

WARHAMMER 40,000

CHAPTER APPROVED: 2019 EDITION

Official Update Version 1.0

Although we strive to ensure that our rules are perfect, sometimes mistakes do creep in, or the intent of a rule isn't as clear as it might be. These documents collect amendments to the rules and present our responses to players' frequently asked questions. As they're updated regularly, each has a version number; when changes are made, the version number will be updated, and any changes from the previous version will be highlighted in **magenta**. Where a version number has a letter, e.g. 1.1a, this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

ERRATA

Page 83 – Contorted Epitome

Add 'PSYKER' to the datasheet's keywords line.

Page 84 – Keeper of Secrets

Change the Strength characteristic to 6.

Change the damage table to the following:

DAMAGE

Some of this model's characteristics change as it suffers damage, as shown below:

REMAINING W	M	A	SNAPPING CLAWS
9-16+	14"	6	4
5-8	11"	5	3
1-4	7"	4	2

MUNITORUM FIELD MANUAL 2019

ADEPTUS ASTARTES

Page 9, 11 and 14 – Blood Angels, Dark Angels and Space Wolves

Add the following entries:

RANGED WEAPONS	
WEAPON	POINTS PER WEAPON
Instigator bolt carbine	5
Heavy laser destroyer	40

Page 10 – Dark Angels

Add the following entry:

HQ		
UNIT	MODELS PER UNIT	POINTS PER MODEL (Including wargear)
Master Lazarus	1	105

Page 13 – Space Wolves

Amend the existing entries below as shown:

FAST ATTACK		
UNIT	MODELS PER UNIT	POINTS PER MODEL (Excluding wargear)
Land Speeders	1-3	45
Skyclaws	5-15	16
Swiftclaws	3-15	23
- Swiftclaw Attack Bike	0-1	35

Page 15 – Deathwatch

Amend the existing entries below as shown:

TROOPS		
UNIT	MODELS PER UNIT	POINTS PER MODEL (Excluding wargear)
Intercessors	5-10	17
- Aggressors	-	21
- Hellblasters	-	18
- Inceptors	-	25
- Reivers	-	18
Veterans	5-10	14
- Bikers	-	21
- Black Shield	-	16
- Terminators	-	23
- Vanguard Veterans	-	17

ELITES

UNIT	MODELS PER UNIT	POINTS PER MODEL (Excluding wargear)
Primaris Apothecary	1	60

Add the following entries:

HEAVY SUPPORT		
UNIT	MODELS PER UNIT	POINTS PER MODEL (Excluding wargear)
Repulsor Executioner	1	215

RANGED WEAPONS	
WEAPON	POINTS PER WEAPON
Heavy laser destroyer	40
Twin Icarus ironhail heavy stubber	10

FORCES OF THE IMPERIUM

Page 19 – Adepta Sororitas

Add the following entries:

OTHER WARGEAR		
ITEM	POINTS PER ITEM	
Armorium cherub	5	
Brazier of holy fire	8	
Incensor cherub	5	
Null rod	12	
Rod of office	5	
Simulacrum Imperialis	5	
Storm shield	0	
Zephyrim pennant	5	

Page 21 – Adeptus Mechanicus

Amend the existing entries below as shown:

UNITS		
UNIT	MODELS PER UNIT	POINTS PER MODEL (Excluding wargear)
Knight Gallant	1	305

RANGED WEAPONS	
WEAPON	POINTS PER WEAPON
Heavy stubber	2

FORCES OF THE XENOS

Page 33 – Drukhari

Add the following entries:

MELEE WEAPONS	
WEAPON	POINTS PER WEAPON
Demiklaives	0

OTHER WARGEAR	
ITEM	POINTS PER ITEM
Chain-snares	2
Cluster caltrops	3
Grav-talon	3
Grisly trophies	2
Spirit probe	5
Splinter racks	10

Page 34 – Necrons

Add the following entry:

RANGED WEAPONS	
WEAPON	POINTS PER WEAPON
Tesla destructor	0

Page 40 – Genestealer Cults

Amend the existing entry below as shown:

TROOPS		
UNIT	MODELS PER UNIT	POINTS PER MODEL (Excluding wargear)
Neophyte Hybrids	10-20	5

FORGE WORLD

Page 42 – Adeptus Astartes

Add the following entries:

BATTLE ARMOUR		
UNIT	MODELS PER UNIT	POINTS PER MODEL (Excluding wargear)
Relic Sicaran Arcus Strike Tank	1	140
Relic Sicaran Omega	1	170

IMPERIAL ARMOUR CHARACTER APPENDIX		
UNIT	MODELS PER UNIT	POINTS PER MODEL (Including wargear)
Carab Culln the Risen*	1	360
Gabriel Angelos*	1	185

RANGED WEAPONS	
WEAPON	POINTS PER WEAPON
Omega plasma array	0
Twin rotary missile launcher	0

OTHER WARGEAR	
ITEM	POINTS PER ITEM
Storm shield	0

Page 44 – Inquisition

Add the following entry:

OTHER WARGEAR	
ITEM	POINTS PER ITEM
Storm shield	0

Page 44 – Adeptus Custodes

Amend the existing entries below as shown:

UNITS		
UNIT	MODELS PER UNIT	POINTS PER MODEL (Excluding wargear)
Aquilon Custodians	3-6	65
Caladius Grav-tank	1	120

MELEE WEAPONS	
WEAPON	POINTS PER WEAPON
Telemon caestus (single/pair)	20/30

RANGED WEAPONS	
WEAPON	POINTS PER WEAPON
Adrasite spear	12
Arachnus storm cannon	45
Iliastus accelerator culverin	35
Infernus incinerator	15
Lastrum bolt cannon	10
Twin Iliastus accelerator cannon	80
Twin las-pulser	35

Page 45 – Astra Militarum

Add the following entries:

UNITS		
UNIT	MODELS PER UNIT	POINTS PER MODEL (Excluding wargear)
Carnodon	1	60

RANGED WEAPONS	
WEAPON	POINTS PER WEAPON
Volkite caliver	12
Volkite culverin	24

Amend the existing entry below as shown:

RANGED WEAPONS	
WEAPON	POINTS PER WEAPON
Twin punisher gatling cannon	60

Page 47 – Death Korps of Krieg

Amend the existing entry below as shown:

RANGED WEAPONS	
WEAPON	POINTS PER WEAPON
Punisher gatling cannon	30

Page 48 – Elysian Drop Troops

Amend the existing entry below as shown:

RANGED WEAPONS	
WEAPON	POINTS PER WEAPON
Mortar	9

Page 54 – Necrons

Amend the existing entry below as shown:

RANGED WEAPONS	
WEAPON	POINTS PER WEAPON
Voidblade	4

MISCELLANEOUS

Page 56 – Blackstone Fortress

Change the ‘Points per Model’ value to ‘Points per Unit’

Amend the existing entry below as shown:

UNITS		
UNIT	MODELS PER UNIT	POINTS PER UNIT (Including wargear)
Borewyrn Infestation	1-2	12 (points per model)