



CODEX SUPPLEMENT: ULTRAMARINES

Indomitus Version 1.1

These documents collect amendments to the rules and present our responses to players' frequently asked questions. Often these amendments are updates necessitated by new releases or community feedback; these can be identified by the presence of an asterisk before the page reference. At other times, these amendments are errata designed to correct mistakes or add clarity to a rule that is not as clear as it might be.

As they're revised regularly, each of these documents has a version number; where a version number has a letter, e.g. 1.1a, this means it has had a local amendment, only in that language, to clarify a translation issue or other minor correction. When a document is revised, the version number will be incremented and new updates will be highlighted in **blue**, while new errata and FAQs will be highlighted in **magenta**.

UPDATES & ERRATA

***Page 63** – Roboute Guilliman, Abilities, Armour of Fate

Change the third sentence to read:

'On a 4+, set this model back up on the battlefield as close as possible to where they were destroyed and not within Engagement Range of any enemy models, with D6 wounds remaining.'

***Page 66** – Sergeant Telion, Quietus, Abilities

Change the first sentence to read:

'Each time you select a target for this weapon, you can ignore the Look Out, Sir rule.'

***Page 66** – Sergeant Telion, Abilities, Camo Cloak

Change to read:

'Each time a ranged attack is allocated to this model while it is receiving the benefits of cover, add an additional 1 to any armour saving throw made against that attack.'

***Page 73** – Warlord Traits, Calm Under Fire

Change to read:

'While a friendly **ULTRAMARINES unit is within 6" of this **WARLORD**, each time a model in that unit makes a ranged attack in a turn in which it Fell Back, do not subtract 1 from that attack's hit roll due to the Codex Discipline Chapter Tactic (see *Codex: Space Marines*).'**

Page 73 – Named Characters and Warlord Traits

Add the following Character and Warlord Trait: 'Sergeant Chronus – Calm Under Fire'

***Page 77** – Stratagems, Defensive Focus

Change the second sentence to read:

'Select up to three other friendly **ULTRAMARINES units that are within 6" of the targeted unit and are not within Engagement Range of any enemy models. The selected units fire Overwatch at the charging unit as if they were the targets of the charge. Until the end of the phase, the selected units cannot fire Overwatch again.'**

IMPERIUM NIHILUS: VIGILUS DEFIANT ERRATA

Since the release of the *Imperium Nihilus: Vigilus Defiant* book, a number of the rules presented there have been superseded by those found in *Codex Supplement: Ultramarines*. This has necessitated the following changes to *Imperium Nihilus: Vigilus Defiant*:

Pages 176 and 177 – Ultramarines Victrix Guard

If you have created your army using the additional rules found in *Codex Supplement: Ultramarines*, you cannot select the Soldiers Blade and The Standard of Macragge Inviolable Relics from this Specialist Detachment. They are replaced with new Relics with the same names in *Codex Supplement: Ultramarines*.

FAQs

Q: *Can the Honoured Sergeant Stratagem be used to give Sergeant Chronus a Relic from the Special-issue Wargear Relics?*

A: No.

Q: *Can any of the datasheets in this supplement be from a successor Chapter?*

A: No. These datasheets and named characters can only be from the Ultramarines Chapter.

Q: *When setting up a unit again using the Rapid Redeployment Stratagem, can that unit use any abilities that allow it to be set up in other locations (e.g. Teleport Strike)?*

A: No.

Q: *Is the Tactical Expertise Stratagem considered to be an 'unless specified otherwise' rule for the purposes of Combat Doctrines?*

A: Yes. The Armour Penetration characteristic bonus from Combat Doctrines is cumulative with the bonus gained from that Stratagem.

Q: If I select a weapon with more than one profile for the Master-crafted Weapon Special Issue Wargear (e.g. a plasma pistol), does the increased Damage characteristic apply to all profiles of that weapon, or must I select which profile of that weapon is improved?

A: Add 1 to the Damage characteristic of all profiles of that weapon. Note that weapons with similar names but listed separately in the weapons table, such as boltstorm gauntlet (melee) and boltstorm gauntlet (shooting), are considered separate weapons, rather than the same weapon with different profiles.

Q: Does the Martial Precision Stratagem affect all attacks made by a weapon, or just one attack?

A: Martial Precision applies to a single attack made with that weapon.

*Q: If Sergeant Chronus has a Warlord Trait, does it apply to the **ULTRAMARINES VEHICLE** he commands?*

A: Yes. Note that it would still apply to the Sergeant Chronus model when he is set up as a result of the **ULTRAMARINES VEHICLE** model he commands being destroyed.

*Q: If the **ULTRAMARINES VEHICLE** that Sergeant Chronus commands is destroyed, are any victory conditions or objectives that relate to slaying the Warlord achieved?*

A: No. They are achieved only if the Sergeant Chronus model that is set up as a result of that **ULTRAMARINES VEHICLE** being destroyed is also subsequently destroyed.

Q: If the vehicle Sergeant Chronus is commanding is destroyed and he survives, can he assume command of another vehicle?

A: No.

Q: Are Relics that have the same name but are found in different supplements considered to be the same Relic? For example, Artificer Armour can be found in both Codex Supplement: Ultramarines and Codex Supplement: White Scars.

A: Yes, they are considered to be the same.

Q: If I use the Master of Strategy Warlord Trait or the Squad Doctrines Stratagem to select a unit to benefit from the Tactical Doctrine, will that unit be able to benefit from the Scions of Guilliman ability (assuming it moved in my Movement phase but did not Advance or Fall Back)?

A: Yes.

Q: When I use the Defensive Focus Stratagem, if I do not select a unit that is a target of a charge, can it fire Overwatch as well as the selected units?

A: No. If a unit is not selected for this Stratagem, then other rules must be used in order for it to fire Overwatch, for example the Fire Overwatch Stratagem (see Warhammer 40,000 Core Book).

Q: Whilst the Tactical Doctrine is active, can models in Ultramarines Aggressor Squads with the Scions of Guilliman ability shoot twice if they moved in your preceding Movement phase (but did not Advance or Fall Back)?

A: Yes.