



# CODEX: GENESTEALER CULTS

## Indomitus Version 1.0

These documents collect amendments to the rules and present our responses to players' frequently asked questions. Often these amendments are updates necessitated by new releases or community feedback. At other times, these amendments are errata designed to correct mistakes or add clarity to a rule that is not as clear as it might be.

As they're revised regularly, each of these documents has a version number; where a version number has a letter, e.g. 1.1a, this means it has had a local amendment, only in that language, to clarify a translation issue or other minor correction. When a document is revised, the version number will be incremented and new updates will be highlighted in blue, while new errata and FAQs will be highlighted in magenta.

## UPDATES & ERRATA

### Page 65 – Reckless Demolitions

Change the second sentence to read:

'Select one model in that unit, then select one Grenade weapon that model is equipped with (excluding weapons that can only be shot with once per battle which that model has already shot with.)'

Add the following sentence to the end of this Stratagem:

'After using this Stratagem, if you selected a weapon that can only be shot with once per battle for this Stratagem, that model is considered to have shot with that weapon.'

### Page 70 – Prowling Agitant

Add the following sentence to the end of this Warlord Trait:

'Your opponent can then select new targets for that charge if they wish.'

### Page 70 – Alien Majesty

Remove 'Jackal' from the second bullet point of this Warlord Trait.

### Page 88 – Revealing Ambush Markers

Add the following sentence to the last paragraph of this rule:

'After all units from your army that were set up in ambush have been set up from an ambush marker, remove any remaining ambush markers you placed on the battlefield.'

### Page 102 – Biophagus, Other Wargear

Change the alchemicus familiar's ability to read:

'Once per battle, when this model starts to perform the Twisted Experiment action, you can select one friendly < CULT > CORE or < CULT > ABERRANT unit that is within 18" of this model and does not have a genomic enhancement, instead of one within 3". If you do so, for the purposes of determining if the action is completed, that selected unit is treated as being within 3" of this model.'

### Page 110 – Neophyte Hybrids

Change the unit size to '10-20 models'.

### Page 110 – Proficient Planning, Our Time Is Nigh

Change the cost of this ability to '+15 pts'.

## FAQS

*Q: Models cannot normally fire Pistol weapons alongside other types of weapon, but are liberator wyrmtooth rounds an exception? That is, can a model equipped with the Wyrmtooth Rounds Relic shoot one or more of its liberator autostubs using that weapon's normal (Pistol) profile, and also shoot one or more of its liberator autostubs using the liberator wyrmtooth rounds (Heavy 1) profile each time it is selected to shoot?*

A: No.

*Q: If a RUSTED CLAW unit uses the Drive-by Demolitions Stratagem to shoot with a demolition charge and a hit is scored, is a crossfire marker placed on the target unit?*

A: Yes.