

WARHAMMER 40,000

CODEX SUPPLEMENT:

RAVEN GUARD

Official Update Version 1.0

Although we strive to ensure that our rules are perfect, sometimes mistakes do creep in, or the intent of a rule isn't as clear as it might be. These documents collect amendments to the rules and present our responses to players' frequently asked questions. As they're updated regularly, each has a version number; when changes are made, the version number will be updated, and any changes from the previous version will be highlighted in **magenta**. Where a version number has a letter, e.g. 1.1a, this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

ERRATA

Page 57 – Master of Ambush

Change the second sentence to read:

'Remove that unit and this Warlord (if it is also **INFANTRY**) from the battlefield, and set them up anywhere on the battlefield that is more than 9" from the enemy deployment zone and more than 9" from any enemy models (if both players have abilities that redeploy units before the first turn begins, roll off; the winner chooses who redeploys their units first).'

FAQs

Q: With regards to the Strategic Discipline matched play rule, as the Stratagem See, But Remain Unseen isn't used in a phase, can it be used multiple times?

A: Yes.

Q: If I use the Stranglehold Stratagem and I also have a Callidus Assassin in my army, how do I resolve the Stratagem and the Callidus Assassin's Reign of Confusion ability (assuming the Assassin's Reign of Confusion ability is in effect)?

A: Each is rolled for separately, so if your opponent spends Command Points to use a Stratagem, you would roll one D6 for the Stranglehold Stratagem (needing a 5+) and one D6 for the Reign of Confusion ability (needing a 4+). Your opponent would have to spend one additional Command Point for each successful roll.

*Q: If I give a **PHOBOS CHARACTER** the Marksman's Honours Warlord Trait, and then give that **CHARACTER** the Korvidari Bolts, when shooting a korvidari bolt with a bolt weapon that model is equipped with, is the weapon considered to be a Relic?*

A: No.