

# Official Errata, December 2019

The following errata correct errors in *Battletome: Beasts of Chaos*. The errata are updated regularly; when changes are made any changes from the previous version will be highlighted in magenta. Where the date has a note, e.g. 'Revision 2', this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

Page 61 – Allegiance Abilities, Battle Traits, Greatfrays Add the following text to the end of the rule: 'If a unit already has a Greatfray keyword on its warscroll, it cannot gain another one. This does not preclude you from including the unit in your army, but you cannot use the allegiance abilities for its Greatfray.'

## Page 66 - Savage Dominion

Change the rule to:

'Savage Dominion has a casting value of 5. If successfully cast, pick an enemy **Monster** unit that is a single model within 18" of the caster and visible to them, and roll 2D6. If the roll is equal to or greater than that model's Bravery characteristic, you can move it 3" towards the closest other model. You can then pick 1 other unit within 1" of that **Monster** and roll a number of dice equal to the **Monster**'s Wounds characteristic. For each 4+, that unit suffers 1 mortal wound.'

#### Page 82 – Followers of the Brass Bull

Change to:

'Units from this battalion gain the **KHORNE** keyword. In addition, this warscroll battalion is part of the Khorne faction and the Beasts of Chaos faction.'

## Page 83 – Covens of the Changer

Change to:

'Units from this battalion gain the **TZEENTCH** keyword. In addition, this warscroll battalion is part of the Tzeentch faction and the Beasts of Chaos faction.'

## Page 84 - Vectors of the Plague God

Change to:

'Units from this battalion gain the **Nurgle** keyword. In addition, this warscroll battalion is part of the Nurgle faction and the Beasts of Chaos faction.'

**Page 85** – Marked by the Decadent Fiend Change to:

'Units from this battalion gain the **Slaanesh** keyword. In addition, this warscroll battalion is part of the Slaanesh faction and the Beasts of Chaos faction.'

BEASTS OF CHAOS WARSCROLL	UNIT MIN	SIZE MAX	POINTS	BATTLEFIELD ROLE	NOTES
Gors	10	30	70/200	Battleline	
Ungors	10	40	60/200	Battleline	
Chaos Gargant	1	1	170	Behemoth	
Chimera	1	1	240	Behemoth	
* Cygor	1	1	140	Behemoth	
* Ghorgon	1	1	160	Behemoth	
Jabberslythe	1	1	160	Behemoth	
Beastlord	1	1	90	Leader	
* Doombull	1	1	100	Leader	
Dragon Ogor Shaggoth	1	1	180	Leader	
Great Bray-Shaman	1	1	100	Leader	
Tzaangor Shaman	1	1	160	Leader	
Bestigors	10	30	120/300		Battleline in Beasts of Chaos army if general is a Beastlord or Great Bray-Shaman
* Bullgors	3	12	140		Battleline in Beasts of Chaos army if general is a Doombull
Centigors	5	20	80		
Chaos Spawn	1	6	50		
Chaos Warhounds	10	30	80/210		
Cockatrice	1	1	100		
Dragon Ogors	3	12	140		Battleline in Beasts of Chaos army if general is a Dragon Ogor Shaggoth
Razorgors	1	6	50		
Tuskgor Chariots	1	4	60/200		
Tzaangor Enlightened	3	9	100		
Tzaangor Enlightened on Discs of Tzeentch	3	9	160		
Tzaangor Skyfires	3	9	200		
Tzaangors	10	30	180/480	Battleline	Battleline in Beasts of Chaos army only if general is a Tzaangor Shaman
Ungor Raiders	10	40	80		
Thunderscorn Stormherd	-	-	190	Warscroll Battalion	
Brass Despoilers	-	-	190	Warscroll Battalion	
Desolating Beastherd	-	-	150	Warscroll Battalion	
Depraved Drove	-	-	150	Warscroll Battalion	
Pestilent Throng	-	-	200	Warscroll Battalion	
Phantasmagoria of Fate	-	-	200	Warscroll Battalion	
Hungering Warherd	-	-	150	Warscroll Battalion	
Marauding Brayherd	-	-	180	Warscroll Battalion	
Doomblast Dirgehorn	1	1	50	Endless Spell	
Ravening Direflock	1	1	30	Endless Spell	
Wildfire Taurus	1	1	80	Endless Spell	
Herdstone	1	1	0	Scenery	