The following errata correct errors in Battletome: Beasts of Chaos. The errata are updated regularly; when changes are made any changes from the previous version will be highlighted in magenta. Where the date has a note, e.g. 'Regional update', this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

Page 66 – Savage Dominion
Change the rule to:
‘Savage Dominion has a casting value of 5. If successfully cast, pick an enemy Monster unit that is a single model within 18” of the caster and visible to them, and roll 2D6. If the roll is equal to or greater than that model’s Bravery characteristic, you can move it 3” towards the closest other model. You can then pick 1 other unit within 1” of that Monster and roll a number of dice equal to the Monster’s Wounds characteristic. For each 4+, that unit suffers 1 mortal wound.’

Page 82 – Followers of the Brass Bull
Change to:
‘Units from this battalion gain the Khorne keyword. In addition, this warscroll battalion is part of the Khorne faction and the Beasts of Chaos faction.’

Page 83 – Covens of the Changer
Change to:
‘Units from this battalion gain the Tzeentch keyword. In addition, this warscroll battalion is part of the Tzeentch faction and the Beasts of Chaos faction.’

Page 84 – Vectors of the Plague God
Change to:
‘Units from this battalion gain the Nurgle keyword. In addition, this warscroll battalion is part of the Nurgle faction and the Beasts of Chaos faction.’

Page 85 – Marked by the Decadent Fiend
Change to:
‘Units from this battalion gain the Slaanesh keyword. In addition, this warscroll battalion is part of the Slaanesh faction and the Beasts of Chaos faction.’