The following errata correct errors in *Battletome: Daughters of Khaine*. The errata are updated regularly; when changes are made any changes from the previous version will be highlighted in magenta. Where the date has a note, e.g. ‘Revision 2’, this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

**Page 73 – Temple Nest, Lethal Transfixion**
Change to:
‘**Lethal Transfixion:** Each time your opponent makes a hit roll of 1 (after re-rolls, but before modifiers are applied) when attacking a Temple Nest unit in the combat phase, the attacking unit suffers 1 mortal wound after all of its attacks have been made.’

**Page 76 – Morathi, High Oracle of Khaine, Worship Through Bloodshed**
Add:
‘The same unit cannot be picked to benefit from this command ability more than once per hero phase.’

**Page 76 – Morathi, High Oracle of Khaine, The Iron Heart of Khaine**
Change the last sentence of the rule to:
‘Any additional wounds and/or mortal wounds allocated to her in the same turn are ignored and have no effect.’

**Page 77 – Morathi, The Shadow Queen, The Iron Heart of Khaine**
Change the last sentence of the rule to:
‘Any additional wounds and/or mortal wounds allocated to her in the same turn are ignored and have no effect.’

**Pages 78 and 82 – Slaughter Queen and Slaughter Queen on Cauldron of Blood, Orgy of Slaughter**
Add:
‘The same unit cannot be picked to benefit from this command ability more than once per hero phase.’