

# THE HOBBIT™

AN UNEXPECTED JOURNEY

## STRATEGY BATTLE GAME

### Kingdoms of Men SOURCEBOOK – VERSION 1.3

Although we strive to ensure that our books are perfect, sometimes mistakes do creep in. When such issues arise, we feel that it is important to deal with them as promptly as we can, and we therefore produce regular updates for all of our books. When changes are made, the version number will be updated, and any changes from the previous version will be highlighted in **magenta**. Where a version number has a letter, e.g., 1.1a, this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

This update is split into three sections: Errata, Amendments and 'Frequently Asked Questions'. The Errata corrects any mistakes in the book, while the Amendments bring the book up to date with the latest version of the rules. The Frequently Asked Questions (or 'FAQ') section answers commonly asked questions about the rules. These questions have been gathered from many sources. We are always happy to consider more questions, so please send any queries to:

[gamefaqs@gwplc.com](mailto:gamefaqs@gwplc.com)

Although you can mark corrections directly into your book, this is by no means necessary – just keep a copy of the update with your book.

#### ERRATA

**Page 17 – Heroes of Minas Tirith™, Faramir, Captain of Gondor**  
Add the Woodland Creature special rule to his profile.

**Page 18 – Heroes of Minas Tirith™, Madril, Captain of Ithilien**  
Add the Woodland Creature special rule to his profile.

**Page 18 – Heroes of Minas Tirith™, Damrod, Ranger of Ithilien**  
Add the Woodland Creature special rule to his profile.

**Page 18 – Boromir, The Banner of Minas Tirith™**  
Change the second sentence to read: 'If Boromir carries the Banner of Minas Tirith, all friendly models from the Minas Tirith army list within 3" receive a +1 bonus to their Fight value.'

#### Page 28 and 48 – Rider of the Dead, Profile

Change the Rider of the Dead profile to the following:

##### Rider of the Dead

Mv	F	S	D	A	W	C
6"	3/4+	3	8	1	1	6

##### Horse

Mv	F	S	D	A	W	C
10"	0	3	4	0	1	3

#### Page 34 and 48 – Eorl the Young, Profile

Change Eorl the Young's Defence to 7.

#### Page 34 – Warriors of Rohan™, Riders of Rohan

Add the following special rule:

##### Rohan Warband Rules

Riders of Rohan in warbands chosen from the Rohan army list do not count towards your force's Bow Limit.

#### amendments

Whenever a model's special rule states 'See main rules manual', refer to *The Hobbit: An Unexpected Journey™* rules manual. Any Heroes with magical powers should use the rules for each of their powers as described in *The Hobbit: An Unexpected Journey™* rules manual. They are free to expend Might points to cast the more powerful versions of these powers through Heroic Channeling.

#### faqs

For all FAQs on the Points Match Game scenarios, please consult the official FAQs & Errata document for *The Hobbit: An Unexpected Journey™* rules manual.

#### Optional Upgrades

Q: Can you give models such as Black Númenóreans, Haradrim Warriors or Wood Elf Warriors more than one title-based upgrade (for example, can a Wood Elf Warrior be upgraded to a Noldorian Exile that is also a Mirkwood™ Guard)? (var.)

A: No.

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### **Adding Allies, Stand Fast!**

Q: Can a successful Stand Fast! roll from a Hero in one warband affect the Courage tests of Warriors from an allies warband? (pg 6)

A: Yes.

### **Heroes of Minas Tirith™**

Q: Just to clarify, in scenarios such as Hold Ground! and Reconnoitre where your warband has to roll to see if/when they arrive, can you roll for Madril's warband first so that the rest of your warbands benefit from his Master of Ambush +1 bonus. (pg 18)

A: Yes.

Q: Can the Knight of the White Tower opt to wield the White Sword of Gondor™ as a single-handed weapon and still benefit from its ability to double Wounds? (pg 20)

A: No.

### **Heroes of the Fiefdoms**

Q: Can the Army of the Dead (Riders, Warriors and the King of the Dead) combine their Blades of the Dead special rule with a special strike? (pg 26, 28 & 29)

A: No.

Q: Duinhir and the Blackroot Vale Archers can re-roll failed To Wound rolls against Monsters when shooting. If they require a 6/5 To Wound, for example, can they potentially re-roll both of the dice? (pg 28)

A: Yes.

### **Heroes of Rohan™**

Q: If the King's Huntsman fires at a mounted model, does his Master Archer rule mean that when determining if he hits the mount or the rider, he only hits the mount on the roll of a 1? (pg 34)

A: Not exactly. The player controlling the King's Huntsman chooses whether he's targeting the rider or the mount. On the roll of a 2 or more, he passes the In the Way roll to hit the target of his choice.

Q: If the King's Huntsman slays a Hero or Monster in combat, does he still restore his Might to its starting value? (pg 34)

A: Yes.

### **Heroes of Arnor**

Q: Does Aragorn's Chieftain of Forgotten Arnor special rule affect Rangers of Arnor? (pg 38)

A: Yes.

Q: With regards to the Unbreakable Bond special rule, when it says the survivor 'must do everything he can to charge the model that killed his brother', does that include calling a Heroic Combat and expending Might points to kill enemies if doing so will enable him to charge his brother's killer? (pg 38)

A: Yes.

Q: If Elladan and Elrohir are equipped with Elf bows, are they still able to make use of their Twin Elven Blades special rule? (pg 38)

A: Yes.

### **Heroes of Númenor**

Q: Can Elendil ever call a Heroic Strike as Narsil means he is potentially always calling a Heroic Combat? (pg 41)

A: Yes. Elendil calling a free Heroic Combat with Narsil is optional. It is completely fine for him to choose not to call his free Heroic Combat and instead spend a Might point to call a Heroic Strike.

Last updated November 2016.