These documents collect amendments to the rules and present our responses to players’ frequently asked questions. Often these amendments are updates necessitated by new releases or community feedback; these can be identified by the presence of an asterisk before the page reference. At other times, these amendments are errata designed to correct mistakes or add clarity to a rule that is not as clear as it might be.

As they’re revised regularly, each of these documents has a version number; where a version number has a letter, e.g. 1.1a, this means it has had a local amendment, only in that language, to clarify a translation issue or other minor correction. When a document is revised, the version number will be incremented and new updates will be highlighted in blue, while new errata and FAQs will be highlighted in magenta.

UPDATES & ERRATA

Page 49 – Raiding Forces
Change the first sentence to:
‘If every Detachment in your army is a Drukhari Patrol Detachment, change the Command Cost of those Detachments to 0CP and change the Command Benefits of those Detachments to ‘None’.’

Page 62 – Diabolical Soothsayer
Change the first sentence to:
‘After this model is set up on the battlefield for the first time, choose one of the below:’

Page 71 – Take Them Alive
Change the first sentence to:
‘If you select this objective, you score victory points at the end of the battle round for each of the following that apply:’

Page 73 – Master Nemesine
Change this ability to:
‘Each time this Warlord makes an attack, re-roll a wound roll of 1.’

FAQS

Q. Does the last sentence of the Animus Vitae’s ability only take effect if the attack made with this weapon hits?
A. Yes.