

MIDDLE-EARTH™

STRATEGY BATTLE GAME



AMON HEN™
PAINTING MASTERCLASS

THE
LORD OF THE RINGS

AMON HEN PAINTING MASTERCLASS

During the time of the great kings of Men, there were many wonders constructed across the realm of Gondor. Amongst them was the Seat of Seeing which stood atop Amon Hen. In times of old, it was said that the seat bestowed any who sat upon it with incredible sight – enabling them to survey even the most distant reaches of Gondor's borders with astonishing clarity. It was here that Aragorn, a descendant of this ancient line of kings, would battle a host of Uruk-hai in a bid to buy the Ringbearer time to escape.

To help you paint your own Amon Hen scenery kit, we have provided this handy guide which will take you through painting it step by step – including some finishing touches to tie it in with the look of your battlefield. To make painting easier, we recommend keeping the statues, pillars and walkway as separate pieces until the painting is complete. This will give you easy access to all of the elements before assembling the final scenery piece.



THE STATUES AND STONE WORK



MECHANICUS STANDARD GREY UNDERCOAT

After preparing your Amon Hen for painting, begin by undercoating the entire scenery kit with Mechanicus Standard Grey spray. This will provide an even surface to paint over.



DAWNSTONE

Next, airbrush all of the stone areas with Dawnstone using the airbrush at a higher angle than you usually would; this is called a zenithal highlight and will leave the darker colour in the recesses and areas where light would struggle to reach. This brightens up the raised areas of the stone significantly, whilst still leaving the darker Mechanicus Standard Grey in the recesses and on the elements of the terrain feature that are more likely to be in shadow.



GREY WASHES

Wash all of the stone areas with a 2:1:1 mix of Basilicanum Grey, Contrast Medium and Lahmian Medium. This mix makes the Basilicanum Grey very thin, which gives you much more control when applying the wash to the model. Then, wash all of the stone areas again with a 2:1:1 mix of Gryph-Charger Grey, Contrast Medium and Lahmian Medium. This will help to enhance the natural shadows that were built up by the Basilicanum Grey. You may wish to repeat this step several times until you have achieved an effect you're happy with.



BROWN WASHES

To add further depth to the stone, apply a 2:1:1 mix of Wyldwood, Contrast Medium and Lahmian Medium into the recesses of the model – leaving the raised areas mostly grey. Next, apply a 2:1:1 mix of Cygor Brown, Contrast Medium and Lahmian Medium to the recesses.

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ADMINISTRATUM GREY

Next, drybrush the raised areas of the stone with Administratum Grey. This will highlight and brighten the raised parts of the stonework, and will provide a good tone for the Seat of Seeing before any weathering is applied to it.

6



PLAGUEBEARER FLESH

To give the impression of patches of moss growing on the stonework, stipple Plaguebearer Flesh sporadically across the structure, making sure not to be too uniform in your approach.

7



ADMINISTRATUM GREY

To finish the stone colour, apply an edge highlight of Administratum Grey to the stonework. Then, using Ultramarine Grey, pick out the most extreme raised areas and any sharp elements, paying particular attention to the edges of the steps and any broken parts of the statues.

8



RHINOX HIDE

Using an airbrush, carefully apply Rhinox Hide to the areas in which you will be adding leaves. This will act as a natural base for them and helps to integrate them onto the model.

9



10



LEAVES AND FLOCK

To add some final details, apply PVA glue to the areas of the model where you want to put the foliage on the stone, then apply the leaves and flock. To achieve a more realistic effect, place the leaves in positions they would naturally gather on the stone, such as the plinth, in the corners and on the flatter areas of the model.

RHINOX HIDE

Finally, once the leaves have dried, use a 2:1:1 mix of Rhinox Hide, Contrast Medium and Lahmian Medium as a wash over them to further tie them into the piece.

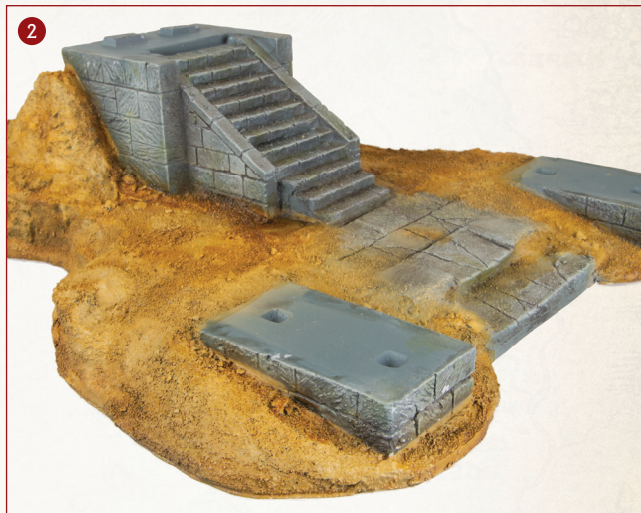


THE BASE



ZANDRI DUST

For the base of Amon Hen, start by undercoating it with Zandri Dust spray. Make sure to cover over the stone areas which you have already painted, to avoid accidentally spraying over all of your hard work!



WASHES

Once the undercoat has been applied, wash the base with Skeleton Horde, Snakebite Leather and Cygor Brown in different areas. This will help to achieve a more natural effect by providing plenty of variation to the earth surrounding the stone structure.



DRYBRUSHING

Next, drybrush the ground with Zandri Dust, followed by a lighter drybrush of Screaming Skull to highlight those areas.



ASSEMBLY

Now that all of the base is finished, it is time to finish putting the whole scenery piece together before moving onto the final stage.



LEAVES, TUFTS AND VEGETATION

Once Amon Hen has been fully assembled, apply more leaves, tufts and moss to the whole model to give it that added bit of texture. Tufts can be applied across the base, with some of the smaller ones placed on the stonework to show weeds growing through the cracks. More leaves can also be added to the base of the statues in the same way as described previously.