



# BATTLETOME: HEDONITES OF SLAANESH

Official Errata, March 2021

The following errata correct errors in *Battletome: Hedonites of Slaanesh*. The errata are updated regularly; when changes are made any changes from the previous version will be highlighted in **magenta**. Where the date has a note, e.g. 'Revision 2', this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

**Page 84** – Godseekers, Thundering Cavalcade, rules  
Add the missing 'to':  
'Add 1 to charge rolls for friendly **GODSEEKERS** units.'

**Page 124** – The Dread Pageant, Melee weapons  
Add the following melee weapon profile:

**Melee Weapon:** Blissbarb Bow

|                  |    |
|------------------|----|
| <b>Range:</b>    | 1" |
| <b>Attacks:</b>  | 2  |
| <b>To Hit:</b>   | 4+ |
| <b>To Wound:</b> | 4+ |
| <b>Rend:</b>     | -  |
| <b>Damage:</b>   | 1  |

## WHITE DWARF, OCTOBER 2019

**The Host of Syll'Esske Battle Traits** – Deadly Symbiosis

Change the rule to:

'Add 1 to the number of depravity points you receive in the battleshock phase if a friendly **SYLL'ESKE** is on the battlefield and is within 6" of at least 1 other friendly **SYLL'ESKAN HOST DAEMON** unit and at least 1 friendly **SYLL'ESKAN HOST MORTAL** unit.'