



BATTLETOME: ORRUK WARCLANS

DESIGNERS' COMMENTARY, OCTOBER 2021

The following commentary is intended to complement *Battletome: Orruk Warclans*. It is presented as a series of questions and answers; the questions are based on ones that have been asked by players, and the answers are provided by the rules writing team and explain how the rules are intended to be used. The commentaries help provide a default setting for your games, but players should always feel free to discuss the rules before a game, and change things as they see fit if they both want to do so (changes like this are usually referred to as 'house rules').

Our commentaries are updated regularly; when changes are made, any changes from the previous version will be highlighted in **magenta**. Where the date has a note, e.g. 'Revision 2', this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

Q: If Kragnos is included in an Orruk Warclans, Gloomspite Gitz, Ogor Mawtribes or Sons of Behemat army, does he benefit from the allegiance abilities of those armies?

A: No.

ERRATA, OCTOBER 2021

The following errata corrects errors in *Battletome: Orruk Warclans*. The errata are updated regularly; when changes are made, any changes from the previous version will be highlighted in **magenta**. Where the date has a note, e.g. 'Revision 2', this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

Page 121 – Marshcrawla Sloggoth, Keywords

Add the following keyword:

'KRULEBOYZ'

Page 124 – Gordrakk, Voice of Gork

Change the rule to:

'This unit can issue the same command up to 3 times in the same phase. If it does so, no command point is spent the second and third times this unit issues that command in that phase.'

Page 125 – Megaboss on Maw-krusha, Skull-shaking Bellow

Change the rule to:

'This unit can issue the same command up to 3 times in the same phase. If it does so, each command must be received by a friendly **IRONJAWZ** unit. No command point is spent the second and third times this unit issues that command in that phase.'

Page 126 – Orruk Megaboss, Ear-splitting Bellow

Change the rule to:

'This unit can issue the same command up to 2 times in the same phase. If it does so, each command must be received by a friendly **IRONJAWZ** unit. No command point is spent the second time this unit issues that command in that phase.'

Page 128 – Orruk Gore-gruntas, Jagged Gore-hacka

Change the weapon profile to:

MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Jagged Gore-hacka	2"	3	3+	3+	-2	1