The following errata correct errors in *Grand Alliance: Chaos*. The errata are updated regularly; when changes are made any changes from the previous version will be highlighted in magenta. Where the date has a note, e.g. ‘Revision 2’, this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

**Pages 8-17 – Everchosen**

These warscrolls are no longer used. They have been replaced with the warscrolls in *Battletome: Everchosen*.

**Page 23 – Godsworn Champions of Ruin**

Change the first bullet point under the Organisation header to:

‘1 unit chosen from the following list: Daemon Prince, Chaos Lord on Manticore, Chaos Sorcerer Lord on Manticore, Chaos Sorcerer Lord, Lord of Chaos, Chaos Lord on Daemonic Mount’

**Pages 27 and 187 – Daemon Prince, Summon**

Daemon Prince

Remove this spell.

**Page 27 – Daemon Prince, keywords**

Add the **Slaves to Darkness** keyword to each set of Daemon Prince keywords.

**Pages 46-156 – Khorne Bloodbound, Daemons of Khorne, Tzeentch Arcanites, Daemons of Tzeentch, Nurgle Rotbringers and Daemons of Nurgle**

These warscrolls are no longer used. They have been replaced with the warscrolls in *Battletome: Blades of Khorne, Battletome: Disciples of Tzeentch* and *Battletome: Maggotkin of Nurgle*.

**Pages 158-190 – Hosts of Slaanesh and Daemons of Chaos**

Remove the following summoning spells:

- Summon Keeper of Secrets
- Summon Herald of Slaanesh
- Summon Seeker Herald
- Summon Hellflayer
- Summon Exalted Herald
- Summon Fiends of Slaanesh
- Summon Daemonettes
- Summon Seekers
- Summon Seeker Chariot
- Summon Exalted Chariot
- Summon Furies
- Summon Soul Grinder

**Page 175, 177 – Daemonettes, Seekers, Icon Bearer**

Change to:

‘Models in this unit may be Icon Bearers. If the unmodified roll for a battleshock test for a unit that includes any Icon Bearers is 1, you can add D6 models to that unit, and no models from that unit will flee in that battleshock phase.’

**Page 183 – Hellstriders of Slaanesh, Enrapturing Banner**

Change the last sentence of the rules text to:

‘Subtract 1 from hit rolls for attacks made by enemy models while they are within 6” of any friendly units that include any Enrapturing Banners.’

**Pages 195-216; 218-221; 226 – Warscrolls and Warscroll Battalions**

These warscrolls and warscroll battalions are no longer used. They have been replaced with the warscrolls and warscroll battalions in *Battletome: Beasts of Chaos*.

**Pages 217, 223 and 225 – Harpies, Slaughterbrute and Mutalith Vortex Beast, Keywords**

Add ‘**MONSTERS OF CHAOS**’ to the keywords line.
Page 225 – Mutalith Vortex Beast, Aura of Mutation
Change result 6 to:
‘Spawnchange: The target unit suffers D6 mortal wounds. If at least one model is slain by these mortal wounds, set up a Chaos Spawn within 3’ of the target unit and add it to your army.’

Note that this errata also affects the Mutalith Vortex Beast of Tzeentch.

Pages 236-299 – Warscrolls and Warscroll Battalions
These warscrolls and warscroll battalions are no longer used. They have been replaced with the warscrolls and warscroll battalions in Battletome: Skaven.

Pages 300-303 – The Rules
These rules are no longer used. Use the most recent core rules instead.