Although we strive to ensure that our rules are perfect, sometimes mistakes do creep in, or the intent of a rule isn’t as clear as it might be. These documents collect amendments to the rules and present our responses to players’ frequently asked questions. As they’re updated regularly, each has a version number; when changes are made, the version number will be updated, and any changes from the previous version will be highlighted in magenta. Where a version number has a letter, e.g. 1.1a, this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

ERRATA

Page 91 – Intercessor Squad, Wargear Options
Change the third bullet point to read:
‘The Intercessor Sergeant may replace their bolt rifle with a power sword or chainsword. Alternatively they may take a power sword or chainsword in addition to their other weapons.’

Page 100 – Company Champion
Change the unit description to read:
‘A Company Champion is a single model armed with a bolt pistol, master-crafted power sword, frag grenades, krak grenades and combat shield.’

Pages 101 and 130 – Reiver Squad and Armoury of the Blood Angels, Grapnel Launchers
Change the first sentence to read:
‘When models with grapnel launchers move in the Movement phase, do not count any vertical distance they move against the total they can move (i.e. moving vertically is free for these models in the Movement phase).’

Page 136 – Upon Wings Of Fire
Change the Command Point cost of this Stratagem to 2CP.

Page 143 – Points Values, Heavy Support
Change the points per model value for the Predator to read ‘90’

FAQs

Q: If an Armorium Cherub has been removed after reloading a weapon, can a model use its Narthecium ability to return it to the unit?
A: No.