The following errata correct errors in the Armies of The Hobbit. The errata are updated regularly: when changes are made any changes from the previous version will be highlighted in magenta. Where the update has a note, e.g. 'Regional update', this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

Errata

Page 8 – Thorin’s Company – Army Bonus
Add the following sentence to the end of the Army Bonus:
Additionally, all models from this Army List gain Heroic March.

Page 28 – Drár – Wargear
Add axe to Drár’s wargear.

Page 31 – Iron Hills Ballista – The Old Twirly Whirlies
Add the following sentence after the second line:
An Iron Hills Ballista has a range of 12”-48”.

Page 43 – Óin the Dwarf, Champion of Erebor –
Prognostication
Change Óin’s Prognostication special rule from Passive to Active

Page 61 – Gil-galad
Add the following line to the restrictions for using Gil-galad:
If your force contains Gil-galad, then every alliance will be Impossible Allies with the following exceptions: Númenor will still be Historical Allies, and Lothlórien, Fangorn, and the Misty Mountains will still be Convenient Allies.

Page 62 – Vilya
Change Elrond’s Vilya special rule from Active to Passive

Page 68 – High Elf Stormcaller
Change the High Elf Stormcaller’s Powers of Nature special rule from Active to Passive.

Page 79 – Radagast’s Sleigh
Add the Fleetfoot special rule to the sleigh.

Page 109 – The Necromancer of Dol Guldur – Magical Powers
Add the Curse Magical Power. This has a range of 12’ and is cast on a 4+

Page 110 – Nazgûl of Dol Guldur – Heroic Actions
Add the following Heroic Actions to the profile:
Heroic Strike.