



# VOID-DANCER TROUPE

## UPDATE 1.1

As it's revised regularly, this document has a version number; where a version number has a letter, e.g. 1.1a, this means it has had a local amendment, only in that language, to clarify a translation issue or other minor correction. When this document is revised, the version number will be incremented and new updates can be identified by the presence of an asterisk (\*).

### ERRATA

This section collects amendments to the rules. Amended text within this errata is highlighted in [blue](#).

#### **WHITE DWARF ISSUE 474 & KILL TEAM ANNUAL 2022**

**Pages 50 (White Dwarf) & 147 (Annual),**

**Shadowseer, Keywords**

Add the '[PSYKER](#)' keyword.

## DESIGNER'S COMMENTARY

This section presents commentary from game designers to clarify and expand on rare and more complex rules.

### WHITE DWARF ISSUE 474 & KILL TEAM ANNUAL 2022

*Q: For the Saedath ability, if the damage inflicted from an attack dice is ignored (e.g. Just a Scratch Tactical Ploy, **KOMMANDO**), does that dice count as inflicting damage for the performances of the Epic or Melodrama allegory?*

A: No.

*Q: Similar to the above question, does it count as inflicting damage if all of the lost wounds are subsequently ignored (e.g. Disgustingly Resilient ability, **DEATH GUARD**)?*

A: In this case, yes, as the damage has been inflicted; it's the lost wounds that are ignored.

*Q: Can I use the Cegorach's Jest Strategic Ploy against an enemy operative's strike that was done 'as if it were a combat' or similar (e.g. Unending Bloodshed Tactical Ploy, **LEGIONARY**)?*

A: No. In such cases, the friendly **VOID-DANCER TROUPE** operative isn't fighting in combat itself.

*Q: When using the Between Colours Strategic Ploy, does the operative have to be in a location it can be placed to perform the **Shoot** action?*

A: Yes.