

CODEX: GREY KNIGHTS

Indomitus Version 1.2

These documents collect amendments to the rules and present our responses to players' frequently asked questions. Often these amendments are updates necessitated by new releases or community feedback. At other times, these amendments are errata designed to correct mistakes or add clarity to a rule that is not as clear as it might be.

As they're revised regularly, each of these documents has a version number; where a version number has a letter, e.g. 1.1a, this means it has had a local amendment, only in that language, to clarify a translation issue or other minor correction. When a document is revised, the version number will be incremented and new updates will be highlighted in blue, while new errata and FAQs will be highlighted in magenta.

Designer's Note: If you are playing a matched play game, or a game that otherwise uses points values, please use the points values for Grey Knights units presented in the Munitorum Field Manual 2021 Mk II.

UPDATES & ERRATA

Page 59 – Empyric Declamation

Change the third sentence to: 'That model can recite one litany it knows that has not already been recited by a friendly model since the start of your last Command phase.'

Page 64 - Vortex of Doom

Change the third sentence to:

'If the model manifesting this power has been selected this phase for the Psychic Epitome Warlord Trait, only the unit you selected suffers the additional mortal wound from that trait, not those other enemy units within 3" of it.'

Page 67 – Daemon-slayer Warlord Trait, second bullet point Change to read:

'Each time this **WARLORD** makes a melee attack against a **DAEMON** unit, Daemonic saving throws cannot be made against that attack.'

Page 81 - Tide of Convergence

Add the following to the end of the second bullet point: '(a unit cannot suffer more than 6 mortal wounds per phase as a result of this ability)'

FAQS

Q: If a unit is affected by both the Words of Power litany and the Tide of Convergence, how many mortal wounds are inflicted on an unmodified wound roll of 6 each time a model in that unit makes an attack with a Nemesis weapon? A: 2.

Q: If the Tide of Shadows is dominant for my army, and one of my units is already receiving the benefits of Light Cover, do they get the benefits of Dense Cover at any distance, or only if the firing model is more than 12" away?

A: They only receive the benefits of Dense Cover if they are more than 12" away from the firing model.