



GENERAL'S HANDBOOK 2020

Designers' Commentary, January 2021

The following commentary is intended to complement the *General's Handbook 2020*. It is presented as a series of questions and answers; the questions are based on ones that have been asked by players, and the answers are provided by the rules writing team explain and how the rules are intended to be used. The commentaries help provide a default setting for your games, but players should always feel free to discuss the rules before a game, and change things as they see fit if they both want to do so (changes like this are usually referred to as 'house rules').

Our commentaries are updated regularly; when changes are made any changes from the previous version will be highlighted in **magenta**. Where the date has a note, e.g. 'Revision 2', this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

*Q: There are some army-specific keywords that are not covered in the Anvil of Apotheosis; for example, there is no way to give a Mortal a 'Mark of Chaos' keyword and there is no way to give a Kharadron Overlord the **MARINE** keyword. What should I do in situations like this?*

A: The Anvil of Apotheosis was designed to help players bring the narrative characters of their creation to life on the battlefields of the Mortal Realms. If there is a keyword that should apply to your character but the rules do not cover it, discuss with your opponent before the battle and come to an agreement on which additional keywords are appropriate for the character you have created.

Q: The scenery rules for Pitched Battles (2020) instruct you to randomly generate a scenery rule for unique terrain features, even if they have a warscroll. Does this mean I use both the warscroll abilities and a randomly generated scenery rule for that unique terrain feature?

A: No, use the randomly generated scenery rule for that unique terrain feature only.

Q: Can you explain why the Matched Play Auxiliary Objectives rules instruct players to pick 2 Auxiliary Objectives, while the Pitched Battle, Meeting Engagement and Coalition of Death tournament packs instruct players to pick 3 Auxiliary Objectives?

A: This is to allow the Auxiliary Objectives to be used as more effective tiebreakers, rather than relying on 'kill points' to separate tied players at organised events.

Q: Do the bonus points described in the Pitched Battle, Meeting Engagement and Coalition of Death tournament packs apply to victory points scored for a battle or only to my tournament score?

A: They only apply to your tournament score and have no effect on the victory points of the battleplan being used.

Q: Can you explain in more detail how to determine the number of victory points I score in the Places of Arcane Power battleplan?

A: Victory points are scored at the end of each of your turns only. This means that you would score 1 victory point if you gained control of the objective in the same turn, you would score 2 victory points if you controlled the objective at the end of your last turn and had not lost control of it since, and so on.

Q: Do terrain features that are included in or added to your army during a battle count as models in your army, such as for the purpose of determining control of an objective?

A: No.

Q: Some of the Pitched Battle (2020) battleplans award additional victory points if units with a specific battlefield role control an objective. Does this include allied units that have the Battleline battlefield role?

A: Yes.

Q: Can a friendly unit with a 'Battleline if' condition in its Pitched Battle profile lose its battlefield role if that condition is no longer met during a battle – for example, if a unit of Orruk Ardboys that was taken as a Battleline unit in an Ironjawz army has less than 10 models after removing slain models from play?

A: No.

Q: If the answer to the previous is 'No', how do units that have battlefield roles that are added to your army during a battle work with the Pitched Battle (2020) battleplans?

A: These units are added to your army after you have picked your army using the Pitched Battles rules and therefore do not count toward the maximum number of battlefield roles that can be taken in a Pitched Battle army. This means that any units that are added to your army during a battle do not gain the battlefield roles listed on their Pitched Battle profile.

Q: When choosing an army for a Pitched Battle, what publications can I use without my opponent's permission?

A: You can use the warscrolls for units with a Pitched Battle profile listed in the *General's Handbook 2020* (excluding those listed in the Legends Pitched Battle Profiles section) and the warscrolls for units with a Pitched Battle profile in a publication that has a release date of August 2020 or later.

In addition, when choosing your army, you can use rules from any of the following publications and any that have a release date of August 2020 or later:

- *Battletome: Beasts of Chaos*
- *Battletome: Blades of Khorne*
- *Battletome: Cities of Sigmar*
- *Battletome: Daughters of Khaine*
- *Battletome: Disciples of Tzeentch*
- *Battletome: Flesh-eater Courts*
- *Battletome: Fyreslayers*
- *Battletome: Gloomspite Gitz*
- *Battletome: Hedonites of Slaanesh*
- *Battletome: Idoneth Deepkin*
- *Battletome: Kharadron Overlords*
- *Battletome: Legions of Nagash*
- *Battletome: Lumineth Realm-lords*
- *Battletome: Maggotkin of Nurgle*
- *Battletome: Nighthaunt*
- *Battletome: Ogor Mawtribes*
- *Battletome: Orruk Warclans*
- *Battletome: Ossiarch Bonereapers*
- *Battletome: Seraphon*
- *Battletome: Skaven*
- *Battletome: Slaves to Darkness*
- *Battletome: Stormcast Eternals*
- *Battletome: Sylvaneth*
- *Warhammer Age of Sigmar Core Book*
- *Soul Wars: Forbidden Power*
- *Wrath of the Everchosen*
- *General's Handbook 2020*
- *Warhammer Age of Sigmar: Malign Sorcery (endless spell warscrolls only)*
- *Compendium: Monstrous Arcanum (excluding Legends Pitched Battle profiles)*
- *Compendium: Legion of Azgorh*
- *Tome Celestial: The Hammerhands – White Dwarf February 2019*
- *Tome Celestial: Steel Souls – White Dwarf April 2019*
- *Tome Celestial: The Vostarg Lodge – White Dwarf June 2019*

- *Tome Celestial: The Sempiternals – White Dwarf August 2019*
- *Tome Celestial: The Host of Syll'Esske – White Dwarf October 2019*
- *Tome Celestial: The Emerald Host – White Dwarf December 2019*
- *Tome Celestial: Ironsunz – White Dwarf February 2020*
- *Tome Celestial: Vokmortian's Tith Legion – White Dwarf April 2020*

Q: It is unclear when exactly the Recovery Step in a Skies of Slaughter game occurs. Please can you state when this happens?

A: At the end of each Impulse.