Although we strive to ensure that our rules are perfect, sometimes mistakes do creep in, or the intent of a rule isn’t as clear as it might be. These documents collect amendments to the rules and present our responses to players’ frequently asked questions. As they’re updated regularly, each has a version number; when changes are made, the version number will be updated, and any changes from the previous version will be highlighted in magenta. Where a version number has a letter, e.g. 1.1a, this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

**ERRATA**

**Page 40** – Adeptus Mechanicus, Units
Change the points value of the Skitarii Rangers to read ‘7’

**Page 40** – Adeptus Mechanicus, Ranged Weapons
Change the points value of the eradication ray to read ‘10’
Change the points value of the phosphor blast pistol to read ‘3’
Change the points value of the phosphor serpenta to read ‘4’
Change the points value of the radium pistol to read ‘0’
Change the points value of the transuranic arquebus to read ‘25’

**Page 40** – Adeptus Mechanicus, Melee Weapons
Change the points value of the taser goad to read ‘4’

**Page 40** – Adeptus Mechanicus, Other Wargear
Change the points value of the enhanced data-tether to read ‘5’

**Page 40** – Necrons, Units
Change the points value of the Canoptek Wraiths to read ‘55’

**Page 40** – Necrons, Ranged Weapons
Change the points value of the staff of light to read ‘10’

**Page 40** – Necrons, Other Wargear
Change the points value of the Canoptek cloak to read ‘5’
Change the points value of the dispersion shield to read ‘12’