This document contains errata for the Blood Bowl Head Coach’s Handbook, found in the Head Coach’s Rules & Accessories Pack.

**PAGE 66 - DARK ELF ROSTER**
- **Blitzers**: Change AV characteristic from ‘7’ to ‘8’.

**PAGE 66 - DWARF ROSTER**
- **Deathroller**: Add the ‘Stand Firm’ skill.

**PAGE 69 - HUMAN ROSTER**
- **Blitzers**: Delete ‘A’ from Normal skills, add ‘S’ to Normal skills.
- **Blitzers**: Delete ‘S’ from Double skills, add ‘A’ to Double skills.
- **Ogre**: Delete ‘M’ from Double skills.

**PAGE 72 - ORC ROSTER**
- **Troll**: Change Cost (gp) from ‘100,000’ to ‘110,000’.

**PAGE 73 - SKAVEN ROSTER**
- **Gutter Runners**: Delete ‘A’ from Double skills, add ‘S’ to Double skills.

**PAGE 74 - UNDERWORLD DENIZENS ROSTER**
- **Underworld Troll**: Change Cost (gp) from ‘150,000’ to ‘110,000’.

**PAGE 75 - WOOD ELF ROSTER**
- **Wardancers**: Change MA characteristic from ‘7’ to ‘8’.
- **Treeman**: Delete the ‘Timmm-ber!’ skill, add the ‘Loner’ skill.

**PAGE 78 - STAR PLAYERS**
- **Maple Highgrove**: Delete the ‘Tackle’ skill.

**PAGE 80 - STAR PLAYERS**
- **Zolcath**: Add ‘the Zoat’ to his name.