These documents collect amendments to the rules and present our responses to players’ frequently asked questions. Often these amendments are updates necessitated by new releases or community feedback; these can be identified by the presence of an asterisk before the page reference. At other times, these amendments are errata designed to correct mistakes or add clarity to a rule that is not as clear as it might be.

As they’re revised regularly, each of these documents has a version number; where a version number has a letter, e.g. 1.1a, this means it has had a local amendment, only in that language, to clarify a translation issue or other minor correction. When a document is revised, the version number will be incremented and new updates will be highlighted in blue, while new errata and FAQs will be highlighted in magenta.

**UPDATES & ERRATA**

**Page 53 – Verse of Vengeance**
Change the start of the second sentence to:
‘Until the start of your next Command phase, each time a model in that unit is destroyed by an attack made by an enemy model, […]’

**Page 62 – Acquisition at Any Cost**
Change the end of the last sentence of this Stratagem to:
‘[…] if that unit is wholly within 6” of that objective marker, it is automatically passed.’

**Page 62 – Booster Thrust**
Add:
‘A unit cannot be selected for this Stratagem if it was set up on the battlefield this turn.’

**Page 87 – Tech-Priest Manipulus, Abilities, Galvanic Field**
Change the first sentence to:
‘In your Command phase, select one friendly <Forge World> Core unit within 9” of this model that has not already been selected for this ability this turn.’

**Page 94 – Kataphron Breachers, Abilities**
Delete the ‘Heavy Battle Servitor’ ability.

**Page 95 – Kataphron Destroyers, Abilities**
Delete the ‘Heavy Battle Servitor’ ability.

**Page 107 – Onager Dunecrawler, Keywords**
Add ‘Data–tether’

**Page 108 – Skorpius Dunerider, Transport**
Change to:
‘This model has a transport capacity of 12 <Forge World> Infantry models.’

**Page 109 – Archaeopter Transvector, Transport**
Change to:
‘This model has a transport capacity of 6 <Forge World> Infantry models.’

**FAQS**

Q: *The Wrath of Mars* Stratagem specifies a maximum of 6 mortal wounds. Does this maximum apply to each time a model makes an attack, or to the Stratagem in its entirety?
A: It applies to the Stratagem in its entirety. This means that each time this Stratagem is used, no more than 6 mortal wounds can be caused as a result of it.

Q: Can I activate the Aggressor Imperative at the start of the first battle round, before using a Serberys Raiders unit’s Skirmishing Line ability, to increase the distance that unit can move when using that ability?
A: Yes.