

MIDDLE-EARTH™ STRATEGY BATTLE GAME

WAR IN ROHAN Designer's Commentary, August 2020

The following commentary is intended to complement the *War in Rohan* supplement. It is presented as a series of questions and answers; the questions are based on ones that have been asked by players, and the answers are provided by the rules writing team and explain how the rules are intended to be used. The commentaries help provide a default setting for your games, but players should always feel free to discuss the rules before a game, and change things as they see fit if they both want to do so (changes like this are usually referred to as 'house rules').

Our commentaries are updated regularly; when changes are made any changes from the previous version will be highlighted in magenta. Where the update has a note, e.g. 'Regional update', this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

These questions have been gathered from many sources. We are always happy to consider more questions, so please send any queries to:

middle-earthfaq@gwplc.com

Q: If a Crebain is In The Way of another model, will it be hit on the roll of a 1-3 as per the standard In The Way roll, or will it only be hit on the roll of a 6? (p.76)

A: The Crebain will be hit on a 1-3 as normal. In fact, this is a good way of hitting Crebain with shooting attacks – so be careful where you place them!

Q: If a Legendary Legion is used as part of a siege game, can they still purchase siege equipment? (p.99)

A: Yes.

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