td>
<td></td>
</tr>
</tbody>
</table>

### Neophyte Hybrids

<table>
<thead>
<tr>
<th>Unit</th>
<th>Unit size</th>
<th>Unit cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Unit</td>
<td>10-20 models</td>
<td>6 pts/model</td>
</tr>
<tr>
<td>Bolt pistol</td>
<td>+2 pts</td>
<td></td>
</tr>
<tr>
<td>Cult icon</td>
<td>+20 pts</td>
<td></td>
</tr>
<tr>
<td>Flamer</td>
<td>+5 pts</td>
<td></td>
</tr>
<tr>
<td>Grenade launcher</td>
<td>+5 pts</td>
<td></td>
</tr>
<tr>
<td>Heavy stubber</td>
<td>+5 pts</td>
<td></td>
</tr>
<tr>
<td>Mining laser</td>
<td>+15 pts</td>
<td></td>
</tr>
<tr>
<td>Power maul</td>
<td>+5 pts</td>
<td></td>
</tr>
<tr>
<td>Power pick</td>
<td>+5 pts</td>
<td></td>
</tr>
<tr>
<td>Seismic cannon</td>
<td>+15 pts</td>
<td></td>
</tr>
<tr>
<td>Web pistol</td>
<td>+5 pts</td>
<td></td>
</tr>
<tr>
<td>Webber</td>
<td>+10 pts</td>
<td></td>
</tr>
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</table>

## ELITES

### Aberrants

<table>
<thead>
<tr>
<th>Unit</th>
<th>Unit size</th>
<th>Unit cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Unit</td>
<td>5-10 models</td>
<td>30 pts/model</td>
</tr>
</tbody>
</table>

### Abominant

<table>
<thead>
<tr>
<th>Unit</th>
<th>Unit size</th>
<th>Unit cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Unit</td>
<td>1 model</td>
<td>95 pts</td>
</tr>
</tbody>
</table>

### Biophagus

<table>
<thead>
<tr>
<th>Unit</th>
<th>Unit size</th>
<th>Unit cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Unit</td>
<td>1 model</td>
<td>40 pts</td>
</tr>
<tr>
<td>Psychic familiar</td>
<td>+10 pts</td>
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</tr>
</tbody>
</table>

### Clamavus

<table>
<thead>
<tr>
<th>Unit</th>
<th>Unit size</th>
<th>Unit cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Unit</td>
<td>1 model</td>
<td>50 pts</td>
</tr>
</tbody>
</table>

### Hybrid Metamorphs

<table>
<thead>
<tr>
<th>Unit</th>
<th>Unit size</th>
<th>Unit cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Unit</td>
<td>5-15 models</td>
<td>12 pts/model</td>
</tr>
<tr>
<td>Cult bonesword</td>
<td>+5 pts</td>
<td></td>
</tr>
<tr>
<td>Cult icon</td>
<td>+20 pts</td>
<td></td>
</tr>
<tr>
<td>2 demolition charges</td>
<td>+10 pts</td>
<td></td>
</tr>
<tr>
<td>Heavy rock cutter</td>
<td>+5 pts</td>
<td></td>
</tr>
<tr>
<td>Heavy rock drill</td>
<td>+5 pts</td>
<td></td>
</tr>
<tr>
<td>Heavy rock saw</td>
<td>+10 pts</td>
<td></td>
</tr>
</tbody>
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### Kelermorph

<table>
<thead>
<tr>
<th>Unit</th>
<th>Unit size</th>
<th>Unit cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Unit</td>
<td>1 model</td>
<td>80 pts</td>
</tr>
</tbody>
</table>

### Locus

<table>
<thead>
<tr>
<th>Unit</th>
<th>Unit size</th>
<th>Unit cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Unit</td>
<td>1 model</td>
<td>50 pts</td>
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</table>

### Nexos

<table>
<thead>
<tr>
<th>Unit</th>
<th>Unit size</th>
<th>Unit cost</th>
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</thead>
<tbody>
<tr>
<td>Unit</td>
<td>1 model</td>
<td>50 pts</td>
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### Purestrain Genestealers

<table>
<thead>
<tr>
<th>Unit</th>
<th>Unit size</th>
<th>Unit cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Unit</td>
<td>5-10 models</td>
<td>14 pts/model</td>
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### Reductus Saboteur

<table>
<thead>
<tr>
<th>Unit</th>
<th>Unit size</th>
<th>Unit cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Unit</td>
<td>1 model</td>
<td>90 pts</td>
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### Sanctus

<table>
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<tr>
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</thead>
<tbody>
<tr>
<td>Unit</td>
<td>1 model</td>
<td>70 pts</td>
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</tbody>
</table>

## FAST ATTACK

### Achilles Ridgerunners

<table>
<thead>
<tr>
<th>Unit</th>
<th>Unit size</th>
<th>Unit cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Unit</td>
<td>1-3 models</td>
<td>80 pts/model</td>
</tr>
</tbody>
</table>

### Atlan Jackals

<table>
<thead>
<tr>
<th>Unit</th>
<th>Unit size</th>
<th>Unit cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Unit</td>
<td>4-8 models</td>
<td>12 pts/model</td>
</tr>
<tr>
<td>Atlan power weapon</td>
<td>+3 pts</td>
<td></td>
</tr>
<tr>
<td>Demolition charge</td>
<td>+5 pts</td>
<td></td>
</tr>
<tr>
<td>Grenade launcher</td>
<td>+5 pts</td>
<td></td>
</tr>
</tbody>
</table>

### Goliath Rockgrinder

<table>
<thead>
<tr>
<th>Unit</th>
<th>Unit size</th>
<th>Unit cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Unit</td>
<td>1 model</td>
<td>110 pts</td>
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</tbody>
</table>

### Goliath Truck

<table>
<thead>
<tr>
<th>Unit</th>
<th>Unit size</th>
<th>Unit cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Unit</td>
<td>1 model</td>
<td>90 pts</td>
</tr>
<tr>
<td>Cache of demolition charges</td>
<td>+5 pts</td>
<td></td>
</tr>
</tbody>
</table>

## HEAVY SUPPORT

### Atlan Wolfquad

<table>
<thead>
<tr>
<th>Unit</th>
<th>Unit size</th>
<th>Unit cost</th>
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</thead>
<tbody>
<tr>
<td>Unit</td>
<td>24 pts/model</td>
<td>10 pts</td>
</tr>
</tbody>
</table>

## DEDICATED TRANSPORT

### Proficient Planning

<table>
<thead>
<tr>
<th>Unit</th>
<th>Unit cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Lying in Wait</td>
<td>+20 pts</td>
</tr>
<tr>
<td>Our Time Is Nigh</td>
<td>+15 pts</td>
</tr>
</tbody>
</table>

### Dedications

<table>
<thead>
<tr>
<th>Unit</th>
<th>Unit cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Atlan incinerator</td>
<td>+10 pts</td>
</tr>
<tr>
<td>Mining laser</td>
<td>+15 pts</td>
</tr>
<tr>
<td>Atlan Wolfquad</td>
<td>+24 pts/model</td>
</tr>
<tr>
<td>Grenade launcher</td>
<td>+5 pts</td>
</tr>
<tr>
<td>Atlan incinerator</td>
<td>+10 pts</td>
</tr>
<tr>
<td>Mining laser</td>
<td>+15 pts</td>
</tr>
<tr>
<td>Atlan Wolfquad</td>
<td>+24 pts/model</td>
</tr>
</tbody>
</table>
## UNALIGNED FORTIFICATIONS

### FORTIFICATION

<table>
<thead>
<tr>
<th>Name</th>
<th>Unit Size</th>
<th>Unit Cost</th>
<th>Comms Antenna</th>
<th>Icarus Lascannon</th>
<th>Quad Gun</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Aegis Defence Line</strong></td>
<td>8-9 models</td>
<td>100 pts</td>
<td>+5 pts</td>
<td>+15 pts</td>
<td>+20 pts</td>
</tr>
<tr>
<td><strong>Bastion</strong></td>
<td>1 model</td>
<td>180 pts</td>
<td>+5 pts</td>
<td>+15 pts</td>
<td>+20 pts</td>
</tr>
<tr>
<td><strong>Skyshield Landing Pad</strong></td>
<td>1 model</td>
<td>140 pts</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Fortress of Redemption</strong></td>
<td>1 model</td>
<td>440 pts</td>
<td></td>
<td></td>
<td>+15 pts</td>
</tr>
<tr>
<td><strong>Void Shield Generator</strong></td>
<td>1 model</td>
<td>200 pts</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
## FORGE WORLD POINTS VALUES

### SPACE MARINES

#### HQ

<table>
<thead>
<tr>
<th>Unit</th>
<th>Unit Size</th>
<th>Unit Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Armenteus Valthex</td>
<td>1 model</td>
<td>135 pts</td>
</tr>
<tr>
<td>Asterion Moloc</td>
<td>1 model</td>
<td>160 pts</td>
</tr>
<tr>
<td>Bray’arth Ashmantle</td>
<td>1 model</td>
<td>100 pts</td>
</tr>
<tr>
<td>Carab Culln the Risen</td>
<td>1 model</td>
<td>265 pts</td>
</tr>
<tr>
<td>Casan Sabius</td>
<td>1 model</td>
<td>145 pts</td>
</tr>
<tr>
<td>Damocles Command Rhino</td>
<td>1 model</td>
<td>90 pts</td>
</tr>
<tr>
<td>Gabriel Angelos</td>
<td>1 model</td>
<td>150 pts</td>
</tr>
<tr>
<td>Hecaton Aiakos</td>
<td>1 model</td>
<td>160 pts</td>
</tr>
<tr>
<td>Ivanus Enkomi</td>
<td>1 model</td>
<td>100 pts</td>
</tr>
<tr>
<td>Lugft Huron</td>
<td>1 model</td>
<td>160 pts</td>
</tr>
<tr>
<td>Sevrin Loth</td>
<td>1 model</td>
<td>135 pts</td>
</tr>
<tr>
<td>Tyberos the Red Wake</td>
<td>1 model</td>
<td>160 pts</td>
</tr>
</tbody>
</table>

#### ELITES

<table>
<thead>
<tr>
<th>Unit</th>
<th>Unit Size</th>
<th>Unit Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Deredeo Dreadnought</td>
<td>1 model</td>
<td>190 pts</td>
</tr>
<tr>
<td>Leviathan Dreadnought</td>
<td>1 model</td>
<td>220 pts</td>
</tr>
<tr>
<td>Relic Contemptor Dreadnought</td>
<td>1 model</td>
<td>140 pts</td>
</tr>
<tr>
<td>Sicaran Battle Tank</td>
<td>1 model</td>
<td>165 pts</td>
</tr>
<tr>
<td>Land Raider Achilles</td>
<td>1 model</td>
<td>270 pts</td>
</tr>
<tr>
<td>Land Raider Proteus</td>
<td>1 model</td>
<td>220 pts</td>
</tr>
<tr>
<td>Rapier Carrier</td>
<td>1 model</td>
<td>75 pts</td>
</tr>
<tr>
<td>Sicaran Arcus</td>
<td>1 model</td>
<td>155 pts</td>
</tr>
<tr>
<td>Sicaran Battle Tank</td>
<td>1 model</td>
<td>165 pts</td>
</tr>
<tr>
<td>Sicaran Omega</td>
<td>1 model</td>
<td>175 pts</td>
</tr>
</tbody>
</table>

#### FAST ATTACK

<table>
<thead>
<tr>
<th>Unit</th>
<th>Unit Size</th>
<th>Unit Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Deathstorm Drop Pod</td>
<td>1 model</td>
<td>120 pts</td>
</tr>
<tr>
<td>Javelin Attack Speeder</td>
<td>1 model</td>
<td>115 pts</td>
</tr>
<tr>
<td>Land Speeder Tempests</td>
<td>1-3 models</td>
<td>110 pts/model</td>
</tr>
</tbody>
</table>

#### FAST ATTACK

<table>
<thead>
<tr>
<th>Unit</th>
<th>Unit Size</th>
<th>Unit Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Quad launcher</td>
<td></td>
<td>+35 pts</td>
</tr>
<tr>
<td>Aiolos Pattern Assault Cannon</td>
<td></td>
<td>+10 pts</td>
</tr>
<tr>
<td>Cyclonic Melta Lance</td>
<td></td>
<td>+20 pts</td>
</tr>
<tr>
<td>Kheres Pattern Assault Cannon</td>
<td></td>
<td>+10 pts</td>
</tr>
<tr>
<td>Cyclonic Melta Lance</td>
<td></td>
<td>+20 pts</td>
</tr>
<tr>
<td>Heavy Flamer</td>
<td></td>
<td>+5 pts</td>
</tr>
<tr>
<td>Cyclonic Melta Lance</td>
<td></td>
<td>+20 pts</td>
</tr>
<tr>
<td>Heavy Flamer</td>
<td></td>
<td>+5 pts</td>
</tr>
<tr>
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<td></td>
<td>+20 pts</td>
</tr>
</tbody>
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#### HEAVY SUPPORT

<table>
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<tr>
<th>Unit</th>
<th>Unit Size</th>
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</thead>
<tbody>
<tr>
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<td>Land Raider Proteus</td>
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<table>
<thead>
<tr>
<th>Unit</th>
<th>Unit Size</th>
<th>Unit Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Quad Launcher</td>
<td></td>
<td>+35 pts</td>
</tr>
<tr>
<td>Hunter-killer Missile</td>
<td></td>
<td>+5 pts</td>
</tr>
<tr>
<td>Storm Bolter</td>
<td></td>
<td>+5 pts</td>
</tr>
<tr>
<td>Twin Heavy Bolter</td>
<td></td>
<td>+30 pts</td>
</tr>
<tr>
<td>Twin Heavy Flamers</td>
<td></td>
<td>+20 pts</td>
</tr>
<tr>
<td>Hunter-killer Missile</td>
<td></td>
<td>+5 pts</td>
</tr>
<tr>
<td>Storm Bolter</td>
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<td></td>
<td>+30 pts</td>
</tr>
<tr>
<td>Twin Heavy Flamers</td>
<td></td>
<td>+20 pts</td>
</tr>
</tbody>
</table>
HEAVY SUPPORT

**Sicaran Punisher**
- Unit size: 1 model
- Unit cost: 155 pts
  - Heavy bolter: +15 pts
  - Hunter-killer missile: +5 pts
  - Lascannon: +20 pts
  - Storm bolter: +5 pts

**Sicaran Venator**
- Unit size: 1 model
- Unit cost: 170 pts
  - Heavy bolter: +15 pts
  - Hunter-killer missile: +5 pts
  - Lascannon: +20 pts
  - Storm bolter: +5 pts

**Vindicator Laser Destroyer**
- Unit size: 1 model
- Unit cost: 175 pts
  - Hunter-killer missile: +5 pts

**Whirlwind Scorpius**
- Unit size: 1 model
- Unit cost: 170 pts
  - Hunter-killer missile: +5 pts
  - Storm bolter: +5 pts

DEDICATED TRANSPORTS

**Dreadnought Drop Pod**
- Unit size: 1 model
- Unit cost: 70 pts

**Terrax-pattern Termite**
- Unit size: 1 model
- Unit cost: 180 pts
  - Twin volkite charger: +5 pts

FLYERS

**Fire Raptor Gunship**
- Unit size: 1 model
- Unit cost: 340 pts
  - Quad heavy bolter: +30 pts
  - Twin lascannon: +10 pts

**Storm Eagle Gunship**
- Unit size: 1 model
- Unit cost: 335 pts
  - Twin lascannon: +10 pts
  - Twin multi-melta: +20 pts

**Xiphon Interceptor**
- Unit size: 1 model
- Unit cost: 235 pts

**LORDS OF WAR**

**Astraus**
- Unit size: 1 model
- Unit cost: 550 pts
  - Ironhail heavy stubber: +5 pts
  - Twin lascannon: +30 pts

**Cerberus**
- Unit size: 1 model
- Unit cost: 370 pts
  - Heavy bolter: +15 pts
  - Heavy flamer: +15 pts
  - Lascannon: +20 pts
  - Multi-melta: +25 pts
  - Storm bolter: +5 pts

**Falchion**
- Unit size: 1 model
- Unit cost: 550 pts
  - Heavy bolter: +15 pts
  - Heavy flamer: +15 pts
  - Laser destroyer: +10 pts
  - Multi-melta: +25 pts
  - Storm bolter: +5 pts
  - Twin heavy flamer: +10 pts

**Fellblade**
- Unit size: 1 model
- Unit cost: 550 pts
  - Heavy bolter: +15 pts
  - Heavy flamer: +15 pts
  - Laser destroyer: +10 pts
  - Multi-melta: +25 pts
  - Storm bolter: +5 pts
  - Twin heavy flamer: +10 pts

**Sokar-pattern Stormbird**
- Unit size: 1 model
- Unit cost: 1000 pts
  - Heavy bolter: +15 pts
  - Heavy flamer: +15 pts
  - Multi-melta: +25 pts
  - Storm bolter: +5 pts
  - Ironhail heavy stubber: +5 pts

**Spartan**
- Unit size: 1 model
- Unit cost: 420 pts
  - Heavy bolter: +15 pts
  - Heavy flamer: +15 pts
  - Multi-melta: +25 pts
  - Storm bolter: +5 pts

**Thunderhawk Gunship**
- Unit size: 1 model
- Unit cost: 800 pts

**Typhon**
- Unit size: 1 model
- Unit cost: 320 pts
  - Heavy bolter: +15 pts
  - Heavy flamer: +15 pts
  - Lascannon: +20 pts
  - Multi-melta: +25 pts
  - Storm bolter: +5 pts

FORTIFICATIONS

**Tarantula Sentry Battery**
- Unit size: 1-3 models
- Unit cost: 40 pts/model
  - Tarantula twin lascannon: +10 pts

GREY KNIGHTS

HEAVY SUPPORT

**Land Raider Banisher**
- Unit size: 1 model
- Unit cost: 245 pts
  - Hunter-killer missile: +5 pts
  - Multi-melta: +20 pts
  - Storm bolter: +5 pts

**Flyers**

**Grey Knights Thunderhawk Gunship**
- Unit size: 1 model
- Unit cost: 800 pts
### Astra Militarum

#### HQ

- **Death Korps Marshal**
  - Unit size: 1 model
  - Unit cost: 110 pts

- **Death Rider Command Squadron**
  - Unit size: 4 models
  - Unit cost: 250 pts

#### ELITES

- **Combat Engineer Squad**
  - Unit size: 5-10 models
  - Unit cost:
    - Engineer/Engineer Watchmaster: 8 pts
    - Engineer Weapons Team: 25 pts

- **Death Rider Squadron**
  - Unit size: 5-10 models
  - Unit cost: 20 pts

#### FAST ATTACK

- **Death Rider Squadron**
  - Unit size: 5-10 models
  - Unit cost: 80 pts

#### HEAVY SUPPORT

- **Armageddon-pattern Basilisks**
  - Unit size: 1-3 models
  - Unit cost: 130 pts

- **Armageddon-pattern Medusas**
  - Unit size: 1-3 models
  - Unit cost: 140 pts

- **Carnodon**
  - Unit size: 1 model
  - Unit cost: 110 pts

- **Colossus Bombards**
  - Unit size: 1-3 models
  - Unit cost: 150 pts

#### CYCLOPS DEMOLITION VEHICLE

- **Unit size**: 1 model
- **Unit cost**: 50 pts

#### EARTHSHAKER CARRIAGE BATTERY

- **Unit size**: 1-3 models
- **Unit cost**: 120 pts

#### HEAVY MORTAR BATTERY

- **Unit size**: 1-3 models
- **Unit cost**: 70 pts

#### HEAVY QUAD LAUNCHER BATTERY

- **Unit size**: 1-3 models
- **Unit cost**: 90 pts

- **Malcor**
  - Unit size: 1 model
  - Unit cost: 210 pts

- **Malcor Annihilator**
  - Unit size: 1 model
  - Unit cost: 230 pts

- **Malcor Defender**
  - Unit size: 1 model
  - Unit cost: 260 pts

- **Malcor Infernus**
  - Unit size: 1 model
  - Unit cost: 250 pts

#### MEDUSA CARRIAGE BATTERY

- **Unit size**: 1-3 models
- **Unit cost**: 120 pts

#### PILOTED VEHICLES

- **Death Korps Marshal**
  - Unit size: 1 model
  - Unit cost: 110 pts

- **Death Rider Command Squadron**
  - Unit size: 4 models
  - Unit cost: 250 pts

- **Death Rider Squadron**
  - Unit size: 5-10 models
  - Unit cost: 20 pts

- **Combat Engineer Squad**
  - Unit size: 5-10 models
  - Unit cost: 8 pts

- **Engineer Weapons Team**
  - Unit size: 25 pts

#### HEAVY ATTACK

- **Vendetta Gunship**
  - Unit size: 1 model
  - Unit cost: 210 pts

- **Arvus Lighter**
  - Unit size: 1 model
  - Unit cost: 85 pts

- **Avenger Strike Fighter**
  - Unit size: 1 model
  - Unit cost: 165 pts

#### FLYERS

- **Thunderbolt Heavy Fighter**
  - Unit size: 1 model
  - Unit cost: 210 pts

- **Valtor Tank Hunter**
  - Unit size: 1 model
  - Unit cost: 335 pts

- **Hades Breaching Drill**
  - Unit size: 1 model
  - Unit cost: 80 pts

#### DEDICATED TRANSPORTS

- **Vulture Gunship**
  - Unit size: 1 model
  - Unit cost: 180 pts

- **Voss-pattern Lightning**
  - Unit size: 1 model
  - Unit cost: 130 pts

### FAST ATTACK

- **Vulture Gunship**
  - Unit size: 1 model
  - Unit cost: 180 pts

- **Vulture gatling cannon**
  - Unit cost: +15 pts

- **Vulture hellstrike rack**
  - Unit cost: +20 pts

- **Avenger Strike Fighter**
  - Unit size: 1 model
  - Unit cost: 85 pts

- **Arvus Lighter**
  - Unit size: 1 model
  - Unit cost: 85 pts

- **Hunter-killer missile**
  - Unit cost: +5 pts

- **Lascannon**
  - Unit cost: +5 pts

- **Storm bolter**
  - Unit cost: +5 pts

- **Autocannon**
  - Unit cost: +15 pts

- **Lascannon**
  - Unit cost: +5 pts

- **Hunter-killer missile**
  - Unit cost: +5 pts

- **Storm bolter**
  - Unit cost: +5 pts

- **Valtor Tank Hunter**
  - Unit size: 1 model
  - Unit cost: 335 pts

- **Hunter-killer missile**
  - Unit cost: +5 pts

- **Lascannon**
  - Unit cost: +5 pts

- **Storm bolter**
  - Unit cost: +5 pts

#### VULTURE ATTACK

- **Vulture Gunship**
  - Unit size: 1 model
  - Unit cost: 180 pts

- **Vulture gatling cannon**
  - Unit cost: +15 pts

#### DESTRUCTION

- **Vulture Gunship**
  - Unit size: 1 model
  - Unit cost: 180 pts

- **Vulture hellstrike rack**
  - Unit cost: +20 pts

- **Avenger Strike Fighter**
  - Unit size: 1 model
  - Unit cost: 85 pts

- **Arvus Lighter**
  - Unit size: 1 model
  - Unit cost: 85 pts

- **Vulture gatling cannon**
  - Unit cost: +15 pts

#### TANK HUNTER

- **Valtor Tank Hunter**
  - Unit size: 1 model
  - Unit cost: 335 pts

- **Hunter-killer missile**
  - Unit cost: +5 pts

- **Lascannon**
  - Unit cost: +5 pts

- **Storm bolter**
  - Unit cost: +5 pts

- **Avenger Strike Fighter**
  - Unit size: 1 model
  - Unit cost: 85 pts

- **Arvus Lighter**
  - Unit size: 1 model
  - Unit cost: 85 pts

- **Hunter-killer missile**
  - Unit cost: +5 pts

- **Lascannon**
  - Unit cost: +5 pts

- **Storm bolter**
  - Unit cost: +5 pts
LORDS OF WAR

Crassus
Unit size: 1 model
Unit cost: 240 pts
- Heavy stubber: +5 pts
- Storm bolter: +5 pts

Macharius
Unit size: 1 model
Unit cost: 310 pts
- Heavy bolter: +15 pts
- Heavy flamers: +15 pts
- Heavy stubber: +5 pts
- Hunter-killer missile: +5 pts
- Storm bolter: +5 pts
- Heavy bolter: +15 pts
- Heavy flamers: +15 pts
- Heavy stubber: +5 pts
- Hunter-killer missile: +5 pts
- Storm bolter: +5 pts

Macharius Vanquisher
Unit size: 1 model
Unit cost: 310 pts
- Heavy bolter: +15 pts
- Heavy flamers: +15 pts
- Heavy stubber: +5 pts
- Hunter-killer missile: +5 pts
- Storm bolter: +5 pts

Macharius Vulcan
Unit size: 1 model
Unit cost: 340 pts
- Heavy bolter: +15 pts
- Heavy flamers: +15 pts
- Heavy stubber: +5 pts
- Hunter-killer missile: +5 pts
- Storm bolter: +5 pts

Marauder Bomber
Unit size: 1 model
Unit cost: 320 pts
- Heavy bolter: +15 pts
- Heavy flamers: +15 pts
- Heavy stubber: +5 pts
- Hunter-killer missile: +5 pts
- Storm bolter: +5 pts

Marauder Destroyer
Unit size: 1 model
Unit cost: 350 pts
- Hellstrike missile rack: +20 pts

Minotaur
Unit size: 1 model
Unit cost: 300 pts

Praetor
Unit size: 1 model
Unit cost: 400 pts
- Heavy stubber: +5 pts
- Storm bolter: +5 pts

Stormblade
Unit size: 1 model
Unit cost: 360 pts
- Heavy stubber: +5 pts
- Hunter-killer missile: +5 pts
- Stormblade twin heavy bolter: +10 pts
- Storm bolter: +5 pts
- Twin heavy flamers: +10 pts

FORTIFICATIONS

Tarantula Battery
Unit size: 1-3 models
Unit cost: 40 pts/model
- Tarantula twin lascannon: +10 pts

INQUISITION

HQ

Inquisitor Solomon Lok
Unit size: 1 model
Unit cost: 75 pts

Lord Inquisitor Hector Rex
Unit size: 1 model
Unit cost: 100 pts
ADEPTUS CUSTODES

TROOPS

Custodian Guard with Adrasite and Pyrithite Spears
Unit size: 3-5 models
Unit cost: 55 pts/model
- Pyrithite spear: +5 pts

Sagittarum Custodians
Unit size: 3-5 models
Unit cost: 50 pts/model

ELITES

Aquilon Custodians
Unit size: 3-6 models
Unit cost: 70 pts/model
- Infernus firepike: +10 pts
- Twin adrathic destructor: +10 pts

Contemptor-Galatus Dreadnought
Unit size: 1 model
Unit cost: 180 pts

Contemptor-Achillius Dreadnought
Unit size: 1 model
Unit cost: 170 pts
- Infernus incinerator: +10 pts
- Twin adrathic destructor: +10 pts

FAST ATTACK

Agamatus Custodians
Unit size: 3-6 models
Unit cost: 95 pts/model
- Adrathic devastator: +5 pts
- Twin las-pulser: +15 pts

Pallas Grav-attack
Unit size: 1 model
Unit cost: 95 pts

Venatari Custodians
Unit size: 3-6 models
Unit cost: 55 pts/model

HEAVY SUPPORT

Caladius Grav-tank
Unit size: 1 model
Unit cost: 205 pts

Telemon Heavy Dreadnought
Unit size: 1 model
Unit cost: 260 pts
- Arachnus storm cannon: +15 pts

DEDICATED TRANSPORTS

Coronus Grav-carrier
Unit size: 1 model
Unit cost: 220 pts

FLYERS

Orion Assault Dropship
Unit size: 1 model
Unit cost: 450 pts

Ares Gunship
Unit size: 1 model
Unit cost: 400 pts

ADEPTUS MECHANICUS

ELITES

Secutarii Hoplites
Unit size: 5-10 models
Unit cost: 10 pts/model
- Enhanced data-tether: +5 pts
- Omnispex: +5 pts

Secutarii Peltasts
Unit size: 5-10 models
Unit cost: 9 pts/model
- Arc maul: +5 pts
- Enhanced data-tether: +5 pts
- Omnispex: +5 pts
- Power sword: +5 pts
- Taser goad: +5 pts

DEDICATED TRANSPORTS

Terrax-pattern Termite
Unit size: 1 model
Unit cost: 180 pts
- Twin volkite charger: +5 pts

Terrax-pattern Termite
Unit size: 1 model
Unit cost: 180 pts
- Twin volkite charger: +5 pts
## IMPERIAL KNIGHTS

### LORDS OF WAR

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<thead>
<tr>
<th>Knight Name</th>
<th>Unit Size</th>
<th>Unit Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Acastus Knight Asterius</td>
<td>1 model</td>
<td>750 pts</td>
</tr>
<tr>
<td>Acastus Knight Porphyrion</td>
<td>1 model</td>
<td>780 pts</td>
</tr>
<tr>
<td>Cerastus Knight Acheron</td>
<td>1 model</td>
<td>480 pts</td>
</tr>
<tr>
<td>Cerastus Knight Atrapos</td>
<td>1 model</td>
<td>520 pts</td>
</tr>
<tr>
<td>Cerastus Knight Castigator</td>
<td>1 model</td>
<td>460 pts</td>
</tr>
<tr>
<td>Cerastus Knight Lancer</td>
<td>1 model</td>
<td>440 pts</td>
</tr>
<tr>
<td>Knight Moirax</td>
<td>1-3</td>
<td>155 pts/model</td>
</tr>
<tr>
<td>Questoris Knight Magaera</td>
<td>1 model</td>
<td>500 pts</td>
</tr>
<tr>
<td>Questoris Knight Styrix</td>
<td>1 model</td>
<td>475 pts</td>
</tr>
</tbody>
</table>

### Acastus Knight Porphyrion
- Acastus lascannon +5 pts
- Helios defence missiles +10 pts

### Cerastus Knight Castigator

### Knight Moirax
- Lightning lock +5 pts
- Moirax conversion beam cannon +10 pts
- Volkite veuglaire +5 pts

### Questoris Knight Styrix

## TITAN LEGIONS

### LORDS OF WAR

<table>
<thead>
<tr>
<th>Titan Name</th>
<th>Unit Size</th>
<th>Unit Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Warbringer Nemesis Titan</td>
<td>1 model</td>
<td>3800 pts</td>
</tr>
<tr>
<td>Reaver Titan</td>
<td>1 model</td>
<td>3000 pts</td>
</tr>
<tr>
<td>Warhound Titan</td>
<td>1 model</td>
<td>2000 pts</td>
</tr>
<tr>
<td>Warlord Titan</td>
<td>1 model</td>
<td>5500 pts</td>
</tr>
</tbody>
</table>

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</tr>
<tr>
<td>Warlord Titan</td>
<td>1 model</td>
<td>5500 pts</td>
</tr>
</tbody>
</table>
## CHAOS SPACE MARINES

### ELITES

- **Chaos Contemptor Dreadnought**
  - Unit size: 1 model
  - Unit cost: 140 pts
  - Conversion beam cannon: +5 pts
  - Graviton blaster: +5 pts
  - Heavy flamer: +5 pts
  - Hellforged Dreadnought chainfist: +5 pts
  - Hellforged kheres-pattern assault cannon: +10 pts
  - Hellforged plasma blaster: +5 pts
  - Multi-melta: +10 pts
  - Twin heavy bolter: +15 pts
  - Twin hellforged autocannon: +15 pts
  - Twin lascannon: +25 pts
  - Twin volkite culverin: +15 pts

- **Chaos Land Raider Proteus**
  - Unit size: 1 model
  - Unit cost: 220 pts
  - Combi-bolter: +5 pts
  - Explorator augury web: +15 pts
  - Heavy armour: +15 pts
  - Hellforged hunter-killer missile: +5 pts
  - Multi-melta: +15 pts
  - Twin heavy bolter: +30 pts
  - Twin heavy flamer: +20 pts

- **Chaos Rapier Carrier**
  - Unit size: 1 model
  - Unit cost: 75 pts
  - Laser destroyer: +35 pts
  - Quad launcher: +35 pts

- **Chaos Sicaran Battle Tank**
  - Unit size: 1 model
  - Unit cost: 165 pts
  - Combi-bolter: +5 pts
  - Heavy bolter: +15 pts
  - Hellforged hunter-killer missile: +5 pts
  - Lascannon: +20 pts

- **Chaos Sicaran Punisher**
  - Unit size: 1 model
  - Unit cost: 155 pts
  - Combi-bolter: +5 pts
  - Heavy bolter: +15 pts
  - Hellforged hunter-killer missile: +5 pts
  - Lascannon: +20 pts

- **Chaos Sicaran Venator**
  - Unit size: 1 model
  - Unit cost: 170 pts
  - Combi-bolter: +5 pts
  - Heavy bolter: +15 pts
  - Hellforged hunter-killer missile: +5 pts
  - Lascannon: +20 pts

- **Chaos Vindicator Laser Destroyer**
  - Unit size: 1 model
  - Unit cost: 175 pts
  - Hunter-killer missile: +5 pts

- **Chaos Whirlwind Scorpion**
  - Unit size: 1 model
  - Unit cost: 170 pts
  - Combi-bolter: +5 pts
  - Hellforged hunter-killer missile: +5 pts

### FAST ATTACK

- **Blood Slaughterer**
  - Unit size: 1 model
  - Unit cost: 140 pts

- **Dreadclaw Drop Pod**
  - Unit size: 1 model
  - Unit cost: 115 pts

- **Greater Blight Drone**
  - Unit size: 1 model
  - Unit cost: 125 pts

### HEAVY SUPPORT

- **Chaos Land Raider Achilles**
  - Unit size: 1 model
  - Unit cost: 270 pts
  - Combi-bolter: +5 pts
  - Hellforged hunter-killer missile: +5 pts
  - Twin multi-melta: +20 pts

- **Chaos Terrax-pattern Termite**
  - Unit size: 1 model
  - Unit cost: 180 pts
  - Twin volkite charger: +5 pts

### DEDICATED TRANSPORTS

- **Chaos Fire Raptor Gunship**
  - Unit size: 1 model
  - Unit cost: 340 pts
  - Quad heavy bolter: +30 pts
  - Twin lascannon: +10 pts

- **Chaos Storm Eagle Gunship**
  - Unit size: 1 model
  - Unit cost: 335 pts
  - Storm Eagle multi-melta: +20 pts
  - Twin lascannon: +10 pts

- **Chaos Xiphon Interceptor**
  - Unit size: 1 model
  - Unit cost: 235 pts

### FLYERS

- **Hell Blade**
  - Unit size: 1 model
  - Unit cost: 135 pts

- **Hell Talon**
  - Unit size: 1 model
  - Unit cost: 210 pts

### LORDS OF WAR

- **Chaos Cerberus**
  - Unit size: 1 model
  - Unit cost: 370 pts

- **Chaos Falchion**
  - Unit size: 1 model
  - Unit cost: 550 pts

- **Chaos Fellblade**
  - Unit size: 1 model
  - Unit cost: 550 pts

- **Chaos Mastodon**
  - Unit size: 1 model
  - Unit cost: 750 pts

- **Chaos Sokar-pattern Stormbird**
  - Unit size: 1 model
  - Unit cost: 1000 pts
<table>
<thead>
<tr>
<th>Unit</th>
<th>Unit Cost</th>
<th>Unit Size</th>
</tr>
</thead>
<tbody>
<tr>
<td>Chaos Spartan</td>
<td>480 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>Chaos Typhon</td>
<td>320 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>Kharybdis Assault Claw</td>
<td>400 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>Chaos Thunderhawk Gunship</td>
<td>800 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>Greater Brass Scorpion</td>
<td>475 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>Death Guard Greater Bloat Drone</td>
<td>125 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>Chaos Questoris Knight Styrix</td>
<td>400 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>Chaos Questoris Knight Magaera</td>
<td>400 pts</td>
<td>1 model</td>
</tr>
</tbody>
</table>

**DEATH GUARD**

**FAST ATTACK**

<table>
<thead>
<tr>
<th>Unit</th>
<th>Unit Cost</th>
<th>Unit Size</th>
</tr>
</thead>
<tbody>
<tr>
<td>Death Guard Greater Bloat Drone</td>
<td>125 pts</td>
<td>1 model</td>
</tr>
</tbody>
</table>

**CHAOS DAEMONS**

<table>
<thead>
<tr>
<th>Unit</th>
<th>Unit Cost</th>
<th>Unit Size</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cor'bx Utterblight</td>
<td>180 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>Mammon Transfigured</td>
<td>130 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>Uraka the Warfiend</td>
<td>145 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>Aetaos'ra'k'eres</td>
<td>650 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>An'ggrath the Unbound</td>
<td>500 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>Scabeiathrax the Bloated</td>
<td>425 pts</td>
<td>1 model</td>
</tr>
</tbody>
</table>

**CHAOS KNIGHTS**

<table>
<thead>
<tr>
<th>Unit</th>
<th>Unit Cost</th>
<th>Unit Size</th>
</tr>
</thead>
<tbody>
<tr>
<td>Chaos Acastus Knight Acheron</td>
<td>780 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>Chaos Acastus Knight Castigator</td>
<td>460 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>Chaos Acastus Knight Asterius</td>
<td>750 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>Chaos Acastus Knight Porphyrion</td>
<td>780 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>Chaos Cerastus Knight Atrapos</td>
<td>520 pts</td>
<td>1 model</td>
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<td>480 pts</td>
<td>1 model</td>
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<td>Chaos Cerastus Knight Castigator</td>
<td>460 pts</td>
<td>1 model</td>
</tr>
<tr>
<td>Chaos Cerastus Knight Lancer</td>
<td>440 pts</td>
<td>1 model</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Unit</th>
<th>Unit Cost</th>
<th>Unit Size</th>
</tr>
</thead>
<tbody>
<tr>
<td>War Dog Moirax</td>
<td>155 pts</td>
<td>1-3</td>
</tr>
<tr>
<td>Kharybdis Assault Claw</td>
<td>400 pts</td>
<td>1 model</td>
</tr>
</tbody>
</table>

**Volkite Veuglaire**

- +5 pts

**Moirax Conversion Beam Cannon**

- +10 pts

**Lightning Lock**

- +5 pts

**Moirax Conversion Beam Cannon**

- +10 pts

**Volkite Veuglaire**

- +5 pts
CHAOS TITAN LEGIONS

LORDS OF WAR

Chaos Warbringer Nemesis Titan
Unit size: 1 model
Unit cost: 3800 pts

Chaos Warhound Titan
Unit size: 1 model
Unit cost: 2000 pts

Chaos Reaver Titan
Unit size: 1 model
Unit cost: 3000 pts

Chaos Warlord Titan
Unit size: 1 model
Unit cost: 5500 pts

CRAFTWORLDS

HQ

Irillyth
Unit size: 1 model
Unit cost: 140 pts

ELITES

Shadow Spectres
Unit size: 5-10 models
Unit cost: 26 pts/model

FAST ATTACK

Hornet
Unit size: 1-3 models
Unit cost: 80 pts/model
- Aeldari missile launcher +10 pts
- Bright lance +10 pts
- Hornet pulse laser +5 pts
- Starcannon +5 pts
- Crystal targeting matrix +10 pts
- Spirit stones +10 pts
- Star engines +10 pts
- Vectored engines +10 pts

Warp Hunter
Unit size: 1 model
Unit cost: 195 pts
- Crystal targeting matrix +5 pts
- Shuriken cannon +10 pts
- Spirit stones +10 pts
- Star engines +10 pts
- Vectored engines +10 pts

Wrathseer
Unit size: 1 model
Unit cost: 130 pts
- Aeldari missile launcher +20 pts
- Bright lance +20 pts
- D-cannon +40 pts
- Scatter laser +10 pts
- Shuriken cannon +10 pts
- Starcannon +15 pts

Warp Hunter
Unit size: 1 model
Unit cost: 325 pts
- Aeldari missile launcher +20 pts
- Bright lance +20 pts
- D-cannon +40 pts
- Scatter laser +10 pts
- Shuriken cannon +10 pts
- Starcannon +15 pts

Revenant Titan
Unit size: 1 model
Unit cost: 1500 pts

Scorpion
Unit size: 1 model
Unit cost: 500 pts
- Aeldari missile launcher +10 pts
- Bright lance +10 pts
- Starcannon +5 pts
- Crystal targeting matrix +5 pts
- Spirit stones +15 pts
- Star engines +10 pts
- Vectored engines +10 pts

Skathach Wraithknight
Unit size: 1 model
Unit cost: 325 pts
- Deathshroud cannon +55 pts
- Inferno lance +65 pts
- Scatter laser +10 pts
- Scattershield +15 pts
- Shuriken cannon +10 pts
- Starcannon +15 pts

FLYERS

Nightwing
Unit size: 1 model
Unit cost: 220 pts

LODERS OF WAR

Cobra
Unit size: 1 model
Unit cost: 450 pts
- Aeldari missile launcher +10 pts
- Bright lance +10 pts
- Starcannon +5 pts
- Crystal targeting matrix +5 pts
- Spirit stones +10 pts
- Star engines +10 pts
- Vectored engines +10 pts

Phantom Titan
Unit size: 1 model
Unit cost: 3000 pts
## DRUKHARI
### HEAVY SUPPORT

<table>
<thead>
<tr>
<th>Unit Name</th>
<th>Unit Size</th>
<th>Unit Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Reaper</td>
<td>1 model</td>
<td>160 pts</td>
</tr>
<tr>
<td>Tantalus</td>
<td>1 model</td>
<td>250 pts</td>
</tr>
</tbody>
</table>

### FAST ATTACK

<table>
<thead>
<tr>
<th>Unit Name</th>
<th>Unit Size</th>
<th>Unit Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Canoptek Tombstalker</td>
<td>1 model</td>
<td>90 pts</td>
</tr>
<tr>
<td>Canoptek Acanthrites</td>
<td>3-6 models</td>
<td>40 pts/model</td>
</tr>
<tr>
<td>Canoptek Tomb Sentinel</td>
<td>1 model</td>
<td>110 pts</td>
</tr>
</tbody>
</table>

## NECRONS
### ELITES

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<tr>
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<td>90 pts</td>
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<tbody>
<tr>
<td>Canoptek Acanthrites</td>
<td>3-6 models</td>
<td>40 pts/model</td>
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</table>

### FLYERS

<table>
<thead>
<tr>
<th>Unit Name</th>
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<th>Unit Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Night Shroud</td>
<td>1 model</td>
<td>190 pts</td>
</tr>
</tbody>
</table>

### FORTIFICATIONS

<table>
<thead>
<tr>
<th>Unit Name</th>
<th>Unit Size</th>
<th>Unit Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Seraptek Heavy Construct</td>
<td>1 model</td>
<td>450 pts</td>
</tr>
</tbody>
</table>

## ORKS
### HQ

<table>
<thead>
<tr>
<th>Unit Name</th>
<th>Unit Size</th>
<th>Unit Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Warboss on Warbike</td>
<td>1 model</td>
<td>115 pts</td>
</tr>
<tr>
<td>Mek Boss Buzzgob</td>
<td>3 models</td>
<td>100 pts</td>
</tr>
</tbody>
</table>

### FAST ATTACK

<table>
<thead>
<tr>
<th>Unit Name</th>
<th>Unit Size</th>
<th>Unit Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Grot Tanks</td>
<td>4-8 models</td>
<td>35 pts/model</td>
</tr>
<tr>
<td>Grot Mega-tank</td>
<td>1 model</td>
<td>90 pts</td>
</tr>
</tbody>
</table>

### HEAVY SUPPORT

<table>
<thead>
<tr>
<th>Unit Name</th>
<th>Unit Size</th>
<th>Unit Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Kannonwagon</td>
<td>1 model</td>
<td>150 pts</td>
</tr>
<tr>
<td>Mega Dread</td>
<td>1 model</td>
<td>175 pts</td>
</tr>
<tr>
<td>Meka-dread</td>
<td>1 model</td>
<td>165 pts</td>
</tr>
</tbody>
</table>

### LORDS OF WAR

<table>
<thead>
<tr>
<th>Unit Name</th>
<th>Unit Size</th>
<th>Unit Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Gargantuan Squiggoth</td>
<td>1 model</td>
<td>460 pts</td>
</tr>
<tr>
<td>Kill Tank</td>
<td>1 model</td>
<td>275 pts</td>
</tr>
<tr>
<td>Kustom Stompa</td>
<td>1 model</td>
<td>700 pts</td>
</tr>
</tbody>
</table>

## LORDS OF WAR

<table>
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<tr>
<th>Unit Name</th>
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<th>Unit Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Gauss Pylon</td>
<td>1 model</td>
<td>450 pts</td>
</tr>
<tr>
<td>Sentry Pylons</td>
<td>1-3 models</td>
<td>600 pts/model</td>
</tr>
<tr>
<td>Big Trakk</td>
<td>1 model</td>
<td>85 pts</td>
</tr>
<tr>
<td>Gargantuan Squiggoth</td>
<td>1 model</td>
<td>460 pts</td>
</tr>
<tr>
<td>Kill Tank</td>
<td>1 model</td>
<td>275 pts</td>
</tr>
<tr>
<td>Kustom Stompa</td>
<td>1 model</td>
<td>700 pts</td>
</tr>
</tbody>
</table>
**T’AU EMPIRE**

**HQ**

- **Shas’o R’alai**
  - Unit size: 3 models
  - Unit cost: 100 pts

**ELITES**

- **XV9 Hazard Battlesuits**
  - Unit size: 1-3 models
  - Unit cost: 60 pts
  - Fusion cascade: +10 pts
  - Gun drone: +10 pts
  - Marker drone: +10 pts
  - Shield drone: +15 pts

**FAST ATTACK**

- **XV107 R’varna Battlesuit**
  - Unit size: 1 model
  - Unit cost: 320 pts
  - Advanced targeting system: +20 pts
  - Counterfire defence system: +10 pts
  - Drone controller: +5 pts
  - Early warning override: +10 pts
  - Multi-tracker: +5 pts
  - Shield generator: +40 pts
  - Shielded missile drone: +15 pts
  - Target lock: +10 pts
  - Velocity tracker: +10 pts

**FLYERS**

- **AX-5-2 Barracuda**
  - Unit size: 1 model
  - Unit cost: 200 pts
  - Cyclic ion blaster: +10 pts
  - Seeker missile: +5 pts
  - Swiftstrike burst cannon: +35 pts

**HEAVY SUPPORT**

- **XV109 Y’vahra Battlesuit**
  - Unit size: 1 model
  - Unit cost: 300 pts
  - Advanced targeting system: +20 pts
  - Counterfire defence system: +10 pts
  - Drone controller: +5 pts
  - Early warning override: +10 pts
  - Multi-tracker: +5 pts
  - Shield generator: +40 pts
  - Shielded missile drone: +15 pts
  - Target lock: +10 pts
  - Velocity tracker: +10 pts

**T’AU EMPIRE**

**HQ**

- **Tetras**
  - Unit size: 2-4 models
  - Unit cost: 40 pts

**ELITES**

- **XV9 Hazard Battlesuits**
  - Unit size: 1-3 models
  - Unit cost: 60 pts
  - Fusion cascade: +10 pts
  - Gun drone: +10 pts
  - Marker drone: +10 pts
  - Shield drone: +15 pts

**FAST ATTACK**

- **XV107 R’varna Battlesuit**
  - Unit size: 1 model
  - Unit cost: 320 pts
  - Advanced targeting system: +20 pts
  - Counterfire defence system: +10 pts
  - Drone controller: +5 pts
  - Early warning override: +10 pts
  - Multi-tracker: +5 pts
  - Shield generator: +40 pts
  - Shielded missile drone: +15 pts
  - Target lock: +10 pts
  - Velocity tracker: +10 pts

**FLYERS**

- **AX-5-2 Barracuda**
  - Unit size: 1 model
  - Unit cost: 200 pts
  - Cyclic ion blaster: +10 pts
  - Seeker missile: +5 pts
  - Swiftstrike burst cannon: +35 pts

**TYRANIDS**

**HQ**

- **Malanthrope**
  - Unit size: 1 model
  - Unit cost: 150 pts

**FAST ATTACK**

- **Meliotic Spores**
  - Unit size: 3-6 models
  - Unit cost: 20 pts
  - Spinemaw: +3 pts

- **Sky Slasher Swarms**
  - Unit size: 3-9 models
  - Unit cost: 15 pts

- **Dimachaeron**
  - Unit size: 1 model
  - Unit cost: 280 pts

**HEAVY SUPPORT**

- **Barbed Hierodule**
  - Unit size: 1 model
  - Unit cost: 275 pts

- **Scythed Hierodule**
  - Unit size: 1 model
  - Unit cost: 235 pts

- **Stone-crusher Carnifex**
  - Unit size: 1 model
  - Unit cost: 120 pts
  - Wrecker claws: +10 pts

**LORDS OF WAR**

- **Tiger Shark**
  - Unit size: 1 model
  - Unit cost: 375 pts
  - Seeker missile: +5 pts
  - Skyserp missile rack: +25 pts
  - Swiftstrike burst cannon: +35 pts
  - Swiftstrike railgun: +50 pts

- **AX-1-0 Tiger Shark**
  - Unit size: 1 model
  - Unit cost: 450 pts
  - Seeker missile: +5 pts

- **KX139 Ta’unar Supremacy Armour**
  - Unit size: 1 model
  - Unit cost: 1000 pts

**T’AU EMPIRE**

**HQ**

- **Tetras**
  - Unit size: 2-4 models
  - Unit cost: 40 pts

**ELITES**

- **XV9 Hazard Battlesuits**
  - Unit size: 1-3 models
  - Unit cost: 60 pts
  - Fusion cascade: +10 pts
  - Gun drone: +10 pts
  - Marker drone: +10 pts
  - Shield drone: +15 pts

**FAST ATTACK**

- **XV107 R’varna Battlesuit**
  - Unit size: 1 model
  - Unit cost: 320 pts
  - Advanced targeting system: +20 pts
  - Counterfire defence system: +10 pts
  - Drone controller: +5 pts
  - Early warning override: +10 pts
  - Multi-tracker: +5 pts
  - Shield generator: +40 pts
  - Shielded missile drone: +15 pts
  - Target lock: +10 pts
  - Velocity tracker: +10 pts

**FLYERS**

- **AX-5-2 Barracuda**
  - Unit size: 1 model
  - Unit cost: 200 pts
  - Cyclic ion blaster: +10 pts
  - Seeker missile: +5 pts
  - Swiftstrike burst cannon: +35 pts

**HEAVY SUPPORT**

- **Barbed Hierodule**
  - Unit size: 1 model
  - Unit cost: 275 pts

- **Scythed Hierodule**
  - Unit size: 1 model
  - Unit cost: 235 pts

- **Stone-crusher Carnifex**
  - Unit size: 1 model
  - Unit cost: 120 pts
  - Wrecker claws: +10 pts

**LORDS OF WAR**

- **Harridan**
  - Unit size: 1 model
  - Unit cost: 700 pts

- **Hierophant**
  - Unit size: 1 model
  - Unit cost: 850 pts
MISCELLANEOUS

HQ

Cartographica Rogue Trader

<table>
<thead>
<tr>
<th>Unit size</th>
<th>1 model</th>
</tr>
</thead>
<tbody>
<tr>
<td>Unit cost</td>
<td>60 pts</td>
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ELITES

Voidsmen-at-arms

<table>
<thead>
<tr>
<th>Unit size</th>
<th>5-10 models</th>
</tr>
</thead>
<tbody>
<tr>
<td>Unit cost</td>
<td>8 pts/model</td>
</tr>
</tbody>
</table>
  - Canid     | +5 pts      |
  - Rotor cannon | +10 pts |

ARMIES OF RENOWN

Cohort Veterans Upgrades

- Skitarii Rangers Veterans | +2 pts/model |
- Skitarii Vanguard Veterans | +2 pts/model |